# Queue-Based Strategy to Achieve Maximum Stable rate in Multi-user Network

**Linear Programming Class Math-5593 Fall 2019** 

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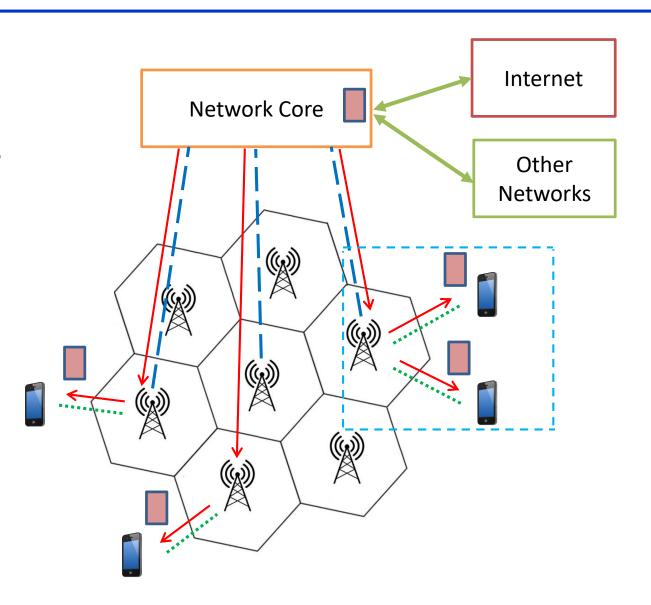


### **What is Multicast Transmission Model**

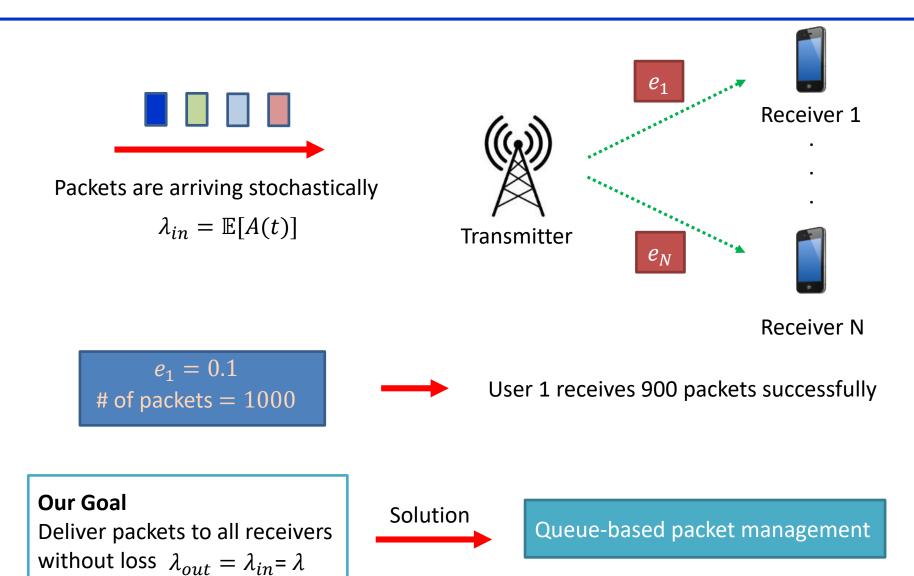
LTE Cellular Network

Deliver packets to all users

Emergency Alert



### **Multicast Transmission Model**



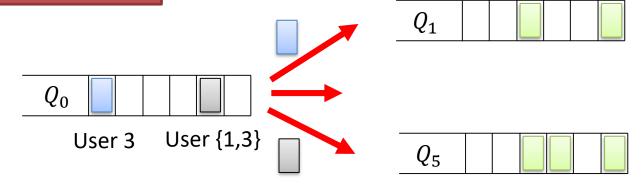
### **Details Of Queue-based strategy**

N = 3

Queue	$Q_0$	$Q_1$	$Q_2$	$Q_3$	$Q_4$	$Q_5$	$Q_6$
Index set	{1,2,3}	{1,2}	{2,3}	{1,3}	{1}	{2}	{3}

