Compile Libtorch+MKL on WSL2

Hao Deng

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1 Introduction

We will go through how to compile Libtorch + MKL on windows in this paper. Compiling Libtorch + MKL directly on Windows will fail because it requires a Linux environment. Thus, we will compile it on WSL2 (Windows Subsystem for Linux), which provides us with a virtual Linux environment. If you haven't install WSL2 and Ubuntu, install them before proceeding.

Machine Specification:

- 1. Windows 10
- 2. WSL 2
- 3. Ubuntu 22.04
- 4. 16 GB RAM

2 Install Pytorch

In a Windows PowerShell, run ubuntu to enter ubuntu system.

Enter a conda environment by running: conda activate <name>.

Download the source code of Pytorch and update the existing checkout by running:

```
git clone --recursive https://github.com/pytorch/pytorch
cd pytorch
git submodule sync
git submodule update --init --recursive
```

Install all required dependencies: pip install -r requirements.txt.

3 Install MKL

Go to https://www.intel.com/content/www/us/en/developer/tools/oneapi/onemkl-download.html.

Select Linux operating system and offline installer, then a link to download MKL will appear (you don't have to sign up).

Below the link are the instructions to install MKL in command line, which look like the following:

```
Command Line Download

Command Line Installation Parameters

| wget https://registrationcenter-download.intel.com/akdlm/IRC_NAS/86d6a4c1-c998-4c6b-9fff-ca004e9f7455/1_onemk1_p_2024.0.0.49673_offline.sh
| sudo sh ./l_onemk1_p_2024.0.0.49673_offline.sh

| Installation Instructions for Linux*
| Step 1: From the console, locate the downloaded install file.
| Step 2: Use $ sudo sh ./<installer>.sh to launch the GUI Installer as the root.
| Optionally, use $ sh ./<installer>.sh to launch the GUI Installer as the current user.
| Step 3: Follow the instructions in the installer.
| Step 4: Explore the Get Started Guide.
```

Follow the instructions to install MKL.

The default installation path is :/opt/intel.

4 Compile Libtorch with MKL

Create a script called "libtorch_mkl.sh" with the following content in the directory where Pytorch locates:

```
rm -rf build
mkdir build
cd build
# Set environment variable for MKL
export MKL_HOME=/opt/intel/oneapi/mkl/2024.0/
# cmake
# To compile debug version, change -DCMAKE_BUILD_TYPE:STRING=Release \ ->
                                    -DCMAKE_BUILD_TYPE:STRING=Debug \
cmake -G Ninja \
-DBUILD_PYTHON=OFF \
-DUSE_CUDA=OFF \
-DUSE_CUDNN=OFF \
-DUSE_NCCL=OFF \
-DUSE OPENMP=ON \
-DUSE_BLAS=ON \
-DUSE XNNPACK=OFF \
-DBUILD_CAFFE2=OFF \
-DUSE_FBGEMM=OFF \
-DUSE PYTORCH QNNPACK=OFF \
-DUSE EIGEN FOR BLAS=OFF \
-DUSE_QNNPACK=OFF \
-DUSE_KINETO=OFF \
-DUSE_NNPACK=OFF \
-DUSE_MKL=ON \
-DUSE_MKLDNN=OFF \
-DBUILD_CAFFE2_OPS=OFF \
-DBUILD_SHARED_LIBS:BOOL=ON \
-DCMAKE_BUILD_TYPE:STRING=Release \
-DCMAKE_INSTALL_PREFIX:PATH=../libtorch_mkl \
-DCMAKE_C_COMPILER=/usr/bin/gcc \
```

```
-DCMAKE_CXX_COMPILER=/usr/bin/g++ \
../pytorch
ninja install
```

Run the script by: bash libtorch_mkl.sh.

After finishing running the script, a resulting directory called "libtorch_mkl" will be created and we finished compiling libtorch with MKL on WLS2.