Untitled

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1 Pseudo Code

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Algorithm 1 DDPG For PRM Traning
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1: Initialize: CriticNet: Q_{\omega}(s, a), ActionNet: \mu_{\theta}(s)
 2: Initialize: Q_{\omega^-}(s,a) \leftarrow Q_{\omega}(s,a) , \mu_{\theta^-}(s) \leftarrow \mu_{\theta}(s)
 3: for e = 0 to E do
        Initialize initial state s_1 (Randomly pick a question from PRM800k)
 4:
         for t = 1 to T and done == True do
 5:
            Choose an action a_t \sim \mu_{\theta}(s_t)
 6:
            r_t \leftarrow Env(s_t, a_t) \; ; \; s_{t+1} \leftarrow [s_t, a_t]
 7:
 8:
            if Buffer is big enough then
               Randomly pick N touples \{(s_i, a_i, r_i, s_{i+1})\}_{i=1,...,N}
 9:
               Sample K actions: a_{i+1}^m \sim \mu_{\theta^-}(s_{i+1}), (m = 1, ..., k)
10:
               Calculate for every tuples: y_i = r_i + \gamma * \max_{m \in \{1, \dots, k\}} Q_{\omega^-}(s_{i+1}, a_{i+1}^m)
11:
               L = \frac{1}{N} \sum_{i=1}^{N} y_i - Q_{\omega}(s_i, a_i) \# \text{Lossfunc for criticnet}
J = \frac{1}{N} \sum_{i=1}^{N} Q_{\omega}(s_i, \mu_{\theta}(s_i)) \# \text{Lossfunc for actornet}
12:
13:
               Update for Critic and Actor Network
14:
               Soft update target Network
15:
               \omega^- \leftarrow \tau \omega + (1-\tau)\omega, \theta^- \leftarrow \tau \theta + (1-\tau)\theta
16:
            end if
17:
        end for
18:
19: end for
```

2 Problems