

Queue-Based Strategy to Achieve Maximum Stable rate in Multi-user Network

Linear Programming Class Math-5593 Fall 2019

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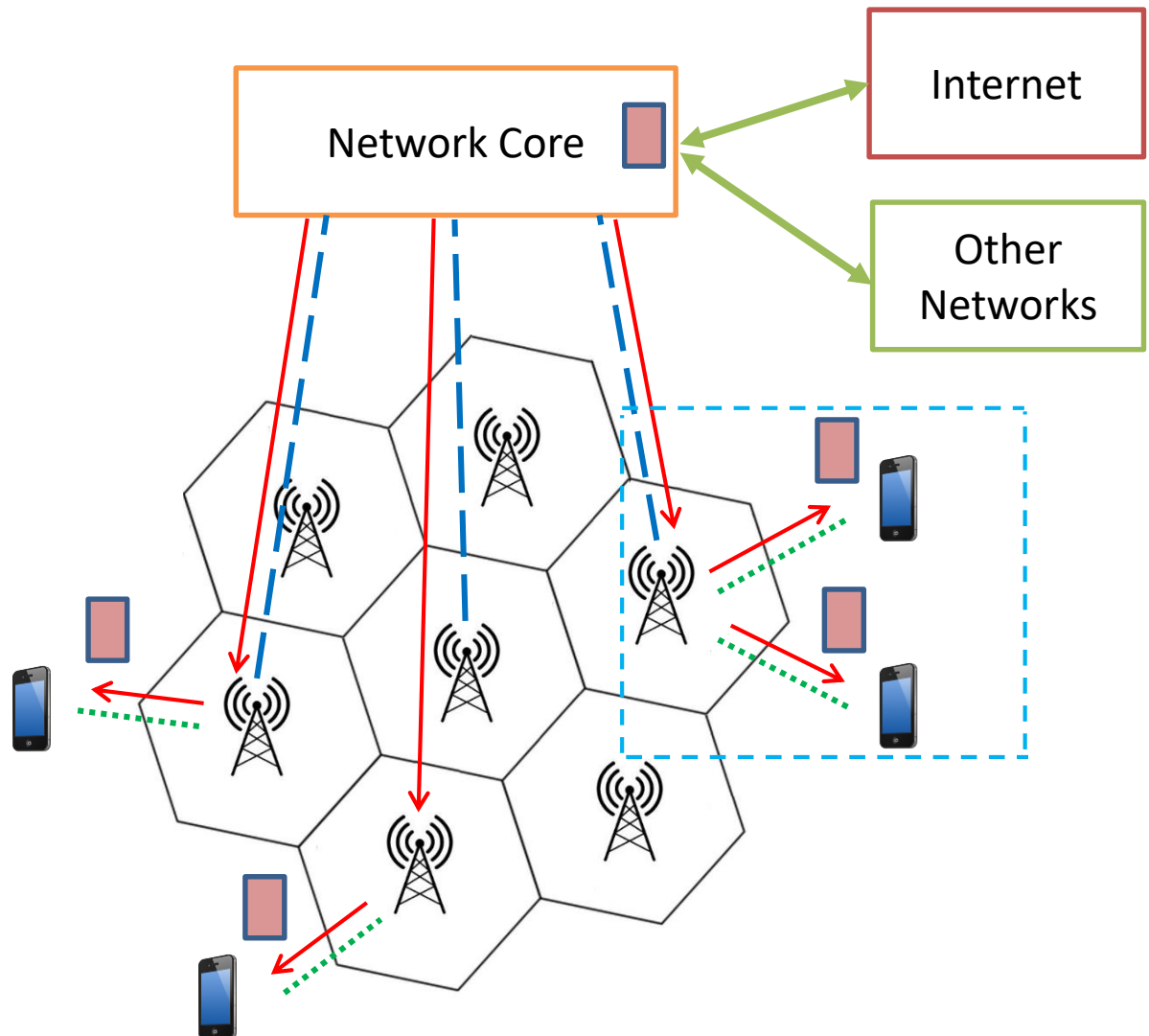
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What is Multicast Transmission Model

