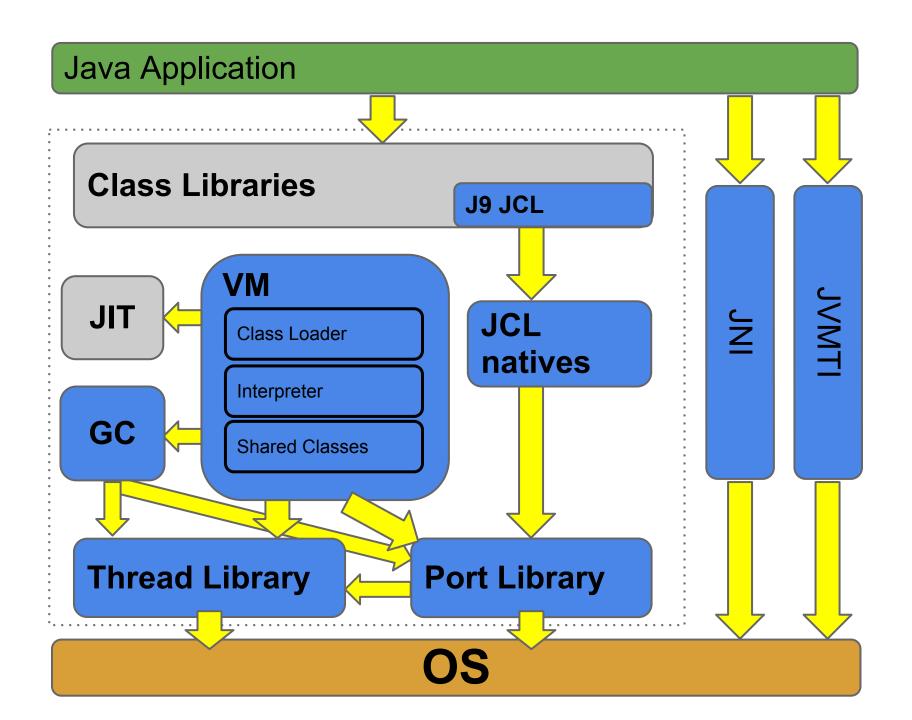
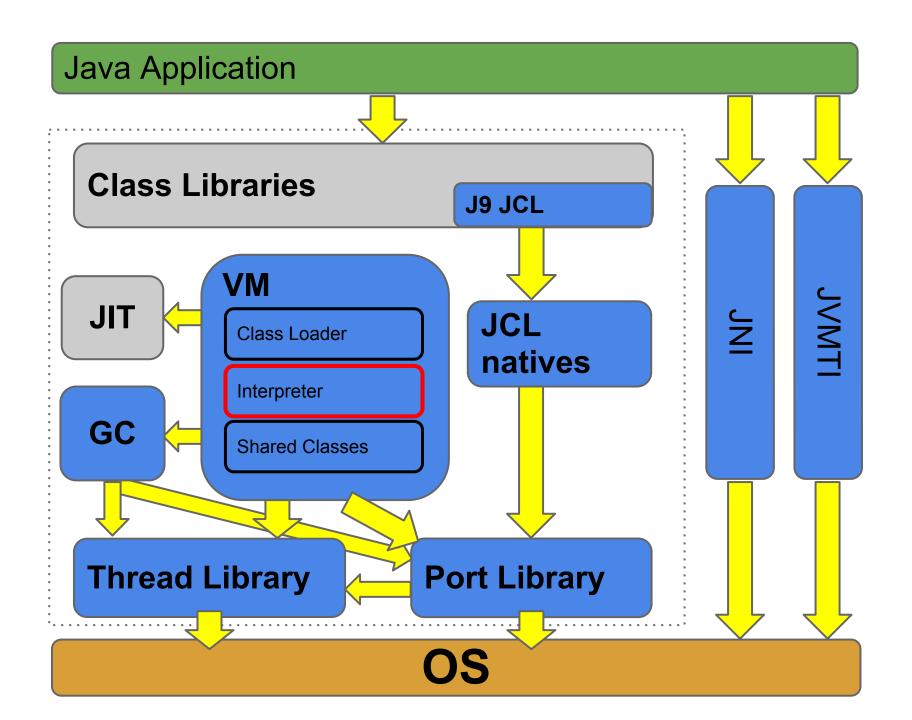
# **J9 Component Overview**



