# American Express Campus Challenge 2023 Modeling Problem Statement

Recommendations to drive incremental activation on relevant merchants for each customer

## What's in it for Participants?

## Use AI to save marketing costs!

Build your own Recommender System

Home Depot saved an marketing costs by using AI by **personalizing** products on its website

estimated \$200 million in

**Kroger** saved an estimated \$100 million in marketing costs by using data science to personalize its customer loyalty offers

"The company reported a 29% sales increase to \$12.83 billion [...] Amazon has integrated recommendations into nearly every part of the purchasing process from product discovery to checkout."

"Our recommender system [...] in total influences choice for about

**80%** of hours streamed at

**Netflix**. The remaining 20% comes from search [...]"



NETFLIX



Uplift - the Holy Grail to drive marketing efficiency!

It's time to stop wasting marketing spend and start using uplift models

amazon

# Context

## Merchant Recommender: Overview

Merchant Recommender is a capability to connect Amex Merchants (shops accepting Amex cards) & Amex Credit Card Customers

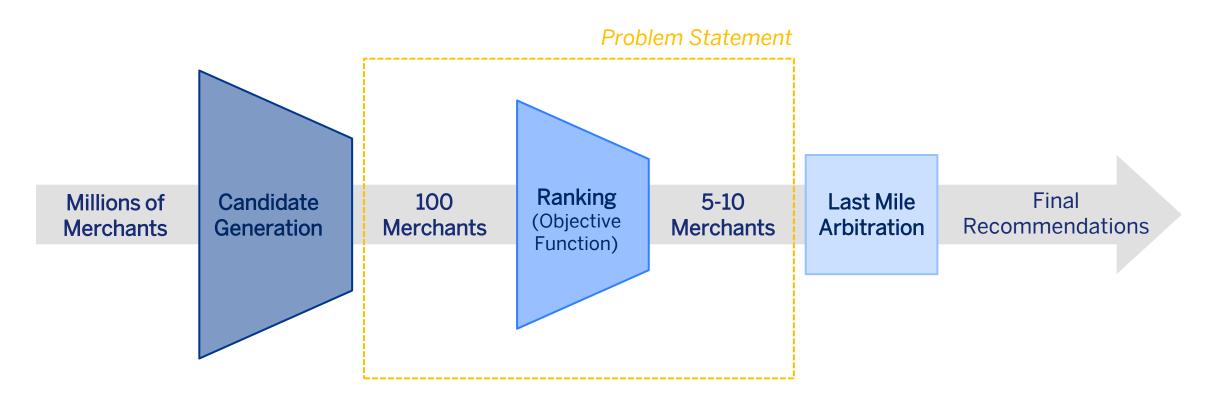
This capability recommends\* personalized merchants to Credit Card Customers, to help Customers discover merchants near to them to shop, increase spend on merchants & benefit Amex enterprise by driving more revenue



Sample logged in experience of Merchant recommender capability on Amex Website

## Merchant Recommender: Architecture

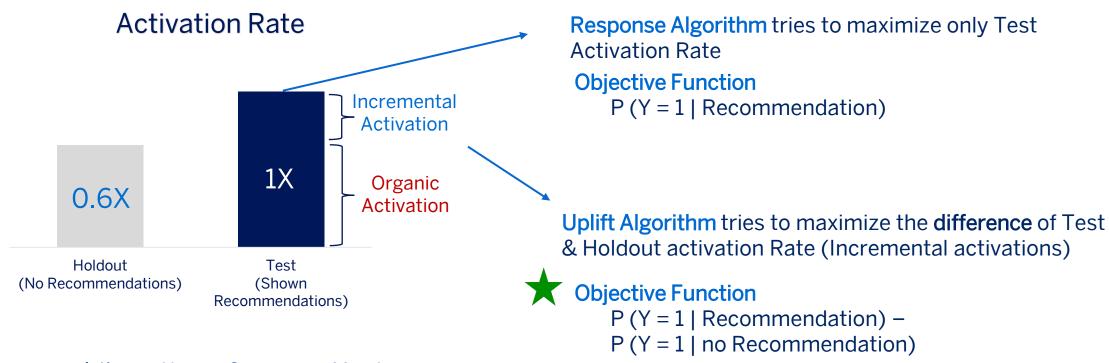
Merchant Recommender architecture is designed as per industry best practices, and comprises of 3 modules -