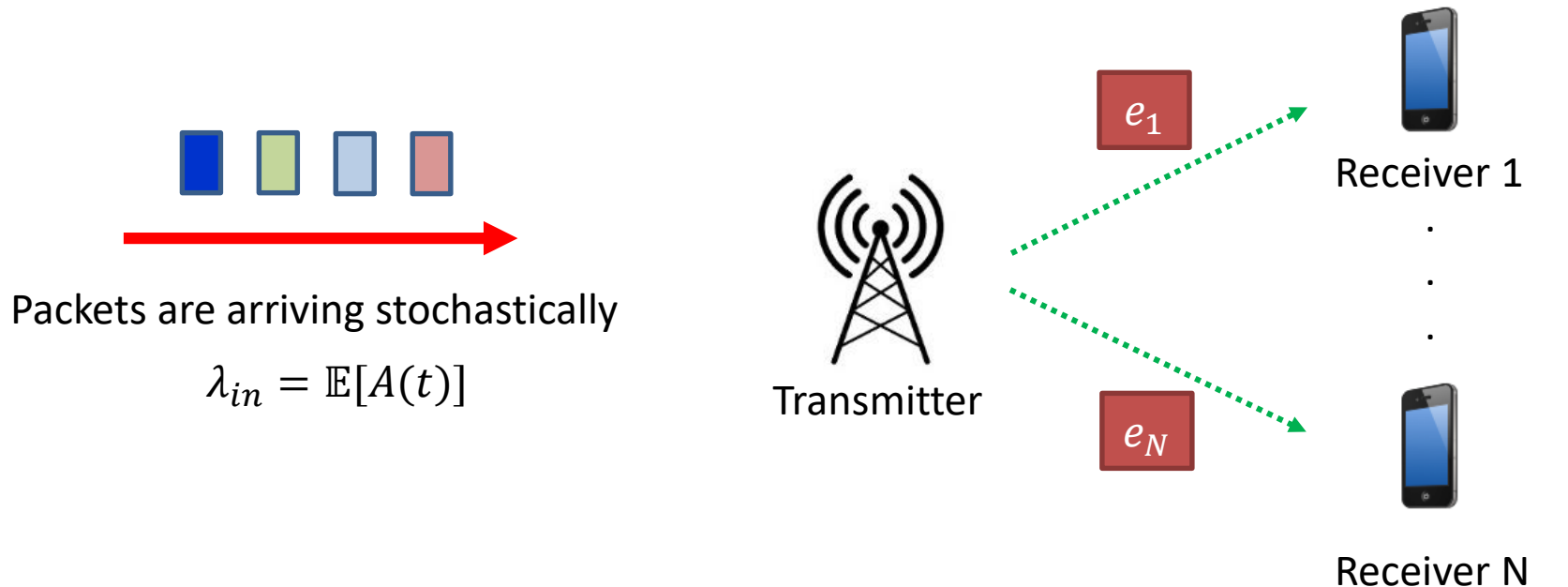
LTE Cellular
Network

Deliver packets to all users

- **Emergency Alert**



Multicast Transmission Model



$e_1 = 0.1$
of packets = 1000

→ User 1 receives 900 packets successfully

Our Goal

Deliver packets to all receivers
without loss $\lambda_{out} = \lambda_{in} = \lambda$

Solution

Queue-based packet management

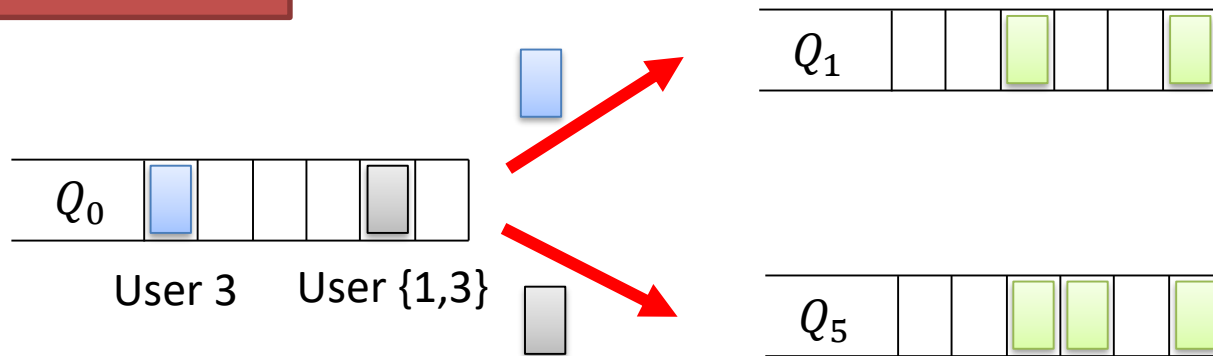
Details Of Queue-based strategy

$$N = 3$$

Queue	Q_0	Q_1	Q_2	Q_3	Q_4	Q_5	Q_6
Index set	{1,2,3}	{1,2}	{2,3}	{1,3}	{1}	{2}	{3}

