

Image-Based Situation Awareness Audit 1.3.2018

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Previous Audit 11.1.2018

Previous Audit

Open questions:

- Role of classical object tracking alrorithms?
- What to do with multiple bounding boxes around one object?
- Appropriate minimum confidence level?
- What to do with false detections inside other objects?
- What to do with false detections from the background?
- How to set Kalman filter parameters for image object filtering?
- Hungarian algorithms special case for hidden objects

To do:

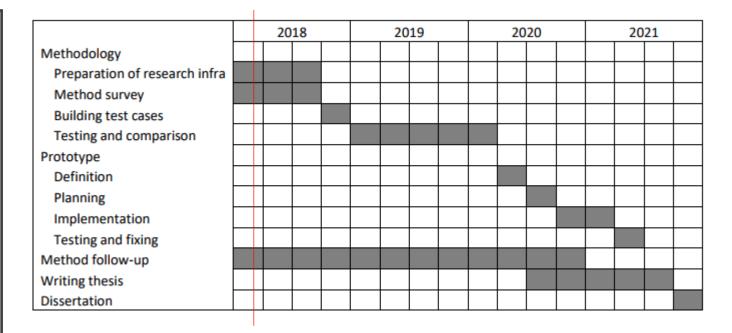
- Close open questions
- Image object status
- Image object velocity estimation
- Probabilistic approach for matching detected and image objects
- 2d -> 3d transformation
- World object state estimation

Other:

- Semantic segmentation
- Organisations to follow: ICCV, ICRA, NIPS, IROS, arXiv
- Camera motion (yaw, pitch)
- Grid or continuos presentation?
- Class specific attributes
- Object history

Project Plan

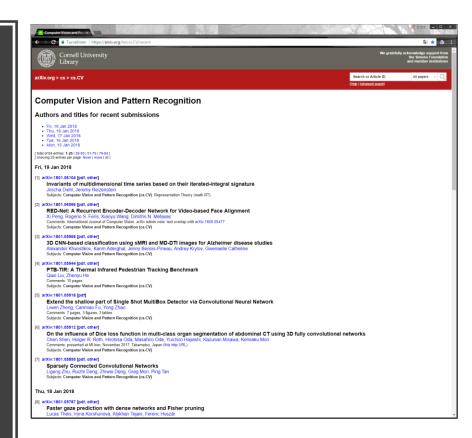
Project Plan



- 1. Methodology / Preparation of research infra
 - a. Software platforms are constructed and tested
 - b. Off-the-shelf models are acquired and tested
 - c. Necessary skills on platforms are learned
- 2. Methodology / Method survey
 - a. Current state-of-art methods are studied
 - b. Methods are constructed and tested on the software platforms
- 3. Method follow-up
 - a. Screening of conference papers related to the subject
 - b. Possibly integrating new methods to the project

Work Done

Method Follow-Up





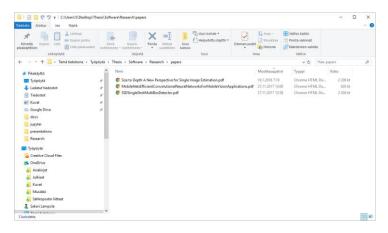


Image object velocity is necessary for:

- predicting image object locations when matching new measurements
- identifying image objects
- predicting image object locations for hidden objects

Estimation algorithm

Image Object Kalman Filtering

Bounding box corner location

State vector s:

$$s = \begin{bmatrix} l \\ v \end{bmatrix}$$

I = location coordinate $(x_{min}, x_{max}, y_{min}, y_{max})$ of the bounding box corner in the image $v = velocity (vx_{min}, vx_{max}, vy_{min}, vy_{max})$ of the bounding box corner in the image

State equation in differential form:

$$\frac{ds(t)}{dt} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} * s(t) + \epsilon(t) = A_1 * s$$

State equation in difference form:

$$s(k+1) = (I + \Delta * A_1) * s(k) + \epsilon(k)$$

$$= \begin{bmatrix} 1 & \Delta \\ 0 & 1 \end{bmatrix} * s(k) + \varepsilon(k) = A * s(k) + \varepsilon(k)$$

where Δ is the time increment and ε Gaussian noise with covariance R.

Measurement equation

$$z(k) = [1 \ 0] * s(k) + \delta(k) = C * s(k) + \delta(k)$$

Where δ is Gaussian noise with covariance matrix Q.

