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/* PROGRAM TO IMPLEMENT SIMPLE CALCULATOR USING AWT*/
import java.awt.*;
import java.awt.event.*;
import java.applet.*;
<applet code="Cal" width=300 height=300>
</applet>
*/
public class Cal extends Applet implements ActionListener{
       String msg=" ";
       int v1,v2,result;
       TextField t1;
       Button b[]=new Button[10];
       Button add, sub, mul, div, clear, mod, EQ;
       char OP;
       public void init(){
              Color k=new Color(120,89,90);
              setBackground(k);
              t1=new TextField(100);
              GridLayout gl=new GridLayout(4,5);
              setLayout(gl);
              for(int i=0; i<10; i++){
                     b[i]=new Button(""+i);
              }
              add=new Button("+");
              sub=new Button("-");
              mul=new Button("*");
              div=new Button("/");
              mod=new Button("%");
              clear=new Button("clear");
              EQ=new Button("=");
              t1.addActionListener(this);
              add(t1);
              for(int i=0; i<10; i++) {
                     add(b[i]);
              add(add);
              add(sub);
              add(mul);
              add(div);
              add(mod);
              add(clear);
              add(EQ);
              for(int i=0; i<10; i++) {
                     b[i].addActionListener(this);
              add.addActionListener(this);
              sub.addActionListener(this);
              mul.addActionListener(this);
              div.addActionListener(this);
              mod.addActionListener(this);
              clear.addActionListener(this);
              EQ.addActionListener(this);
       public void actionPerformed(ActionEvent ae){
              String str=ae.getActionCommand();
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char ch=str.charAt(0);
if (Character.isDigit(ch))
       t1.setText(t1.getText()+str);
else if(str.equals("+")) {
       v1=Integer.parseInt(t1.getText());
       OP='+';
       t1.setText("");
}
else if(str.equals("-")) {
       v1=Integer.parseInt(t1.getText());
       OP='-';
       t1.setText("");
}
else if(str.equals("*")) {
       v1=Integer.parseInt(t1.getText());
       OP='*';
       t1.setText("");
}
else if(str.equals("/")) {
       v1=Integer.parseInt(t1.getText());
       OP='/';
       t1.setText("");
}
else if(str.equals("%")){
       v1=Integer.parseInt(t1.getText());
       OP='%';
       t1.setText("");
if(str.equals("=")){
       v2=Integer.parseInt(t1.getText());
       if(OP=='+')
               result=v1+v2;
       else if(OP=='-')
               result=v1-v2;
       else if(OP=='*')
               result=v1*v2;
       else if(OP=='/')
               result=v1/v2;
       else if(OP=='%')
               result=v1%v2;
       t1.setText(""+result);
}
if(str.equals("clear")) {
       t1.setText("");
}
```

}

}

```
/*PROGRAM TO IMPLEMENT SIMPLE CALCULATOR USING SWING*/
import java.awt.*;
import javax.swing.*;
public class Calculator1 implements ActionListener{
       JLabel ilab;
       char OP:
       JTextField t1;
       int v1,v2;
       float result;
       Calculator1() {
              JButton b[]=new JButton[10];
              JButton add,sub,mul,div,clear,mod,EQ;
              JFrame jfrm = new JFrame("CALCULATOR");
              jfrm.setSize(300, 180);
              jfrm.setLayout(new GridLayout(5,5));
              jfrm.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
              t1=new JTextField(100);
              for(int i=0;i<10;i++) {
                            b[i]=new JButton(""+i);
                     }
                     add=new JButton("+");
                     sub=new JButton("-");
                     mul=new JButton("*");
                     div=new JButton("/");
                     mod=new JButton("%");
                     clear=new JButton("clear");
                     EQ=new JButton("=");
                     t1.addActionListener(this);
                     for(int i=0;i<10;i++){
                            b[i].addActionListener(this);
                     }
                     add.addActionListener(this);
                     sub.addActionListener(this);
                     mul.addActionListener(this);
                     div.addActionListener(this);
                     mod.addActionListener(this);
                     clear.addActionListener(this);
                     EQ.addActionListener(this);
                     ifrm.add(t1);
                     for(int i=0;i<10;i++) {
                            jfrm.add(b[i]);
                     ifrm.add(add);
                     jfrm.add(sub);
                     ifrm.add(mul);
                     ifrm.add(div);
                     jfrm.add(mod);
                     ifrm.add(clear);
                     ifrm.add(EQ);
                     jfrm.setVisible(true);
       }
                     public void actionPerformed(ActionEvent ae) {
                            String str=ae.getActionCommand();
                            char ch=str.charAt(0);
                            if (Character.isDigit(ch))
                                   t1.setText(t1.getText()+str);
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else if(str.equals("+")) {
                                     v1=Integer.parseInt(t1.getText());
                                     OP='+';
                                     t1.setText("");
                             }
                             else if(str.equals("-")){
                                     v1=Integer.parseInt(t1.getText());
                                     OP='-';
                                     t1.setText("");
                             else if(str.equals("*")) {
                                     v1=Integer.parseInt(t1.getText());
                                     OP='*';
                                     t1.setText("");
                             else if(str.equals("/")){
                                     v1=Integer.parseInt(t1.getText());
                                     OP='/';
                                     t1.setText("");
                             else if(str.equals("%")){
                                     v1=Integer.parseInt(t1.getText());
                                     OP='%':
                                     t1.setText("");
                             if(str.equals("=")){
                                     v2=Integer.parseInt(t1.getText());
                                     if(OP=='+')
                                            result=v1+v2;
                                     else if(OP=='-')
                                            result=v1-v2;
                                     else if(OP=='*')
                                            result=v1*v2;
                                     else if(OP=='/')
                                            result=(float)v1/v2;
                                     else if(OP=='%')
                                            result=v1%v2;
                                     t1.setText(""+result);
                             if(str.equals("clear")) {
                                     t1.setText("");
                             }
public static void main(String[] args) {
 // Create the GUI on the event dispatching thread.
 SwingUtilities.invokeLater(new Runnable() {
  public void run( ) {
   new Calculator1( );
 });
```