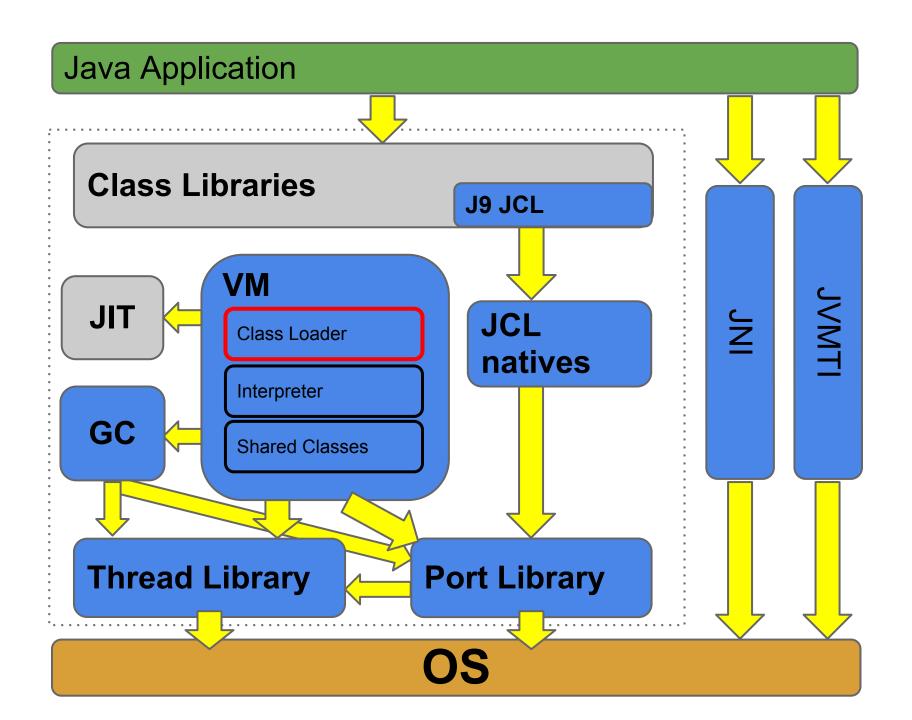


## <u>Interpreter</u>

VM\_Common/vm/BytecodeInterpreter.cpp

interprets java bytecode loaded from .class files

```
Compiled from "helloWorld.java"
class helloWorld {
 helloWorld();
  Code:
   0: aload 0
    1: invokespecial #1
                                // Method java/lang/Object."<init>":()V
    4: return
 public static void main(java.lang.String[]);
  Code:
   0: getstatic #2
                              // Field java/lang/System.out:Ljava/io/PrintStream;
   3: ldc
                            // String hello world
               #3
                                // Method java/io/PrintStream.println:(Ljava/lang/String;)V
   5: invokevirtual #4
   8: return
```



## Class Loader

## VM\_Common/bcutil/cfreader.c

- transforms a bag of bytes (binary .class file) from various sources (filesystem, network, constructed at runtime) to J9ROMClass
- When loading a class, the JVM internally stores the class in two parts:
  - The immutable (read only) portion of the class. (ROMClass) The mutable (writeable) portion of the class. (RAMClass)

