

Basic Summary AND Chapter Summary

Basic Summary:

You'll be going through a journey through Hell/Afterlife after your recent passing. Your main goal is to find your owners who left you a few months ago but shortly after you come to terms that you are dead. You come across a Another spirit named Sophie who is a dog living with a demon who promises to keep them safe and happy.

Throughout the game the demon gives you "candies" you have to eat. After sometime you and Sophie stop eating them and realize it was pills to help mask the dark cruel reality of the world you lived in. The world wasn't all rainbows and flowers but rather hell itself where the demon kept you for his upcoming plans.

You and Sophie wanna escape and leave to heaven where you wish to live a happy life.

Chapter One: 10 mins to complete

LuLu(You) wakes in a home filled with nothing but a few useless items. LuLu first explains that she has been here for several months after her owners had left the place. Throughout the first few mins Lulu explores the empty home in her final attempts of trying to find something to eat. LuLu can interact with a photo on the ground that shows she lived with 4 people. She explains she was given as a gift to a child who wouldn't take care of her and often forgot to feed her. After this your job is to go to sleep. LuLu shares her final thoughts and what she regrets most in life. She shares her happiest memories before "falling asleep." Her final words being "I hope they come back."

Chapter Two:

LuLu wakes up outside disoriented and scared. She panics over not being able to feel her fur but shows some relief that the painful hunger pain is gone. LuLu attempts to explore around but finds her only option is going left. The right side is blocked by a thick wooden log. LuLu continues to walk down until she comes across a floating treat. Lulu stops the treat and asks where she is and how to get home.

The treat explains that Lulu has no home and that she has to find her way around. Lulu, confused, tries to ask more questions but the treat leaves in a hurry. Lulu chases after it but loses sight of it. Lulu keeps walking towards that direction but looks up to the sky and realizes it is slowing turning a bright red. LuLu is confused but walks further in. She notices the grass and plants around her are no longer a bright warm color but rather a dark dead color. She starts to worry until she finds the treat again and ask why he ran away.

The treat explains that lulu is far too stupid to survive in such a cruel and chaotic world. Out of pity he explains LuLu is far too deep to return back. LuLu, still confused, tries her best to explain that her owners will come back for her any second now but the treat mocks her.

From There The treat reveals himself to be a void. A creature that is the texture of oobleck that exists everywhere and nowhere all at the same time while having no purpose but to grow by eating others. LuLu runs away scared while The creature chases after her.

-If LuLu gets caught you'll get a bad ending.

LuLu tries to run until she falls into a puddle of black liquid. LuLu shakes and looks around terrified. The treat slowly approaches her before outcomes... *drumroll please...* Our "hero" Dimitri. Dimitri defends LuLu and defeats the Creature. LuLu thanks him over a billion times and ask for help. Dimitri offers her a helping hand and takes her away from the area. LuLu ask where she is but Dimitri only gives her bland replies. He ask if she comes alone and if she is part of "Community." Lulu doesnt understand and explains she just arrived. Dimitri hands her a pile of candy drops. After a few seconds LuLu explains she is feeling Tired and passes out.

Chapter Three:

LuLu wakes up inside a room filled with toys. The walls are covered in a strange wallpaper and the smell of the room is that of cookies and mold. LuLu is awoken up by Sophie , a person similar to her but a dog. Sophie is clearly very happy to see LuLu is awake and starts to ramble on about her excitement and all the things she wants to do. LuLu doesnt understand whats going on but finds Sophie to be comforting. Sophie explains that Dimitri saved her and that she can live happily with them.

The sky is no longer the horrible red but rather a soft blue with many clouds and flowers.

Sophie gives LuLu a quick tour. Sophie strictly explains that nobody is ever allowed in the basement because dimitri works there.

-If the player walks to the portrait near the living room and pulls out the key you'll be able to unlock the basement and unlock a bad ending. This can only be done during this portion of the game.

LuLu and Sophie make it to the kitchen where everything is locked up. The environment of the house is extremely unsettling. Everything has locks or there are strict rules in place. Each bedroom has a lock on the outside and there is a strict schedule on what should be done.

Sophie during this chapter continues to praise Dimitri about how great and caring he is. LuLu is confused and ignores this.

Inside the kitchen Lulu and Sophie accidentally come across a void. Sophie tries to explain what she was doing before dragging LuLu away trying to help her. Sophie drags her outside and tries

to explain to her to never ever trust a void. She explains that they are the reason she gets punished and why Dimitri hates her.

LuLu clearly is filled with many questions. She can slowly pick up that something here isn't right and that Sophie is possibly in danger. Sophie takes her out into the forest where she explains her situation some more. From here we learn that Dimitri is considered the “master” of the community and that he makes all the rules to keep everyone safe. We also learn that Sophie passed on after she got chasing her ball down a street.

Sophie and Lulu come across a giant gummy bear where we learn the fighting mechanics of the game. After the tutorial is done LuLu tries to give Sophie a high five but notices Sophie backaway and covers herself. LuLu looks confused and asks if Dimitri has ever hit her. Sophie stutters and refuses to answer before trying to change the topic.

LuLu puts two and two together and realizes that this place is no longer safe and she has to get out. She follows Sophie back home where they bump into Dimitri.

Chapter Four:

LuLu proceeds to ask Dimitri questions about who he is , what he works in , and why she is here. He gives her extremely plain answers. LuLu is able to catch on that Dimitri has an extremely narcissistic behavior and a pervert to say the least. Sophie is constantly looking for his approval.

Sophie ask Dimitri to allow her and lulu to help collect the items for his experiments. Sophie is given a list and here the story goes on. **This is an extremely summarized portion of what happens. There is a lot more dialogue and changes that will come up. This is suppose to be the first 30 MINS to 1 HOUR of the game. Ta da...**

The story's main purpose is to fill people with some sense of despair. There is no good ending in the game but only an ending that gives us a false sense of hope. LuLus main goal is to help Sophie out of that place and hopefully into a better and safer environment which never happens.