Deliver packets by re-transmission

Packet Movement Rules

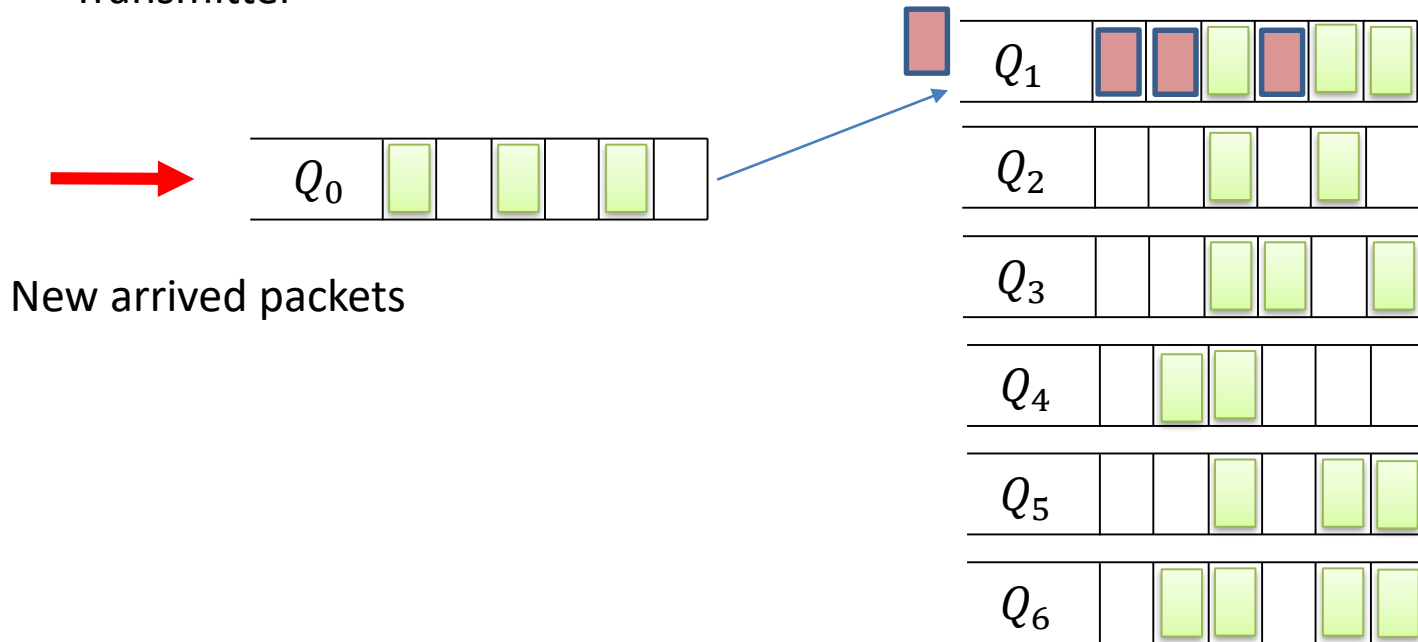


Problem of Queue-based strategy



Transmitter

Queue	Q_0	Q_1	Q_2	Q_3	Q_4	Q_5	Q_6
Index set	{1,2,3}	{1,2}	{2,3}	{1,3}	{1}	{2}	{3}



Problem \longrightarrow Backlogged packets \longrightarrow Need to stabilize the system

Queue Stability Analysis

$$U_i(t + 1) = \max[U_i(t) - \mu_i(t), 0] + A_i(t)$$

of packets inside the Q_i at time $t+1$

of packets arrived at Q_i

of packets left the Q_i

Network Stability

A network is strongly stable if all individual queues of the network are strongly stable

Stability Constraints

Network Stability

A network is strongly stable if all individual queues of the network are strongly stable