# **Verifier**

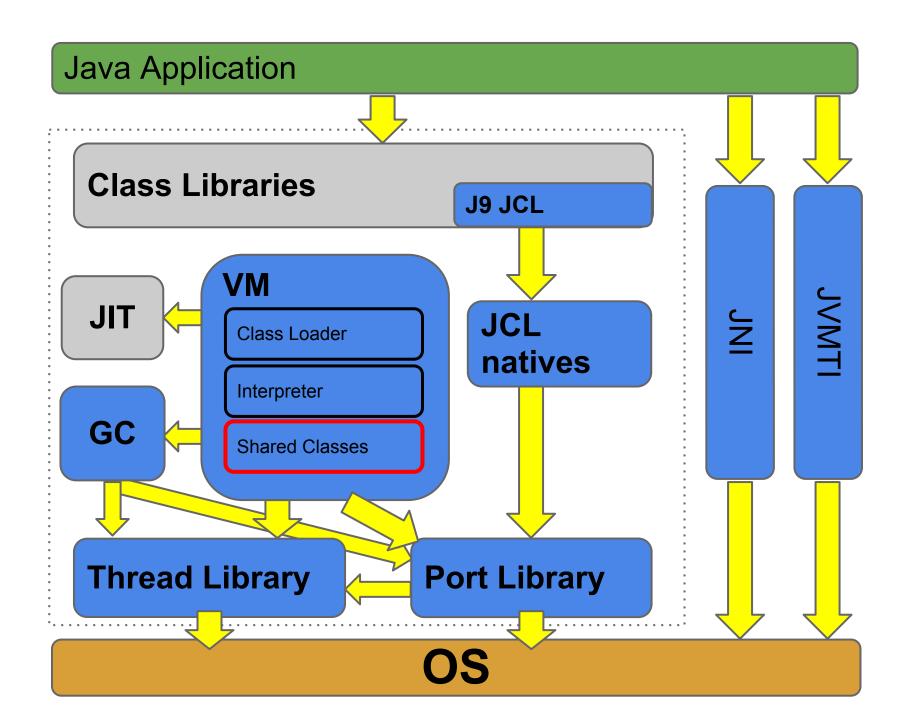
VM\_Common/bcverify/{bcverify.c, staticverify.c, rtverify.c}

- confirm that bytecode from .class files cannot perform illegal operations or exploit the virtual machine
- bootclasspath is not verified
- examples
  - .class structure (extra bytes, early termination, etc)
  - 0xCAFEBABE
  - branches always to valid locations
  - references are type-safe

## <u>zlib</u>

### VM\_zlib

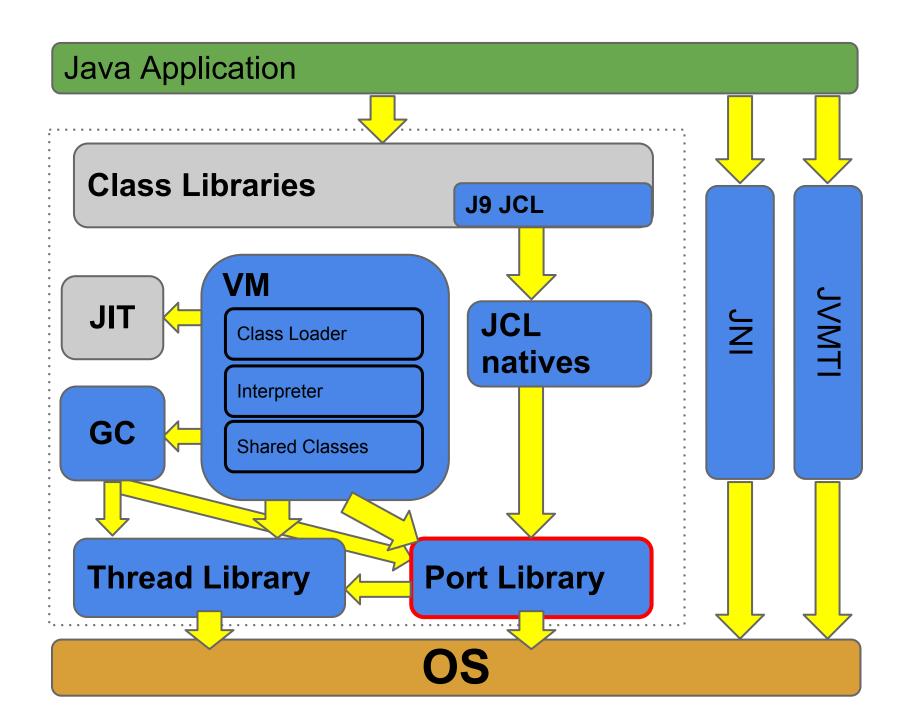
- very popular open source implementation of the DEFLATE compression algorithm
- j9 absorbs zlib version 1.2.3 into the VM\_zlib project
- used to inflate jar files (collection of .class files)