Kalman filter initialization:

$$\mu(0) = \begin{bmatrix} l(0) \\ 0 \end{bmatrix}$$

where I(0) is the first location measurement

$$\Sigma(0) = \begin{bmatrix} 10.0 & 0 \\ 0 & 10000.0 \end{bmatrix}$$

where 10.0 and 10000.0 are believed initial error variances of location and velocity.

Image object

- id
- status
- x min
- x max
- y min
- y max
- vx min
- vx max
- vy_min
- vy_max
- class
- confidence
- appearance

$$R = \begin{bmatrix} 1.0 & 0 \\ 0 & 1.0 \end{bmatrix}$$

where diagonal elements are believed state equation variances of location and velocity.

$$Q = [10.0]$$

Where 10.0 is the believed measurement variance.

Kalman filter update:

$$\mu_1(k) = A * \mu(k-1)$$

$$\Sigma_1(k) = A * \Sigma(k-1) * A^T + R$$

$$K(k) = \Sigma_1(k) * C^T * (C * \Sigma_1(k) * C^T + Q)^{-1}$$

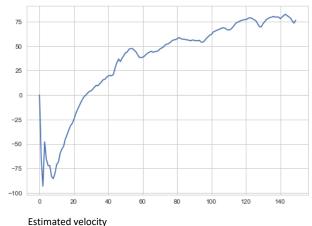
$$\mu(k) = \mu_1(k) + K(k) * (z(k) - C * \mu_1(k))$$

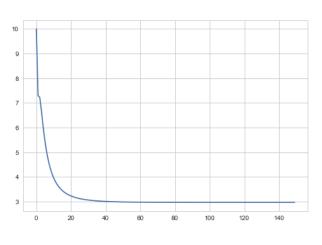
$$\Sigma(k) = (I - K(k) * C) * \Sigma_1(k)$$

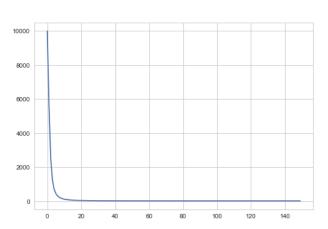
Numerical values are estimated using grid search and 10 step ahead mean prediction error. Values rounded. Later adjusted by experiments.

Moving object (car)









Location variance

Velocity variance

Moving object (car)



10 step ahead mean prediction error

Static object (calf)



40 30 20 10 0 20 40 80 80 100 120 140 160

Measured and filtered location (upper left corner)

Estimated velocity

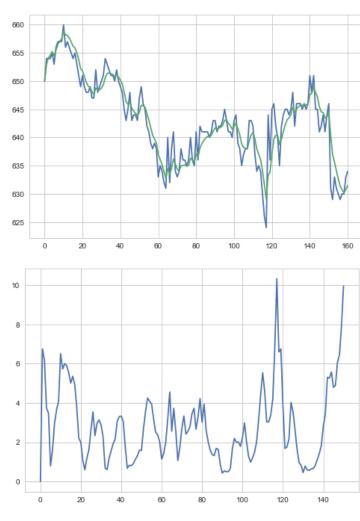




Location variance

Velocity variance

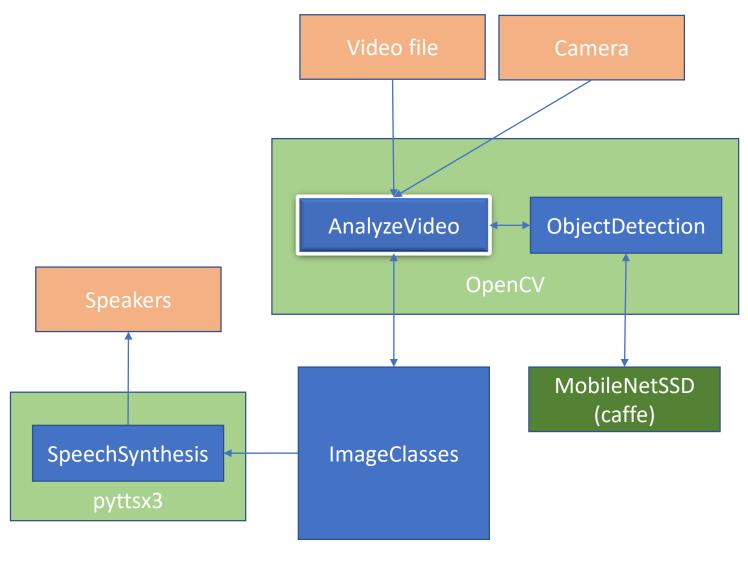
Static object (calf)



