

# Ruiqi Kong

## User Experience Design

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sakamotomari.github.io

I enjoy landing design solutions from chaotic needs. With my background in information technology, Master's education in HCI, and experience in interaction design, I am competent in the whole process of design.

## SKILLS

### Design

User research  
Sketching  
Wireframing  
Prototyping  
UI design  
User testing

### Software

Illustrator  
Photoshop  
Axure  
XD  
Tableau  
JASP  
NVivo

### Programming

C++, Java  
HTML/CSS, js  
Python, Matlab

## LANGUAGES

Mandarin (native)  
English (excellent command)  
Japanese (good command)

## HOBBIES

Doodling  
Writing articles  
Experiencing stories and music  
Designing graphics  
Learning languages  
Kendo

## EDUCATION

### University College London | UK

09/2018 - 09/2019

- M.S. Human-Computer Interaction
- Studied Interaction Science and Design systematically

### Hunan University | China

09/2014 - 06/2018

- B.E. Digital Media Technology, 1st
- Interaction Designer/Graphic Designer in 3 associations
- Psychology Commissioner in class

## EXPERIENCE

### Product Operation Intern

05/2017 - 11/2017

#### www.xiaopiu.com, Beijing Xueyun Ruichuang Technology

- Analysed the information architecture and UI modules of 4 mobile Apps based on user scenarios
- Created templates of UI modules and pages of Apps which were reused for over 2000 times

### Interaction Designer

10/2015 - 03/2017

#### Development Centre, Yiban Student Studio, Hunan University

- Designed the interaction flow and UI of 3 applications, of which "Flea Market" was iterated twice and published within campus
- Assisted in promoting projects, analysed tasks and balanced technical restrictions with team

## PROJECTS

### ICU Dashboard prototype improvement

02/2019 - 03/2019

Design possibilities of a dashboard prototype that were proposed based on research about user needs and work flow of ICU of UCL Hospital

### Codudo: Interaction system design

10/2018 - 12/2018

An interactive system where users could create a large painting together through doodling individually, which aims at solving the problem of lacking senses of belonging among international students

### Leode: mobile App design

07/2017 - 08/2017

A double-ended mobile App that explores the guide mode of "traveller - local resident", to solve the problem of having no time to plan for a trip