# Motivation

## To Drive Incremental Activations from each Customer

By activating 'net-new' merchants that the Customer would not have discovered otherwise, unless recommended



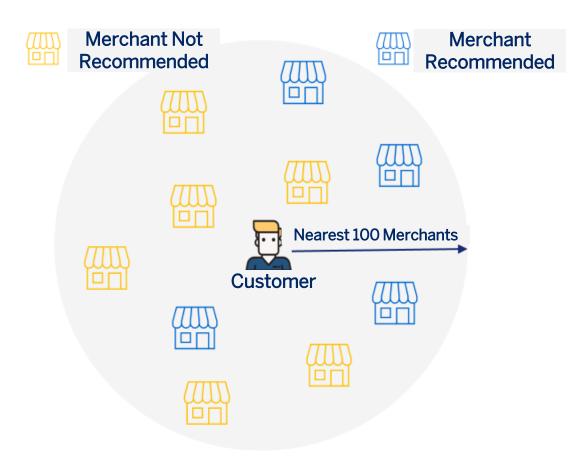
#Recommendations – Unique Customer x Merchant

**#Activations** - First transaction (irrespective of \$ amount) on Merchant within 30 days post seeing the recommendation

Activation Rate - #Activations / #Recommendations

# Problem Statement

## **Problem Statement**



#### Illustration

- ➤ A Customer logs into Amex website
- Out of the nearest 100 merchants to the Customer, we randomly recommend some merchants and don't recommend remaining merchants
- ✓ Goal: Our primary goal is to maximize Incremental (Recommended vs Not-Recommended) Activation Rate on Merchants for each Customer.



### **Evaluation Criteria**

A good solution should be able to rank order well with Incremental Activation Rate

Illustration	Activation Rate (%)		
Rank within Customer	Recommended	Not-Recommended	Incremental
1 - 10	0.55%	0.21%	0.33%
11 - 20	0.20%	0.11%	0.09%
21 - 30	0.14%	0.09%	0.05%
31 - 40	0.10%	0.08%	0.02%
41 - 50	0.08%	0.07%	0.01%
51 - 60	0.08%	0.07%	0.01%
61 - 70	0.08%	0.09%	-0.01%
71 - 80	0.09%	0.11%	-0.02%
81 - 90	0.12%	0.19%	0.06%
91 - 100	0.19%	0.35%	-0.16%



- Data is scored at Customer x Merchant level
- Ranks are created within each
   Customer basis predicted score
- Incremental Activation rate is calculated at each decile using Recommended Activation Rate minus Not-Recommended Activation Rate

This table is created at dataset level post collating ranks of all Customers

#### **Evaluation Metric:**

☐ Incremental Activation Rate on Top 10 merchants by prediction for each Customer

# Data

## Sample of the Modeling Dataset

#### Primary Key Columns

Customer (masked)	Merchant (masked)	ind_recommended	activation	X Features (67)
1	1	1	0	
1	2	1	1	
1	6	0	1	
1	7	0	0	

Variable Name	Description	
Customer (Masked)	Masked Customer Identifier	
Merchant (Masked)	Masked Merchant Identifier	
ind_recommended	1 if Merchant was recommended to Customer, 0 otherwise.	
activation	1 if Customer transacts at Merchant within 30 days post recommendation, 0 otherwise.  This cannot be used as independent feature directly or indirectly.	
X Features (67)	67 Ready-to-use Independent Features are provided (details on next slide)	

## Details about Independent Predictors - X Features

Feature Type	# Features
Numerical	66
Categorical (Merchant_Profile_01)	1
	67

- For some of the features, raw feature descriptions have also been provided. For others, it's same as the feature names.
- None of the features have been normalized or imputed by any value