## **Shared Classes**

## VM\_Shared-Classes

- share immutable parts of loaded classes between JVMs
- classes stored in a memory mapped file or an area of shared memory
- faster to load classes from a populated cache than loading from disk
- amount of physical memory used can be significantly less when using more than one JVM instance
- enabled with -Xshareclasses



# **Portability Library**

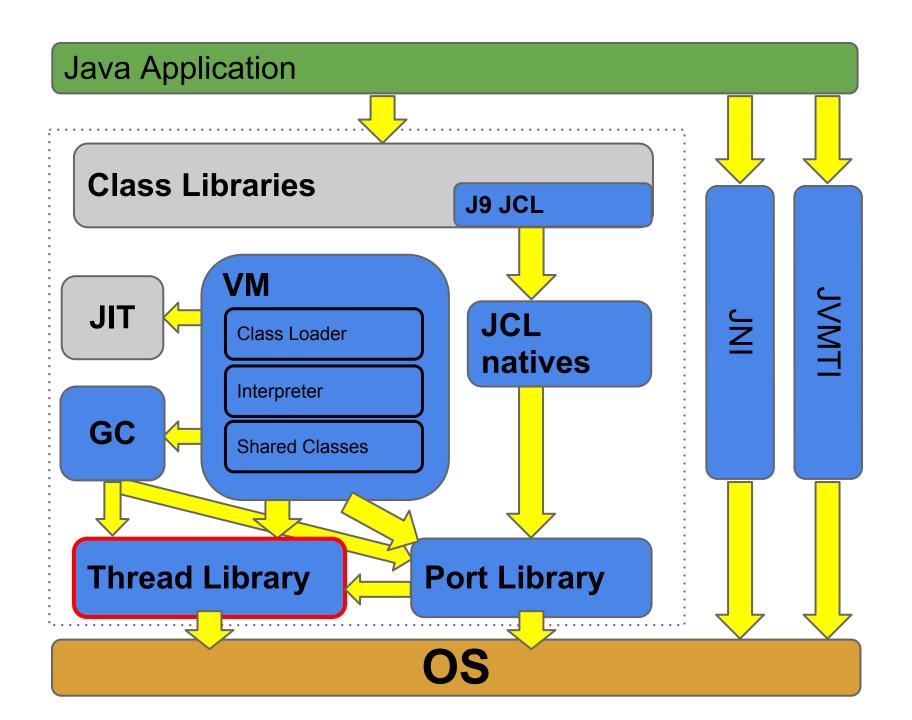
## VM\_Port-Library

- memory allocation, file io, sockets, etc
- consistent interface to platform-specific implementations

#### <u>examples</u>

```
j9mem_allocate_memory (struct J9PortLibrary *portLibrary, UDATA byteAmount, const char *callSite, U_32 category)
```