Lemma

If a queue is strongly stable we should have

$\mathbb{E}[A_i(t)] \leq A_{max}$ or $\mathbb{E}[\mu_i(t) - A_i(t)] \leq D_{max}$ and then,

$$\lim_{t \rightarrow \infty} \frac{\mathbb{E}[U_i(t)]}{t} = 0$$

Solution



Incoming packets \leq outgoing packets

Assign Network Coding to Queue-based strategy

Queue	Q_0	Q_1	Q_2	Q_3	Q_4	Q_5	Q_6
Index set	{1,2,3}	{1,2}	{2,3}	{1,3}	{1}	{2}	{3}

Random Coding	Probability Of Use	Responsible Queues
Network Coding # 0	P0	Q_0
Network Coding # 1	P1	Q_4, Q_5, Q_6
Network Coding # 2	P2	Q_1, Q_6
Network Coding # 3	P3	Q_2, Q_4
Network Coding # 4	P4	Q_3, Q_5

Assign Network Coding to Queue-based strategy

Number of NC schemes

Bell Number

Random Coding	Probability Of Use	Responsible Queues
Network Coding # 0	P0	Q_0
Network Coding # 1	P1	Q_4, Q_5, Q_6
Network Coding # 2	P2	Q_1, Q_6
Network Coding # 3	P3	Q_2, Q_4
Network Coding # 4	P4	Q_3, Q_5

$$B(n) = \sum_{k=0}^n S(n, k)$$

Stirling numbers
of the second kind

$$S(n, k) = \frac{1}{k!} T(n, k)$$

$$T(n, k) = k^n - C(k, 1)(k-1)^n + C(k, 2)(k-2)^n - \dots + (-1)^{(k-1)} C(k, k-1)1^n$$

$$B(3) = \sum_{k=0}^3 S(3, k) = 0 + 1 + 3 + 1 = 5$$

single-line notation
for combination

Linear Programming

maximize λ

Subject to: stability constraints in each queue

$$\sum_i P_i = 1$$

$$P_i \geq 0$$

Stability Constraints

A packet leaving Q_1 has 4 possible outcomes:

Queue	Q_1
Index set	$\{1,2\}$

Outcome 1: the packet is received by R_1 and R_2 , so the packet is received by all three receivers and leaves the queuing system with transition probability $P_2(1 - e_1)(1 - e_2)$.

Outcome 2: the packet is received by R_1 but not R_2 , so the packet moves to Q_5 with transition probability $P_2(1 - e_1)e_2$

Outcome 3: the packet is received by R_2 but not R_1 , so the packet moves to Q_4 with transition probability $P_2e_1(1 - e_2)$.

Outcome 4: The packet is received by none of the receivers and it stays in Q_1 with transition probability $P_2e_1e_2$.

Random Coding	Probability Of Use	Responsible Queues
Network Coding # 2	P2	Q_1, Q_6

$$Q_1: P_0e_1e_2(1 - e_3) \leq P_2[(1 - e_1)(1 - e_2) + (1 - e_1)e_2 + e_1(1 - e_2)]$$

Linear Programming

maximize λ

Subject to:

$$Q_0: \lambda \leq P_0[e_1 e_2(1 - e_3) + (1 - e_3)(1 - e_2)e_1 + (1 - e_1)(1 - e_2)(1 - e_3) + (1 - e_3)(1 - e_1)e_2 + (1 - e_1)e_2e_3 + (1 - e_1)(1 - e_2)e_3 + e_3(1 - e_2)e_1]$$

$$Q_1: P_0e_1e_2(1 - e_3) \leq P_2[(1 - e_1)(1 - e_2) + (1 - e_1)e_2 + e_1(1 - e_2)]$$

$$Q_2: P_0e_2e_3(1 - e_1) \leq P_3[(1 - e_3)(1 - e_2) + (1 - e_3)e_2 + e_3(1 - e_2)]$$

$$Q_3: P_0e_1e_3(1 - e_2) \leq P_4[(1 - e_3)(1 - e_1) + e_3e_1 + e_3(1 - e_1)]$$

$$Q_4: P_2e_1(1 - e_2) + P_0e_1(1 - e_2)(1 - e_3) + P_4e_1(1 - e_3) \leq (P_1 + P_3)(1 - e_1)$$

$$Q_5: P_2e_2(1 - e_1) + P_0e_2(1 - e_1)(1 - e_3) + P_3e_2(1 - e_3) \leq (P_1 + P_4)(1 - e_2)$$

