



Coal

LAB TASK 6

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Question 1

Code

```
[org 0x0100]

    mov ax, 8      ; Put first number in AX
    mov bx, 12     ; Put second number in BX

    cmp ax, bx     ; Check if both numbers are the same

    je matches     ; Jump if both values match

    mov word [num], 0 ; Values don't match - save 0
    jmp done       ; Skip to the end

matches:
    mov word [num], 1 ; Values match - save 1

done:
    mov ax, 0x4c00
    int 0x21

num: dw 0|
```

output

```
DOSBox 0.74, Cpu speed: 3000 cycles, Frameskip 0, Program: AFD
AX 0008 SI 0000 CS 19F5 IP 0119 Stack +0 0000 Flags 7295
BX 000C DI 0000 DS 19F5 +2 20CD
CX 0020 BP 0000 ES 19F5 HS 19F5 +4 9FFF OF DF IF SF ZF AF PF CF
DX 0000 SP FFFE SS 19F5 FS 19F5 +6 EA00 0 0 1 1 0 1 1 1

S or SI or SYM
CMD >S

0110 E90600 JMP 0119
0119 B8004C MOV AX,4C00
011C CD21 INT 21
011E 0000 ADD [BX+SI],AL
0120 F60000 TEST [BX+SI],00
0123 8B46F6 MOV AX,[BP-0A]
0126 D1E0 SHL AX,1
0128 D1E0 SHL AX,1
012A C55ED8 LDS BX,[BP-28]

1
DS:0000 CD 20 FF 9F 00 EA F0 FE
DS:0008 AD DE 1B 05 C5 06 00 00
DS:0010 18 01 10 01 18 01 92 01
DS:0018 01 01 01 00 02 FF FF FF
DS:0020 FF FF FF FF FF FF FF FF
DS:0028 FF FF FF FF EB 19 C0 11
DS:0030 A2 01 14 00 18 00 F5 19
DS:0038 FF FF FF FF 00 00 00 00
DS:0040 05 00 00 00 00 00 00 00
DS:0048 00 00 00 00 00 00 00 00

2
0 1 2 3 4 5 6 7 8 9 A B C D E F
DS:0000 CD 20 FF 9F 00 EA F0 FE AD DE 1B 05 C5 06 00 00 = f.Ω≡ i |..†..
DS:0010 18 01 10 01 18 01 92 01 01 01 01 00 02 FF FF FF .....ff. ....
DS:0020 FF FF FF FF FF FF FF FF FF FF FF FF EB 19 C0 11 δ.L
DS:0030 A2 01 14 00 18 00 F5 19 FF FF FF FF 00 00 00 00 ó.....J. ...
DS:0040 05 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....

1 Step 2ProcStep 3Retrieve 4Help ON 5BRK Menu 6 7 up 8 dn 9 le 10 ri
```

Question 2

Code

```

[org 0x0100]

    mov bx, 7      ; Put test value in BX

    test bx, bx    ; Check value by ANDing with itself
    ; Sets zero flag if BX = 0
    ; Sets sign flag based on bit 15

    jz is_zero     ; Jump if value equals zero
    jns is_positive ; Jump if value is non-negative (positive)

    mov word [neg_result], bx ; Store negative value
    jmp complete

is_positive:
    mov word [pos_result], bx ; Store positive value
    jmp complete

is_zero:
    mov word [zero_result], bx ; Store zero value

complete:
    mov ax, 0x4c00
    int 0x21

zero_result: dw 0      ; Memory for zero case
pos_result:  dw 0      ; Memory for positive case
neg_result:  dw 0      ; Memory for negative case

```

Output

DOSBox 0.74, Cpu speed: 3000 cycles, Frameskip 0, Program: AFD

AX 0000 SI 0000 CS 19F5 IP 011B Stack +0 0000 Flags 7200
 BX 0007 DI 0000 DS 19F5 +2 20CD
 CX 0026 BP 0000 ES 19F5 HS 19F5 +4 9FFF OF DF IF SF ZF AF PF CF
 DX 0000 SP FFFE SS 19F5 FS 19F5 +6 EA00 0 0 1 0 0 0 0 0