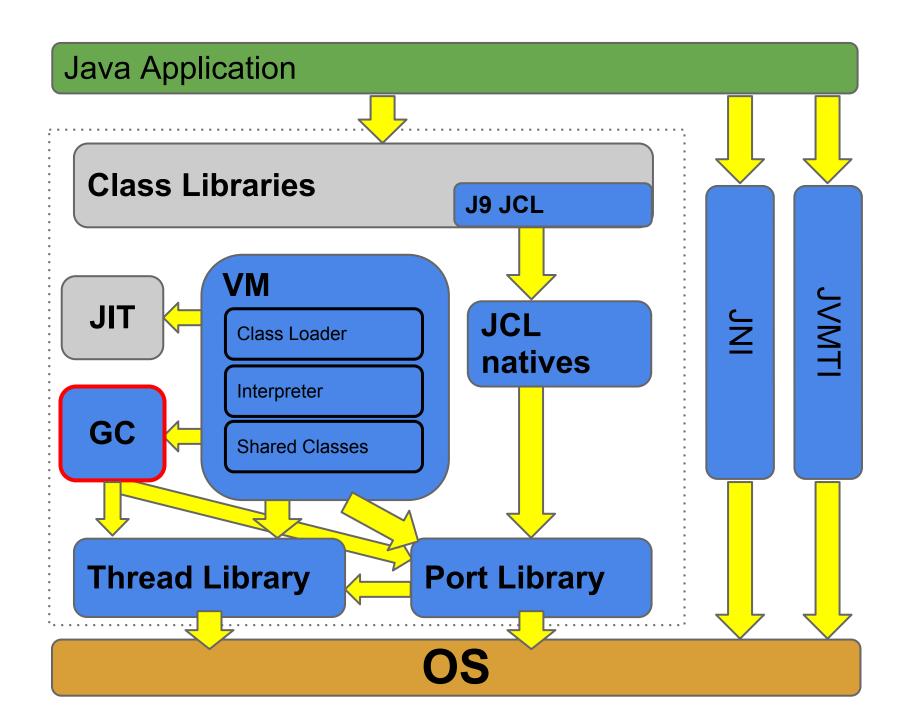
```
j9file_open (struct J9PortLibrary *portLibrary, const char *path, I_32 flags, I_32 mode) j9tty_err_printf (struct J9PortLibrary *portLibrary, const char *format, ...)
```



# **Thread Library**

## VM\_Thread-Library

- a standalone generic threading library (doesn't even require the port library)
- thin abstraction of OS's thread management and thread synchronization
- everything to do with threading in J9 is based on thread library functionality



# **Garbage Collector**

#### Modron

- automatic memory management and object allocation
- reclaims objects that are no longer referenced (aka garbage)
- gives the illusion of infinite memory
- different gc policies for different workloads
  - -Xgcpolicy:gencon (generational concurrent)
  - -Xgcpolicy:optthruput
  - -Xgcpolicy:balanced

# National Language Support

#### VM\_NLS

error message i18n

#### <u>example</u>

j9nls\_printf(PORTLIB, J9NLS\_ERROR, J9NLS\_VM\_UNRECOGNISED\_CMD\_LINE\_OPT, optString);

#### java -lasjff

Command-line option unrecognised: -lasjff

Nicht erkannte Befehlszeilenoption: -lasjff

Nierozpoznana opcja wiersza komend: -lasjff

Opzione riga comandi non riconosciuta: -lasjff

#### Trace Engine (-Xtrace)

- optimized way of capturing vm and class library runtime diagnostics
- thousands of tracepoints throughout vm and class libraries
- in case of unhandled exception, trace buffers are dumped to a binary trace file (Snap\*.trc)

#### <u>example</u>

VM\_Common/vm/jvminit.c

Trc\_VM\_VMInitStages\_Event1(vm->mainThread);

