## EEE 321 Signals and Systems

#### Lab3

# Sait Sarper Özaslan

### 22002861 Section 02

### Part1.1 DTMF Transmitter

```
function x = DTMFTRA(digits)
      Fs = 8192;
      a1= [1477 1209 1336]; %freq rate for column
      a2= [697 770 852]; %freq rate for row
      t = 0.25;
      digits = [1 3 6 4 6 8 6];%not in original code
      for i = 1:length(digits)
                   k=(t*(i-1):1/Fs:(t*i-1/Fs)); %length of 0.25 sec in sample rate,
                   one is excluded to prevent repetition
             if digits(i) == 0
                   y= cos(2*pi*941*k)+cos(2*pi*1336*k);
             else
                   y=
                   cos(2*pi*a1(mod(digits(i),3)+1)*k)+cos(2*pi*a2(idivide(int32(digi
                   ts(i)),3.3)+1)*k);
             end
             x(1,(2048*(i-1)+1):(2048*i)) = y; %the data is allocated at x at
             different places for each 0.25sec
      end
      soundsc(x,8192) %the final sound that sounds like dials of the phone, not in
      original code
end
```

The sound heard is same as the number dials on telephones.

## Part 1.2 DTMF Receiver

My ID = 22002861 and as I am in section 2, the 5 digits I used in this lab are Digits =[16822]. The corresponding figures are in order of X(w) vs w, and then each digit is in order of the array.

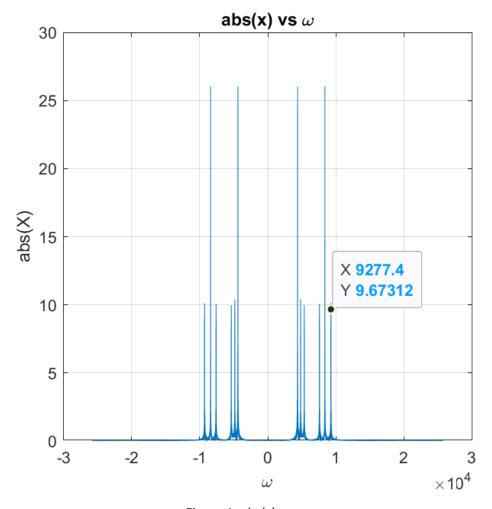


Figure 1: abs(x) vs w

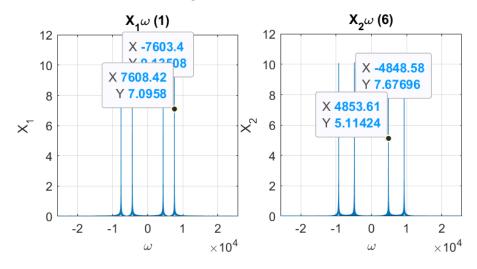


Figure 2: X1 and X2, Digits 1 and 6

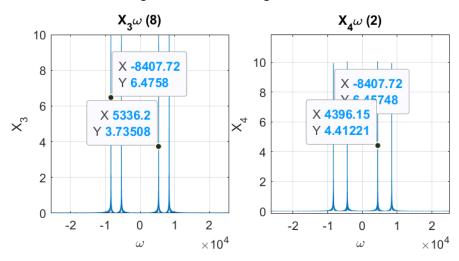


Figure 3: X3 and X4, Digits 3 and 4

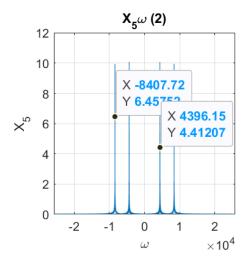


Figure 4: X5, Digit 2

To comment on these figures there are several signals that are mixed up together on figure 1 and in some cases the ones with the same frequencies add up making it harder to observe which digit is pressed. However, we can make sure that digit 6 is pressed as it is the only digit who uses the value 1477Hz in its time domain. This can be seen as 9280 radian/s is one of the values in figure 1. The reason why those values were seen can be proved from the question b solved in part 1.2, in which cosine's Fourier transform gave the result of two symmetrically shifted impulses.

