

Tasks:

1. Create the Rectangle class and a Rectangle object ("Orange", false, 10, 10) and display its area and perimeter.
2. Create a class Triangle that is a subclass of Shape class

Triangle
- sideA: double - sideB: double - sideC: double
Constructors and get set methods

$$\text{Area} = \sqrt{S(S - A)(S - B)(S - C)}$$

$$S = \frac{A + B + C}{2}$$