VM\_Common/vm/j9vm.tdf

TraceEvent=Trc\_VM\_VMInitStages\_Event1 Overhead=1 Level=1 Template=" Trace engine initialized for module j9vm"

```
java -Xtrace:print=j9vm helloWorld
03:39:02.633*0xf6c41e00
                               i9vm.0
                                          - Trace engine initialized for module j9vm
03:39:02.633 0xf6c41e00
                               j9vm.185
                                           - J9JavaVM located at F6C0A1A0, internalVMFunctions at F6BFB8C0,
portLibrary at F6D6F0E0, j9ras at 00010000
03:39:02.633 0xf6c41e00
                               j9vm.445
                                           - Thread yield algorithm information: sched compat yield= , yieldAlgorithm=0,
yieldUsleepMultiplier=1.
                                           - String interning is enabled.
03:39:02.633 0xf6c41e00
                               i9vm.427
                               j9vm.463
                                           - VM classloader locking enabled
03:39:02.633 0xf6c41e00
                                           - hook registration (register/unregister=1 event=72 function=F58F58ED
03:39:02.634 0xf6c41e00
                               i9vm.47
userData=F6CEEEE8)
                                           - hook registration (register/unregister=1 event=19 function=F58F57FB
03:39:02.634 0xf6c41e00
                               j9vm.47
userData=F6CEEEE8)
03:39:02.634 0xf6c41e00
                                           - hook registration (register/unregister=1 event=41 function=F58F55A3
                               j9vm.47
```

#### Trace Engine (-Xtrace)

- can be triggered by method entry, group (j9vm, j9prt, etc), or tracepoint number
- triggers can perform actions (coredump, javadump, etc)

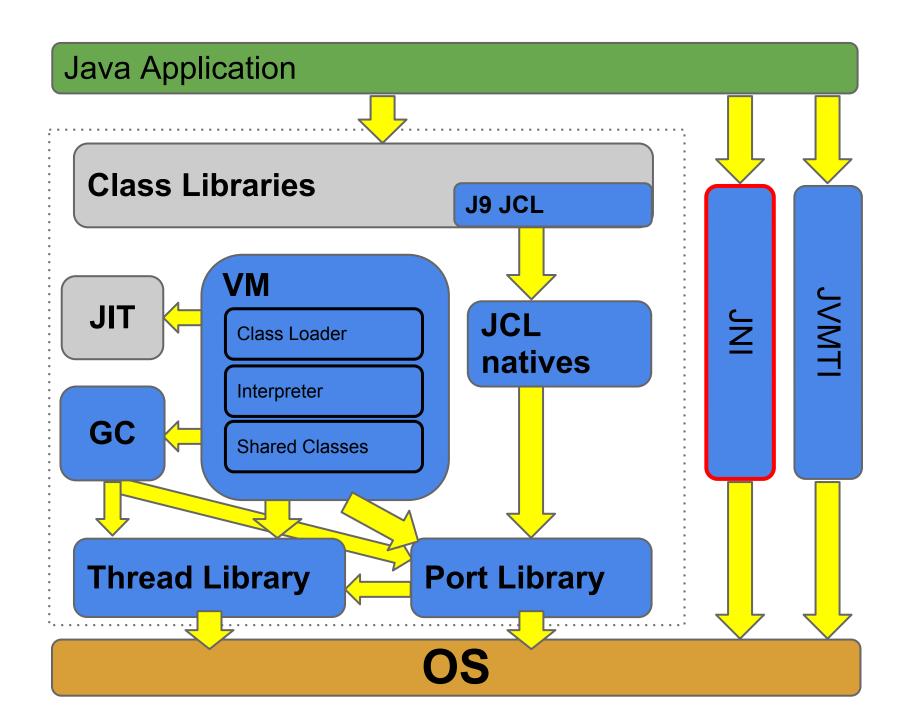
### <u>Dump Engine (-Xdump)</u>

Add/remove dump agents for various JVM events.