Looking and understanding figure 2 is much easier. For instance, the number 1 uses the frequency "1209Hz" as one of its cosine's frequency values. Hence the expected value in frequency domain is 7596 radian/s. We can confirm a similar value when looked at figure 2 for digit "1". There is also negative version of this values which is due to cosine being an even function. The same case can be said about other digits as well.

Here are the frequency values from each figure and their digits:

- 7600 rad/s (around 1209Hz) and 4380 rad/s (around 697Hz) which corresponds to digit 1
- 4851 rad/s (around 770Hz) and 9281 rad/s (around 1477 Hz) which corresponds to digit 6
- 5336 rad/s (around 852Hz) and 8407 rad/s (around 1336 Hz) which corresponds to digit 8
- 4396rad/s (around 697Hz) and 8407 rad/s (around 1336 Hz) which corresponds to digit 2
- Same for last digit as it is also 2

#### The written questions from part 1:

(a) 
$$x(t) = e^{j2\pi f_0 t}$$
 $y_0 = y_0 =$ 

Figure 5: Solutions from a to c

we can think of this as complection of sine shift, unearly properties. Therefore XCW iss

Figure 6: Solutions d to f

(i)  $x(t) = \cos(2\pi f_0 t) \operatorname{rect}(\frac{t-t_0}{T_0})$ We just do time shift on x(t) on top of the result we found in F)  $x(t) = \frac{1}{2} \left( e^{-j(w-w_0)t_0} \left( \frac{\sin((t_0(w-w_0)))}{2} \right) + e^{-j(w+w_0)t_0} \left( \frac{\sin((t_0(w-w_0)))}{2} \right) + e^{-j(w+w_0)t_0} \left( \frac{\sin((t_0(w-w_0)))}{2} \right) + e^{-j(w+w_0)t_0} \left( \frac{\sin((t_0(w-w_0)))}{2} \right)$ 

Figure 7: Solutions part g to i

In this part, I recorded my voice straight through the function called "audiorecorder". From this function I recorded a 12 second value with the sampling rate of 8192Hz.

The words I used for this part were "Hello I am Sarper Özaslan My ID is  $2\,2\,0\,0\,2\,8\,6\,1$ , This is signals and systems course That's it"

The written questions for this part were:

PART2

$$y(a) = x(t) + \sum_{i=1}^{M} A_i & (t+i)$$

$$y(t) = x(t) & h(t) = \int_{-\infty}^{\infty} x(t) & h(t+c) dc$$

$$y(w) = x(w) & h(w) = 0 \times (w) + \sum_{i=1}^{M} A_i e^{iwt} & x(w) = x(w) & 1+(w)$$

The relation is expressed of part c

$$1 + \sum_{i=1}^{M} A_i e^{iwt} = H(w) \Rightarrow \text{Frequency response}$$

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$$1 + \sum_{i=1}^{M} A_i = \lim_{i=1}^{M} A_i = \lim_{i=1}^{M}$$

Figure 8: a and b

C) This is collectine convolution property

$$y(t) = x(t) \times h(t) \rightleftharpoons V(w) = x(w) \cdot H(w)$$

$$y(w) = \int_{-\infty}^{\infty} [\int_{-\infty}^{\infty} x(t) h(t-c) dt] e^{-jwt} dt$$

Intercharging the order optimization

$$\int_{-\infty}^{\infty} x(t) \int_{-\infty}^{\infty} h(t-t) e^{-jwt} dt$$

$$e^{jwt} |H(w)|$$

$$y(w) = \int_{-\infty}^{\infty} H(w) \times e^{-jwt} dt$$

$$y(w) = H(w) \cdot x(w)$$

$$y(w) = Y(w)$$

$$H(w) = Y(w)$$

Figure 9: c and d Solutions

The plots of x(t) vs t, and y(t) vs t are as follows:

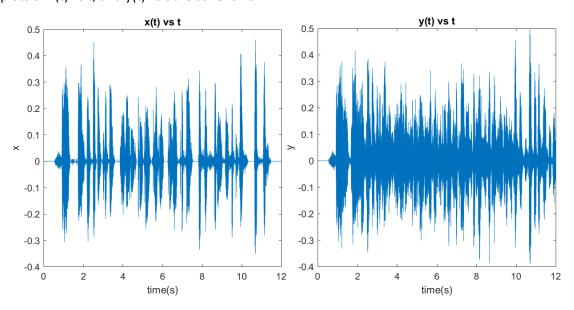


Figure 10: Plots of x(t) vs t and y(t) vs t

When soundsc was used in y(t) the audio was almost inaudible

The Plots of h(t) vs t, and |H(w)| vs w can be seen below:

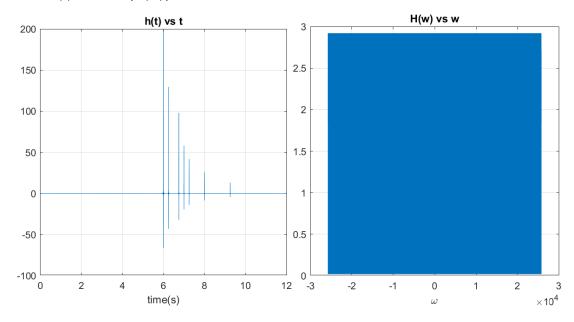


Figure 11: h(t) vs t, H(w) vs w Plots

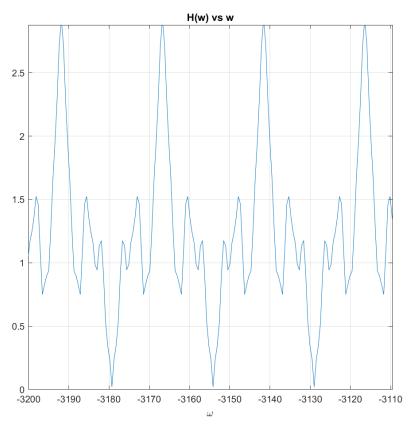


Figure 12: H(w) vs w Zoomed in Version

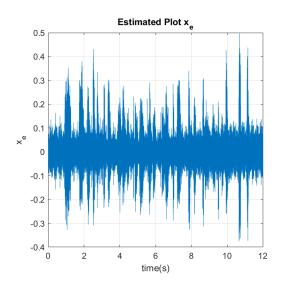


Figure 13: Estimated plot xe versus time

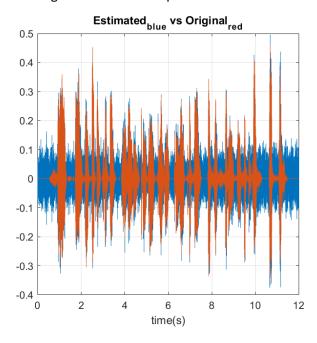


Figure 14: Estimated versus Original plot vs time

When y(t) was written using the function defined in the report as,

$$y(t) = x(t) + \sum_{i=1}^{M} A_i x(t - t_i)$$
,

Figure 15: y(t)'s relation with x(t)

In which the delayed signals were cropped. The soundsc function had a lot of echos. This can also be confirmed from the comporison of y(t) vs t and x(t) vs t plots in figure 10 in which y(t) has a lot of distortions compared to our original sample x(t). This is due to y(t) being a combination of x(t) and delayed x(t)s with weights Ai.

However, we can still extract the original signal through the usage of impulse function, h(t), and convolution. As we had found what H(w) was in the written section of part 2. All I needed to do was to write it appropriately to the MATLAB and divide y(t)'s frequency domain version "Y(w)" with "H(w)". From the relation expressed in "part 2 d)" we now have Xe(w) which is on frequency domain. From here all we need to do is to use the given IFT function and find the approximated function xe(t).

The soundsc() command in this case still had a noise but as one can see in figure 14, it is much closer to original sample x(t). Overall, the voice quality highly improved from something inaudible to something easily audible. Moreover, we may need more samples to get more accurate data as well.