$$Q_6: P_3e_3(1 - e_2) + P_0e_3(1 - e_2)(1 - e_1) + P_4e_3(1 - e_1) \leq (P_1 + P_2)(1 - e_3)$$

$$\sum_i P_i = 1 \quad P_i \geq 0$$

Simulation Results

								Random Coding	Probability Of Use	Responsible Queues
Queue	Q_0	Q_1	Q_2	Q_3	Q_4	Q_5	Q_6	Network Coding # 0	P0	Q_0
Index set	{1,2,3}	{1,2}	{2,3}	{1,3}	{1}	{2}	{3}	Network Coding # 1	P1	Q_4, Q_5, Q_6
								Network Coding # 2	P2	Q_1, Q_6
								Network Coding # 3	P3	Q_2, Q_4
								Network Coding # 4	P4	Q_3, Q_5

e_1	e_2	e_3	λ_{max}	P_0	P_1	P_2	P_3	P_4
0.1	0.1	0.1	0.8993	0.9002	0.0745	0.0082	0.0082	0.0089
0.2	0.2	0.2	0.79633	0.8028	0.113	0.0268	0.0268	0.0306
0.1	0.1	0.2	0.79906	0.8007	0.1625	0.0064	0.0148	0.0156
0.1	0.2	0.3	0.699274	0.7035	0.2279	0.0100	0.0404	0.0182

Max error probability

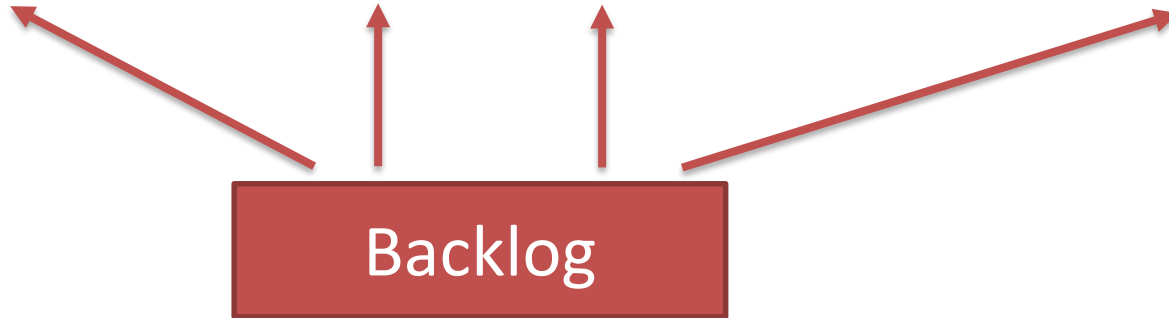
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ampl: reset;model Project.mod; data Project.dat;solve; display
P0,P1,P2,P3,P4,lambda;
MINOS 5.51: optimal solution found.
3 iterations, objective 0.8992877634
P0 = 0.900188
P1 = 0.074542
P2 = 0.00818353
P3 = 0.00818353
P4 = 0.00890296
lambda = 0.899288
    
```

Backlog description for $\lambda > \lambda_{max}$

$$e_1 = 0.1 \quad e_2 = 0.2 \quad e_3 = 0.3$$

Constraint	Q_0	Q_1	Q_2	Q_3	Q_4	Q_5	Q_6
Dual Price	1	0	0.998963	1.04193	0	0	0.998963



Queue	Q_0	Q_1	Q_2	Q_3	Q_4	Q_5	Q_6
Index set	{1,2,3}	{1,2}	{2,3}	{1,3}	{1}	{2}	{3}

Complexity for $N > 3$

Number of NC schemes

$$B(n) = \sum_{k=0}^n S(n, k)$$

For a multicast network with N users, the number of network coding schemes is $S_N = B(N)$

$$X = \begin{bmatrix} x_{11} & \cdots & x_{1(2^N-1)} \\ \vdots & \ddots & \vdots \\ x_{S_N 1} & \cdots & x_{S_N(2^N-1)} \end{bmatrix} \quad x_{ij} = \{0,1\}$$

$S_N \times (2^N - 1)$

$$O(S_N)$$

Complexity for $N > 3$

Queues' inter-connection

- $N = 3$
- Number of queue: $2^3 - 1 = 7$
- $N = 10$
- Number of queue: $2^{10} - 1 = 1023$

$O(\text{exponential})$

Thanks for your attention