10 step ahead mean prediction error

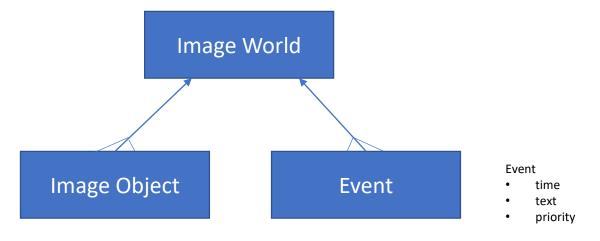
Speech Synthesis

Software Architecture



Speech Synthesis

Entities



- Event is generated when
 - new image object is created
 - image object status is changed
- Event will pause the video for the duration of speech (not in the final version)
- Events are collected (history)

Confidence Level

SSD Mobilenet implementation:

extract the confidence (i.e., probability) associated with the prediction

4	A	В	С	D	Е	F	G	Н	1	J
1	Objects detected		Confidence level							
2	Video	Correct	0,00 0,20 0,40 0,60				0,80	0,90	0,95	1,00
3	CarsOnHighway001.mpg	39	49	49	39	36	34	32	32	0
4	Calf-2679.mp4	1	2	2	2	2	1	1	1	0
5	Dunes-7238.mp4	1	7	7	6	5	2	2	2	0
6	Sofa-11294.mp4	1	2	2	1	1	1	1	1	0
7	Cars133.mp4	5	9	9	6	5	5	5	5	0
8	BlueTit2975.mp4	1	3	3	2	1	1	1	1	0
9	Railway-4106.mp4	1	10	10	5	3	3	1	1	0
10	Hiker1010.mp4	1	4	4	0	0	0	0	0	0
11	Cat-3740.mp4	1	3	3	2	2	1	1	1	0
12	SailingBoat6415.mp4	1	1	1	1	1	1	1	1	0
13	AWoman Stands On The Seash ore - 10058.mp4	1	1	1	1	1	1	1	1	0
14	Dog-4028.mp4	1	4	4	2	1	1	1	1	0
15	Boat-10876.mp4	1	2	2	1	1	1	1	0	0
16	Horse-2980.mp4	1	3	3	3	2	2	1	1	0
17	Sheep-12727.mp4	1	1	1	1	1	1	1	1	1
40										

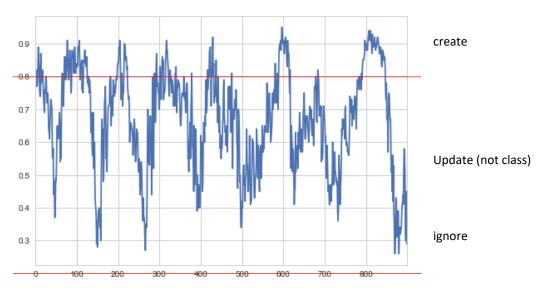
Good value for creating a new image object is between 0.8 and 0.9.

The 'good' value also depends on other hyperparameters.

Confidence Level



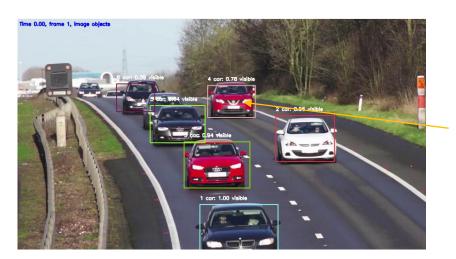
Confidence level has dynamics



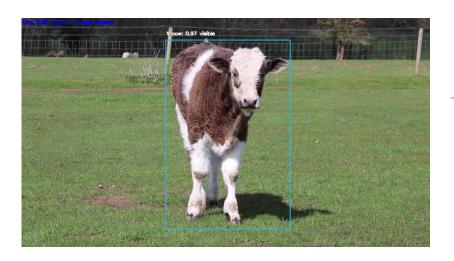
Different levels for creating and updating image object. Hyperparameters:

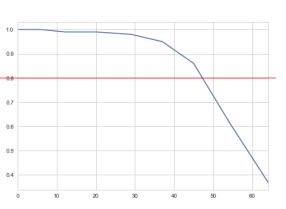
- CONFIDENCE_LEVEL_CREATE (0.8)
- CONFIDENCE_LEVEL_UPDATE (0.2)

Confidence Level

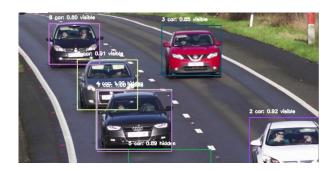








Border Behaviour



Box size and form distorded

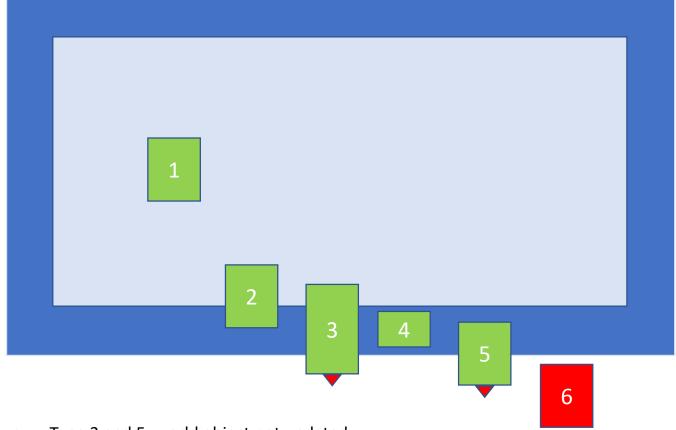
x_max_c x_max_m x_max_p y_max_c y_max_m y_max_

time						
1.48	1208.859	1209.0	1205.616	646.300	652.0	640.731
1.52	1221.500	1236.0	1212.044	653.697	656.0	649.501
1.56	1232.488	1242.0	1224.941	660.427	661.0	656.939
1.60	1241.599	1246.0	1236.095	668.758	673.0	663.679
1.64	1251.081	1256.0	1245.282	677.391	682.0	672.083
1.68	1258.430	1258.0	1254.848	687.143	694.0	680.794
1.72	1265.965	1266.0	1262.190	694.428	695.0	690.663
1.76	1272.740	1271.0	1269.725	704.340	711.0	697.956
1.80	1280.741	1282.0	1276.471	711.433	711.0	707.979
1.84	1287.573	1286.0	1284.493	717.291	714.0	715.066
1.88	1292.323	1286.0	1291.299	722.517	718.0	720.869
1.92	1292.517	1276.0	1295.946	728.172	725.0	726.022
1.96	1291.385	1273.0	1295.873	731.168	722.0	731.626
2.00	1291.974	1279.0	1294.445	732.465	720.0	734.474
2.04	1291.500	1277.0	1294.826	732.500	718.0	735.572
2.08	1290.547	1276.0	1294.121	733.994	724.0	735.375
2.12	1289.259	1275.0	1292.938	736.016	728.0	736.711
2.16	1289.533	1280.0	1291.424	736.959	727.0	738.606
2.20	1290.113	1282.0	1291.548	737.402	727.0	739.392
2.24	1290.640	1283.0	1292.000	735.994	722.0	739.671

Hyperparameter BORDER_WIDTH (30)

In [10]: # image size 1280 * 72

Border Behaviour

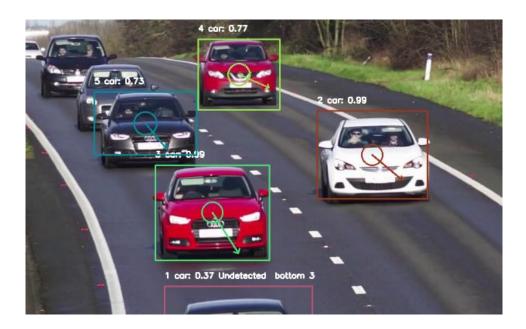


- Type 3 and 5: world object not updated
- Type 6: removed, world object acceleration fixed
- If an object touches 3 borders, it is removed

Done for:

- left
- right
- top
- bottom

Visual Presentation



- Ellipse axes proportional to the standard deviation of the location (2*std, corresponding to 95% probability)
- Arrow direction and length proportional to velocity (measured in pixels/second)