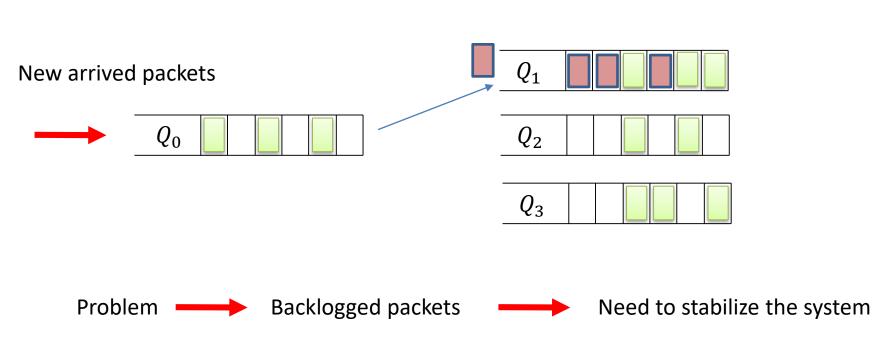
Deliver packets by re-transmission

**Packet Movement Rules** 



### **Problem of Queue-based strategy**





### **Queue Stability Analysis**

$$U_i(t+1) = \max[U_i(t) - \mu_i(t), 0] + A_i(t)]$$

# of packets inside the  $Q_i$  at time t+1

# of packets arrived at  $Q_i$ 

# of packets left the  $Q_i$ 

#### **Network Stability**

A network is strongly stable if all individual queues of the network are strongly stable.

#### Lemma

If a queue is strongly stable we should have

$$\mathbb{E}[A_i(t)] \leq A_{max}$$
 or  $\mathbb{E}[\mu_i(t) - A_i(t)] \leq D_{max}$  and then,

$$\lim_{t\to\infty} \frac{\mathbb{E}[U_i(t)]}{t} = 0$$

### **Stability Constraints**

#### **Network Stability**

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Incoming packets ≤ outcoming packets

### **Assign Network Coding to Queue-based strategy**

Queue	$Q_0$	$Q_1$	$Q_2$	$Q_3$	$Q_4$	$Q_5$	$Q_6$
Index set	{1,2,3}	{1,2}	{2,3}	{1,3}	{1}	{2}	{3}

Random Coding	Probability Of Use	Responsible Queues
Network Coding # 0	PO	$Q_0$
Network Coding # 1	P1	$Q_4$ , $Q_5$ , $Q_6$
Network Coding # 2	P2	$Q_1$ , $Q_6$
Network Coding # 3	Р3	$oldsymbol{Q}_2$ , $oldsymbol{Q}_4$
Network Coding # 4	P4	$oldsymbol{Q_3}$ , $oldsymbol{Q_5}$

### **Assign Network Coding to Queue-based strategy**

#### Number of NC schemes

Bell Number

$$B(n) = \sum_{k=0}^{n} S(n, k)$$

$$S(n,k) = \frac{1}{k!}T(n,k)$$

$$T(n,k) = k^n - C(k,1)(k-1)^n + C(k,2)(k-2)^n - \dots + (-1)^{(k-1)}C(k,k-1)1^n$$

$$B(3) = \sum_{k=0}^{3} S(3,k) = 0 + 1 + 3 + 1 = 5$$

## **Linear Programming**

### maximize $\lambda$

Subject to: stability constraints in each queue

$$\sum_{i} P_i = 1$$

$$P_i \ge 0$$

### **Stability Constraints**

A packet leaving  $Q_1$  has 4 possible outcomes:

Queue	$Q_1$
Index set	{1,2}

**Outcome 1:** the packet is received by  $R_1$  and  $R_2$ , so the packet is received by all three receivers and leaves the queuing system with transition probability  $P_2(1 - e_1)$   $(1 - e_2)$ .

Outcome 2: the packet is received by  $R_1$  but not  $R_2$ , so the packet moves to  $\mathbf{Q_5}$  with transition probability  $P_2(1-e_1)$   $e_2$ 

Outcome 3: the packet is received by  $R_2$  but not  $R_1$ , so the packet moves to  $\mathbf{Q_4}$  with transition probability  $P_2e_1(1-e_2)$ .

**Outcome 4:** The packet is received by none of the receivers and it stays in  $Q_1$  with transition probability  $P_2e_1e_2$ .

Random Coding	Probability Of Use	Responsible Queues
Network Coding # 2	P2	$Q_1$ , $Q_6$

$$Q_1: P_0 e_1 e_2 (1 - e_3) \le P_2 [(1 - e_1) (1 - e_2) + (1 - e_1) e_2 + e_1 (1 - e_2)]$$

### **Linear Programming**

#### maximize $\lambda$

Subject to:

$$\begin{split} Q_0\colon &\lambda \leq P_0[e_1\ e_2(1-e_3) + (1-e_3)\ (1-e_2)e_1 + (1-e_1)\ (1-e_2)\ (1-e_3) + \\ &(1-e_3)\ (1-e_1)e_2 + (1-e_1)\ e_2e_3 + (1-e_1)\ (1-e_2)e_3 + e_3\ (1-e_2)e_1] \\ Q_1\colon &P_0e_1e_2(1-e_3) \leq P_2[(1-e_1)\ (1-e_2) + (1-e_1)\ e_2 + e_1(1-e_2)] \\ Q_2\colon &P_0e_2e_3(1-e_1) \leq P_3[(1-e_3)\ (1-e_2) + (1-e_3)\ e_2 + e_3(1-e_2)] \\ Q_3\colon &P_0e_1e_3(1-e_2) \leq P_4[(1-e_3)\ (1-e_1) + e_3\ e_1 + e_3(1-e_1)] \\ Q_4\colon &P_2e_1(1-e_2) + P_0e_1(1-e_2)\ (1-e_3) + P_4e_1(1-e_3) \leq (P_1+P_3)\ (1-e_1) \\ Q_5\colon &P_2e_2(1-e_1) + P_0e_2(1-e_1)\ (1-e_3) + P_3e_2(1-e_3) \leq (P_1+P_4)\ (1-e_2) \\ Q_6\colon &P_3e_3(1-e_2) + P_0e_3(1-e_2)\ (1-e_1) + P_4e_3(1-e_1) \leq (P_1+P_2)\ (1-e_3) \\ &\sum P_i = 1 \qquad P_i \geq 0 \end{split}$$

 $P_i \geq 0$ 

### **Simulation Results**

Queue	$Q_0$	$Q_1$	$Q_2$	$Q_3$	$Q_4$	$Q_5$	$Q_6$
Index set	{1,2,3}	{1,2}	{2,3}	{1,3}	{1}	{2}	{3}

Random Coding	Probability Of Use	Responsible Queues
Network Coding # 0	Р0	$Q_0$
Network Coding # 1	P1	$Q_4$ , $Q_5$ , $Q_6$
Network Coding # 2	P2	$Q_1$ , $Q_6$
Network Coding # 3	Р3	$Q_2$ , $Q_4$
Network Coding # 4	P4	$oldsymbol{Q}_3$ , $oldsymbol{Q}_5$

$e_1$	$e_2$	$e_3$	$\lambda_{max}$	$P_0$	$P_1$	$P_2$	$P_3$	$P_4$
0.1	0.1	0.1	0.8993	0.9002	0.0745	0.0082	0.0082	0.0089
0.2	0.2	0.2	0.79633	0.8028	0.113	0.0268	0.0268	0.0306
0.1	0.1	0.2	0.79906	0.8007	0.1625	0.0064	0.0148	0.0156
0.1	0.2	0.3	0.699274	0.7035	0.2279	0.0100	0.0404	0.0182



Max error probability

ampl: reset;model Project.mod; data Project.dat;solve; display P0,P1,P2,P3,P4,lambda;

MINOS 5.51: optimal solution found. 3 iterations, objective 0.8992877634

P0 = 0.900188

P1 = 0.074542

P2 = 0.00818353

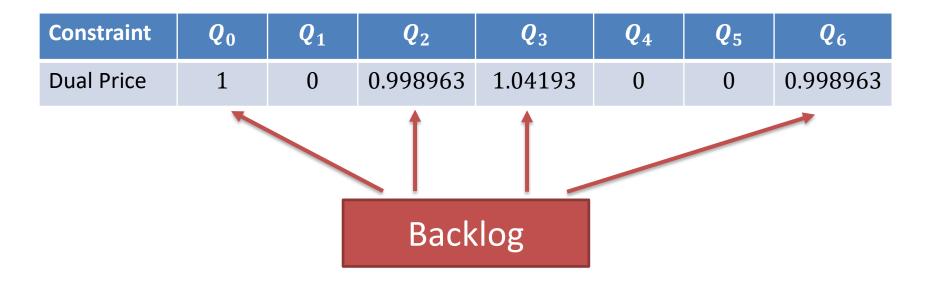
P3 = 0.00818353

P4 = 0.00890296

lambda = 0.899288

# Backlog description for $\lambda > \lambda_{max}$

$$e_1 = 0.1$$
  $e_2 = 0.2$   $e_3 = 0.3$ 



Queue	$Q_0$	$Q_1$	$Q_2$	$Q_3$	$Q_4$	$Q_5$	$Q_6$
Index set	{1,2,3}	{1,2}	{2,3}	{1,3}	<b>{1}</b>	{2}	{3}

## **Complexity for N>3**

Number of NC schemes

$$B(n) = \sum_{k=0}^{n} S(n, k)$$

For a multicast network with N users, the number of network coding schemes is  $S_N = B(N)$ 

$$X = \begin{bmatrix} x_{11} & \cdots & x_{1(2^N - 1)} \\ \vdots & \ddots & \vdots \\ x_{S_N 1} & \cdots & x_{S_N (2^N - 1)} \end{bmatrix}$$

$$S_N \times (2^N - 1)$$

$$x_{ij} = \{0,1\}$$

 $O(S_N)$ 

# **Complexity for N>3**

### Queues' inter-connection

- N = 3
- Number of queue:  $2^3 1 = 7$

- N = 10
- Number of queue:  $2^{10} 1 = 1023$

O(exponential)

# Thanks for your attention