Dump Agents java, heap, snap, etc

Dump Events vmstart, vmstop, load, unload, fullgc, any

java -Xdump:heap+java:events=vmstart+vmstop

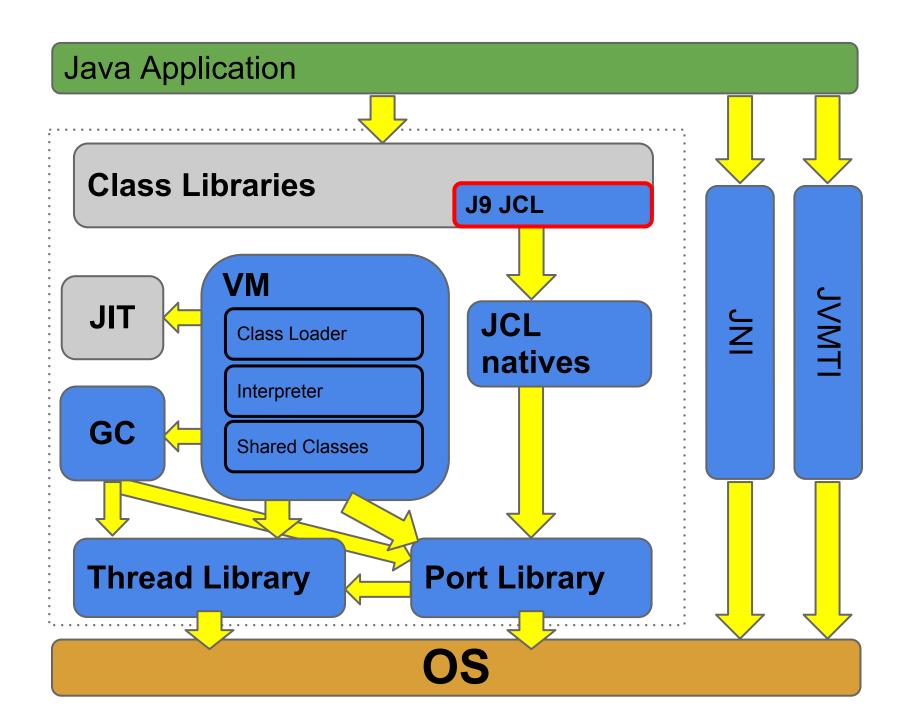


## JNI - Java Native Interface

- allows interaction between native code (C, C++, etc) and Java
- establishes a well-defined and platform-independent interface between native and java code

#### native methods

- declared in java code
- native method implemented as external entry point in a library
- when the JVM is in the native method JNI provides a way to call back to the JVM



## J9 JCL - kernel class libraries

```
J9 Owns (jre/lib/vm.jar)
     internal java.lang.Annotation support (but not the API classes themselves)
     shared classes
     the bootstrap classloader
     java.lang.ref
     classes in java.lang:
       Class
       ClassLoader
       Compiler
       Object
       String, StringBuffer, StringBuilder
       System
       Thread, ThreadGroup
       Throwable, StackTraceElement
     java.lang.reflect.Arrays
     java.math.BigDecimal
     iava.security.AccessControllContext, AccessController
     sun.reflect.DelegatingClassLoader
```

Oracle provides the rest (rt.jar)

### **DDR - Direct Dump Reader**

- a diagnostic component that reads J9 state from core files or running processes
- provides an interface for diagnostic tooling

#### **DDR Components**

- C/C++ code that produces the structure blob a binary file that describes the shape of J9 structures (name, type and offset of every field + constants)
- a small amount of VM runtime code that loads the structure blob into memory (so that it will be written into any core files produced by the process)
- a large amount of Java code that reads the structure blob from a core file (or potentially a running process), builds a model of the J9 VM being run, and can extract its state

DDR works by embedding the structure blob in the process image, such that the DDR Java library can read a description of the structures used in the process and walk them with algorithms written in Java.

### Builder

- Portable assembly language written in Smalltalk
- old interpreter, interpreter to jit transitions
  - i2j transition (See J9VMJitSendTargets)
  - j2i transition (See J9VMJITCallToInerpreterTargets & J9VMJITCallToInterpreterRetunBytecodes)
- found in 8096\_\*
- originally entire vm was written in builder

#### What's "8096"?

old buffer bug that took some time to find someone thought **8\*1024 = 8096**In honour of 8096 bug, wanted to call it 8K "8K" not a valid name for a Smalltalk class "K8" is though

## J9 Name

Next version of K8 to be smaller and better K9 doesn't work that well.... arf!
J is less (smaller) than K, 9 is better than 8

