Q1 CODE

```
1 #include <iostream>
    using namespace std ;
 4 □ class english {
 5
         public:
 6
 7
         string Sentence;
 8
         int size ;
 9 🖨
         english(){
10
             Sentence="";
             size=0;
11
12
13
14
15 □ void count (){
16
         int count =0;
17 垣
             for (int i=0;Sentence[i]!= '\0';i++){
18
 18
 19
         count ++;
 20
 21
             size=count;
 22
 23
         english (const english & obj){
 24 🖨
             Sentence=obj.Sentence;
 25
 26
             size=obj.size;
 27
 28
 29 🖨
         void input(){
             cout<<"Enters the sentence "<<endl;</pre>
 30
 31
             getline(cin,Sentence);
 32
         }
 33 -
```

```
33 <del>|</del> 34 | };
35
36 ☐ int main(int argc, char** argv) {
38
         english obj;
39
         obj.input();
40
         obj.count();
41
         english obj2(obj);
42
43
         cout<<"Sentence is = "<<obj.Sentence<<endl;</pre>
         cout<<"No of words in Sentence = "<<obj.size;</pre>
44
45
46
         cout<<"\n \n \n "<<endl;
         cout<<"Sentence is = "<<obj2.Sentence<<endl;</pre>
47
48
         cout<<"No of words in Sentence = "<<obj2.size;</pre>
49
50
         return 0;
51 L }
```

OUTPUT

Q2 code

```
1 #include<iostream>
2 using namespace std;
int SerialNumber;
public:
            Serial(){
                count++;
                // i assigned the count to serial number so that it will get the unique value each time when constructor calls
                SerialNumber=count;
            void Unique(){
                cout<<"This is object No "<<SerialNumber<<endl;</pre>
18
19 -
20 =
            static void TotalObject(){
               cout<<"Count of Total Object is = "<<count<<endl;</pre>
 22
 23
 24
 25
 26
       int Serial :: count =0;
 27
 28 ☐ int main(){
 29
 30
             Serial obj1 ,obj2, obj3 ;
 31
             obj1.Unique();
             obj2.Unique();
 32
 33
             obj3.Unique();
 34
             Serial ::TotalObject();
```

Code output

return 0;

42 L

Q3 code

```
#include <iostream>
    using namespace std ;
 3
 5 □ class Time {
 6
7
        public :
8
9
         int Seconds;
10
        int Minutes ;
         int Hours ;
11
12
13 🖨
         Time (){
14
15
          Seconds=0;
16
         Minutes =0;
17
         Hours =0;
18
```

QASIM

```
19
20 🖨
        Time (int H, int M, int S){
21
              Seconds =S;
22
              Minutes=M;
23
              Hours=H;
24
         }
25
26
27 🖨
         void Display() const{
28
              cout<<"Time is "<< Hours <<":"<<Minutes<<\":"<<Seconds <<endl;</pre>
29
30
31 🖨
         void AddTime(const Time &t1, const Time &t2) {
32
              Seconds = t1.Seconds + t2.Seconds;
              Minutes = t1.Minutes + t2.Minutes;
33
34
              Hours = t1.Hours + t2.Hours;
35
35
36
37 🖨
               if (Seconds >= 60) {
38
                   Seconds -= 60;
39
                   Minutes++;
40
41 🖨
              if (Minutes >= 60) {
                   Minutes -= 60;
42
43
                   Hours++;
44
45
46
47
48
49
    {{ ∟
50
51
53 ☐ int main(int argc, char** argv) {
55
56
         const Time t1(2, 45, 50); // 2 hours, 45 minutes, 50 seconds
        const Time t2(1, 30, 20); // 1 hour, 30 minutes, 20 seconds
57
58
59
60
        Time t3;
61
62
63
        t3.AddTime(t1, t2);
64
65
        cout << "Time 1 ";
66
67
        t1.Display();
68
69
        cout << "Time 2 ";
```

```
69
         cout << "Time 2 ";
70
         t2.Display();
71
72
         cout << "Sum of Time 1 and Time 2 ";
         t3.Display();
73
74
75
76
77
78
79
80
81
         return 0;
82 L }
```

Q3 output

C:\Users\Sajid Islam\Downloads\Documents\Project1.exe

```
Time 1 Time is 2:45:50
Time 2 Time is 1:30:20
Sum of Time 1 and Time 2 Time is 4:16:10
-----
Process exited after 0.03542 seconds with return value 0
Press any key to continue . . . _
```