Whole code can be found in Appendix

```
Appendix
```

```
%part 1.1 code
function x = DTMFTRA(digits)
      Fs = 8192;
      a1= [1477 1209 1336]; %freq rate for column
      a2= [697 770 852]; %freq rate for row
      t = 0.25;
             for i = 1:length(digits)
                    k=(t*(i-1):1/Fs:(t*i-1/Fs)); %length of 0.25 sec in sample rate,
                    one is excluded to prevent repetition
             if digits(i) == 0
                    y = cos(2*pi*941*k)+cos(2*pi*1336*k);
             else
                    y=
                    cos(2*pi*a1(mod(digits(i),3)+1)*k)+cos(2*pi*a2(idivide(int32(digi
                   ts(i)),3.3)+1)*k);
             end
      x(1,(204*(i-1)+1):(204*i)) = y; %the data is allocated at x at different
      places for each 0.25sec
      end
End
%Part 1.2
%ID 22002861 section 2
Fs=8192;
digits = [1 6 8 2 2];
x = DTMFTRA(digits);
soundsc(x,8192); %Original dial sound
X=FT(x);
omega = linspace(-Fs*pi,Fs*pi,10240); %points for frequency domain
omega = omega(1:10240);
```

```
figure (1),plot (omega,abs(X)),title("abs(x) vs \omega"), xlabel('\omega'),
ylabel('abs(X)'), axis square, grid on
t = 0.25;
figure (18)
for g= 1:5 %different square waves are created in the outer loop
      for i=1:5 %data is loaded to rec in the inner loop
             m=(t*(i-1):1/Fs:(t*i-1/Fs));
             if i == g %1,2,3,4,5 corresponds to different squarevawe
             rec=1*x(1,(2048*(i-1)+1):(2048*i));
             else
             rec=0*x(1,(2048*(i-1)+1):(2048*i));
             end
             x1(1,(2048*(i-1)+1):(2048*i))=rec;
      end
      o=FT(x1); %plots are created here after every squarewave formation
      str1= ['X_' num2str(g) '\omega (' num2str(digits(g)) ')'];
      str2 = ['X_' num2str(g)];
      figure(18), subplot(1,5,g), plot(omega,abs(o)),title(str1),
      xlabel('\omega'),ylabel(str2), axis square, grid on
End
%Part 2
Fs = 8192;
r = audiorecorder(Fs, 8, 1);
recordblocking(r,12); % speak into microphone...
x = getaudiodata(r);
x = x.';%transposed to be able to form into an usable array
soundsc(x,Fs)
time=0:1/Fs:12-1/Fs;
M=6;
Ai = [0.65 \ 0.50 \ 0.30 \ 0.22 \ 0.15 \ 0.1];
delay = [0.25 \ 0.75 \ 1 \ 1.25 \ 2 \ 3.25];
```

```
dummy= zeros(1,Fs*12); %in here every shift is seperated and formed into 12 second
long audios through the multiplication with sample rate Fs=81292
for i = 1:M
      for ti = time
             if ti >= delay(i)
             dummy(ti*Fs+1) = dummy(ti*Fs+1) + Ai(i)*x((ti-delay(i))*Fs+1);
             end
      end
end
y = x + dummy;
figure(5), plot(time, y), title('y(t) vs t'), xlabel('time(s)'), ylabel('y'), axis
figure(6), plot(time, x), title('x(t) vs t'), xlabel('time(s)'), ylabel('x'), axis
square
% soundsc(y, 8192)
Y=FT(y);
omega=linspace(-8192*pi,8192*pi,98305);
omega=omega(1:98304);
H = zeros(size(omega)); %the result found in part b is used to form frequency
response H(W)
for ii = 1:M
      H = H + Ai(ii)*exp(-1i*omega*delay(ii));
end
H = H+1; % addition of the impulse at omega=0
h=IFT(H);
figure(7), plot(time,h), title('h(t) vs t'), xlabel('time(s)'), axis square, grid on
figure(8), plot(omega,abs(H)), title('H(w) vs w'), xlabel('\omega'), axis square,
grid on
%calculation of xe
X=Y./H;
xe=IFT(X);
figure(9), plot(time,xe), title('Estimated Plot x e'), xlabel('time(s)'),
ylabel("x_e"), axis square, grid on
% Estimated vs. original
```

```
figure(10), plot(time, xe), hold all, plot(time, x), title('Estimated_b_l_u_e vs
Original_r_e_d'), xlabel('time(s)'),axis square, grid on
soundsc(xe,8192);
```