Feature Category	# Features	Feature Names
Customer Digital activity	22	Customer_Digital_activity_1 Customer_Digital_activity_22
Customer Spend	14	Customer_Spend_1 Customer_Spend_14
Merchant Spend	11	Merchant_Spend_1 Merchant_Spend_11
Distance	5	Distance_1 Distance_5
Customer Industry Spend	5	Customer_Industry_Spend_1 Customer_Industry_Spend_5
Customer Profile	4	Customer_Profile_1 Customer_Profile_4
Customer Merchant	3	Customer_Merchant_1 Customer_Merchant_3
Merchant Profile	3	Merchant_Profile_1 Merchant_Profile_3
	67	

### **Datasets**

Data	Column Details	# Rows	# Columns	Location/Name	
Train Data	Customer, Merchant, ind_recommended, activation + 67 X Features	12,229,978	71	To be downloaded from the unstop website	
Round 1 Submission Data	Customer, Merchant + 67 X Features	8,496,466	69	(available to all registered candidates)	
Round 2 Submission Data	Customer, Merchant + 67 X Features	4,108,134	69	To be downloaded from the website (available to R1 shortlisted candidates)	

- > All 3 datasets have been created on different time periods and are unique at Customer x Merchant level
- > All 3 datasets have no overlap with respect to Customer, Merchant or Customer x Merchant
- Datasets are delimited by ','
- ➤ Please note that ind\_recommended & activation columns will not be provided with Round 1 & 2 Submission data

## Sample of a scored Round 1/2 submission data

#### Primary Key Columns

Thirtely troy colorina			
Customer (masked)	Merchant (masked)	Predicted Score	
1	1	0.5	
1	2	0.01	
1	6	0.2	
1	7	0.09	

#### **Predicted Score:**

```
P[(Y = 1 | Recommendation) – (Y = 1 | no Recommendation)]
```

- Score to be calculated at each row i.e., unique combination of Customer x Merchant
- > This predicted score will be used for evaluation
- Scored submission data unique Customer x Merchant counts should match with Submission Data Round 1 & Submission Data Round 2 counts mentioned in previous slide

## Stages of Competition



### Round 1 Guidelines

- Participants will train their model using labeled Training Data
- They are free to split the training data into Train & Out-of-sample/In-time data into whatever ratio they deem fit. They are also free to use any sampling technique on Train data\*
- An evaluation custom code (in python) to calculate "Incremental Activation Rate (at dataset level) on Top 10 merchants (by prediction) for each Customer" would be provided to participants to run on their training/out-of-sample data scores to mimic the exact evaluation process that will run on their submitted Round 1 & Round 2 data. Directions to run the code have been mentioned in the beginning of the code. This can't be used on scored Round 1/2 submission data as it doesn't have 'activation' column.
- > Once they have the best model according to them, they can score the Round 1 submission data and upload it
- Scored Round 1 submission data should be a csv & delimited by "," with 1st row as the header with column names as customer, merchant & predicted\_score. None of these 3 columns can be missing/null/na etc.
- Scored Round 1 submission data should have only 3 columns and unique Customer x Merchant count should be 8,496,466
- Top Teams with Highest "Incremental Activation Rate on Top 10 merchants by prediction for each Customer (at dataset level)" will be shortlisted for Round 2

### Round 2 Guidelines

- Only Participants shortlisted from Round 1 will be shared Round 2 submission data
- Once they have the best model according to them, they can score the Round 2 submission data and upload it
- Scored Round 2 submission data should be "," delimited and have 1st row as the header with column names as customer, merchant & predicted\_score. None of these 3 columns can be missing/null/na etc.
- Scored Round 2 submission data should have only 3 columns and unique Customer x Merchant count should be 4,108,134
- Top Teams with Highest "Incremental Activation Rate on Top 10 merchants by prediction for each Customer (collated at dataset level)" will be shortlisted for Deck Submission & Presentation Round

### Final Round Guidelines

- > Top teams from Round 2 will be asked to share details of the codes used to arrive at the model
- ➤ Teams will also create a presentation detailing their approach including (but not limited to) sampling technique, Feature Innovation, Intuitiveness, Selection, Incremental Trends, Algorithm/Modelling Framework used, Presentation, QnA etc. They will be asked to present the same to a panel.

Top 3 teams will be selected as winners based on Round 1 & Round 2 scores, as well as scores from the presentation





# All the Best!!!