S or SI or SYM

CMD >S

0114 E90400	JMP	011B
011B B8004C	MOV	AX, 4C00
011E CD21	INT	21
0120 0000	ADD	[BX+SI], AL
0122 07	POP	ES
0123 0000	ADD	[BX+SI], AL
0125 00D1	ADD	CL, DL
0127 E0D1	LOOPE	00FA
0129 E0C5	LOOPE	00F0

1	0	1	2	3	4	5	6	7
DS:0000	CD	20	FF	9F	00	EA	F0	FE
DS:0008	AD	DE	1B	05	C5	06	00	00
DS:0010	18	01	10	01	18	01	92	01
DS:0018	01	01	01	00	02	FF	FF	FF
DS:0020	FF	FF	FF	FF	FF	FF	FF	FF
DS:0028	FF	FF	FF	FF	EB	19	C0	11
DS:0030	A2	01	14	00	18	00	F5	19
DS:0038	FF	FF	FF	FF	00	00	00	00
DS:0040	05	00	00	00	00	00	00	00
DS:0048	00	00	00	00	00	00	00	00

2	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
DS:0000	CD	20	FF	9F	00	EA	F0	FE	AD	DE	1B	05	C5	06	00	00
DS:0010	18	01	10	01	18	01	92	01	01	01	01	00	02	FF	FF	FF
DS:0020	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	FF	EB	19	C0	11
DS:0030	A2	01	14	00	18	00	F5	19	FF	FF	FF	FF	00	00	00	00
DS:0040	05	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00

1 Step 2 ProcStep 3 Retrieve 4 Help ON 5 BRK Menu 6 7 up 8 dn 9 le 10 ri

Question 3

Code

```
org 0x0100

    mov dx, 5      ; Initialize counter with starting value 5

countdown:
    dec dx         ; Reduce counter by 1
    cmp dx, 1      ; Check if counter reached 1
    jnz countdown ; Continue looping if not yet at 1

    mov ax, 0x4c00
    int 0x21
```

Output

```
DOS
DOSBox 0.74, Cpu speed: 3000 cycles, Frameskip 0, Program: AFD
AX 0000 SI 0000 CS 19F5 IP 0103 Stack +0 0000 Flags 7204
BX 0000 DI 0000 DS 19F5 +2 20CD
CX 000F BP 0000 ES 19F5 HS 19F5 +4 9FFF OF DF IF SF ZF AF PF CF
DX 0004 SP FFFE SS 19F5 FS 19F5 +6 EA00 0 0 1 0 0 0 1 0
S or SI or SYM
CMD >S
1 0 1 2 3 4 5 6 7
DS:0000 CD 20 FF 9F 00 EA F0 FE
DS:0008 AD DE 1B 05 C5 06 00 00
DS:0010 18 01 10 01 18 01 92 01
DS:0018 01 01 01 00 02 FF FF FF
DS:0020 FF FF FF FF FF FF FF FF
DS:0028 FF FF FF FF EB 19 C0 11
DS:0030 A2 01 14 00 18 00 F5 19
DS:0038 FF FF FF FF 00 00 00 00
DS:0040 05 00 00 00 00 00 00 00
DS:0048 00 00 00 00 00 00 00 00
2 0 1 2 3 4 5 6 7 8 9 A B C D E F
DS:0000 CD 20 FF 9F 00 EA F0 FE AD DE 1B 05 C5 06 00 00 = f.Ω≡ i |.†...
DS:0010 18 01 10 01 18 01 92 01 01 01 01 00 02 FF FF FF .....f. ....
DS:0020 FF FF FF FF FF FF FF FF FF FF FF FF EB 19 C0 11 δ.L.
DS:0030 A2 01 14 00 18 00 F5 19 FF FF FF FF 00 00 00 00 ó.....J. ....
DS:0040 05 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
1 Step 2ProcStep 3Retrieve 4Help ON 5BRK Menu 6 7 up 8 dn 9 le 10 ri
```