Object Retention

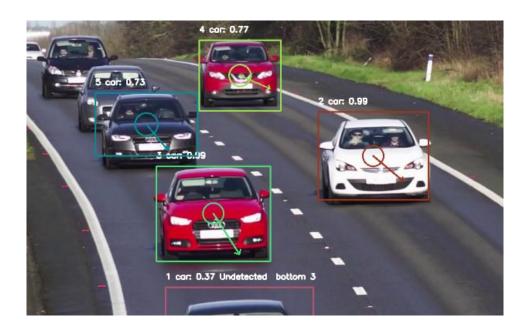
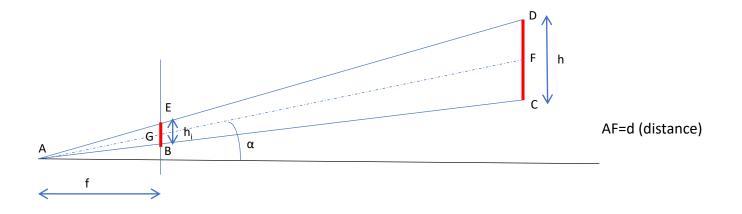


Image objects are removed if not detected in RETENTION_COUNT_MAX (30) successive frames.

Distance Estimation



Similar triangles AGE and AFD:

$$\frac{0.5 * h_i}{0.5 * h} = \frac{AG}{d} = \frac{\frac{f}{\cos(\alpha)}}{d} = \frac{f}{d * \cos(\alpha)}$$

$$d = \frac{f * h}{\cos(\alpha) * h_i}$$

Simalar equations for horizontal direction $(\beta=azimuth)$

Distance Estimation

$$d = \frac{f * h}{\cos(\alpha) * \cos(\beta) * h_i} = \frac{f * h}{\cos(\alpha) * \cos(\beta) * h_i * s_h/p_h}$$

 $s_w = sensor \ width \ (m)$ $s_h = sensor \ height \ (m)$ $p_w = image \ width \ (pixels)$ $p_h = image \ height \ (pixels)$ $h_i = object \ height \ (pixels)$ $h = object \ height \ (m)$ $f = focal \ length \ (m)$ $\alpha = altitude \ (rad)$ $\beta = azimuth \ (rad)$

Example (Nikon D800E):

 $s_w = sensor width (m) = 0.0359 m$

 s_h = sensor height (m) = 0.0240 m

 p_w = image width (pixels) = 7360

 p_h = image height (pixels) = 4912

 h_i = object height (pixels) = 100

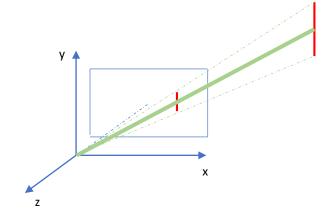
h = object height (m) = 1.0 m

f = focal length (m) = 0.050 m

 α = altitude (rad) = 0.0

 β = azimuth (rad) = 0.0

$$d = \frac{0.050m * 1m}{1.0*1.0*100*0.024m/4912} = 102.33 m$$



From pixel coordinates (sensor plane) to 3d camera coordinates:

$$(x_c, y_c, z_c) = (-\frac{s_w}{2} + x_p * \frac{s_w}{p_w}, \frac{s_h}{2} - y_p * \frac{s_h}{p_h}, -f)$$

Object center will be on the line:

$$(x_0, y_0, z_0) = t^* (x_c, y_c, z_c)$$

The length of the line is:

$$d = \frac{f * h}{\cos(\alpha) * \cos(\beta) * h_i * s_h/p_h} \qquad \alpha = \arctan(y_c/f)$$

$$\beta = \arctan(x_c/f)$$

 $s_w = sensor \ width \ (m)$ $s_h = sensor \ height \ (m)$ $p_w = image \ width \ (pixels)$ $p_h = image \ height \ (pixels)$ $h_i = object \ height \ (pixels)$ $h = object \ height \ (m)$ $f = focal \ length \ (m)$ $\alpha = altitude \ (rad)$

$$t^2 * (x_c^2 + y_c^2 + z_c^2) = d^2$$

$$t = \frac{d}{\sqrt{{x_c}^2 + {y_c}^2 + {z_c}^2}}$$

Example:

 s_w = sensor width (m) = 0.0359 m s_h = sensor height (m) = 0.0240 m p_w = image width (pixels) = 7360 p_h = image height (pixels) = 4912 h_i = object height (pixels) = 100 h = object height (m) = 1.0 m f = focal length (m) = 0.050 m x_p = 1200 y_p = 2000



$$(x_c, y_c, z_c) = (-\frac{s_w}{2} + x_p * \frac{s_w}{p_w}, \frac{s_h}{2} - y_p * \frac{s_h}{p_h}, -f)$$

$$= \left(-\frac{0.0359}{2} + 1200 * \frac{0.0359}{7360}, \frac{0.0240}{2} - yp * \frac{0.0240}{4912}, -0.050\right) = (-0.0121, 0.0022, -0.0500)$$

$$\alpha = arc tan(y_c/f) = 0.0445$$
 $\beta = arc tan(x_c/f) = -0.2374$

$$d = \frac{f * h}{\cos(\alpha) * \cos(\beta) * h_i * s_h/p_h}$$

$$= \frac{0.050*1}{\cos(0.0445)*\cos(-0.2374)*100*0.0240/4912} = 105.39$$

$$t = \frac{105.39}{\sqrt{-0.0121^2 + 0.0022^2 + -0.0500^2}} = 2.0468e + 03$$

Object location in 3d camera coordinates:

$$(x_o, y_o, z_o) = t^* (x_c, y_c, z_c)$$

= 2.0468e+03 * (-0.0121, 0.0022, -0.0500)
(-24.7593, 4.5602, -102.3389)



Open questions:

- Derivation ok?
- Assumptions ok?
 - Optical axis in sensor center?

Parameters:

```
s<sub>w</sub>= sensor width (m)

s<sub>h</sub>= sensor height (m)

p<sub>w</sub>= image width (pixels)

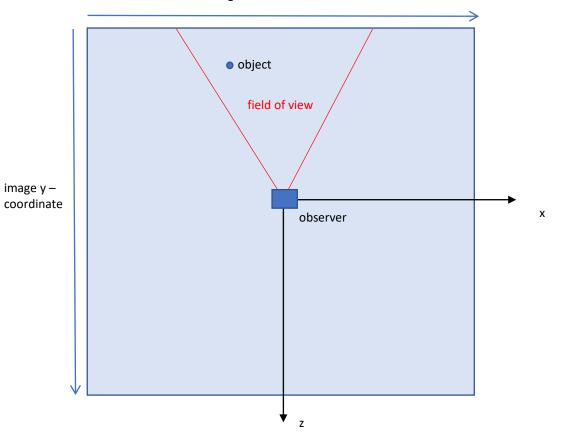
p<sub>h</sub>= image height (pixels)

f = focal length (m)
```

Open questions:

- Video metadata often lacks sensor and focal parameters
- Focal length can change during shooting (zooming)

Map Presentation



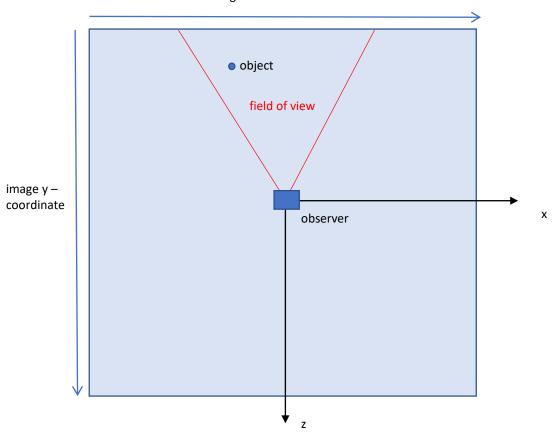
 $x_w = object \ world \ x \ coordinate \ (m)$ $z_w = object \ world \ z \ coordinate \ (m)$ $x_i = object \ image \ x \ coordinate \ (pixel)$ $y_i = object \ image \ y \ coordinate \ (pixel)$ $h_w = image \ area \ world \ height \ (m)$ $h_i = image \ area \ image \ height \ (pixels)$ $w_w = image \ area \ world \ width \ (m)$ $w_i = image \ area \ image \ width \ (pixels)$

$$(x_i, y_i) = (\frac{w_i}{2} + x_w * \frac{w_i}{w_w}, \frac{h_i}{2} + z_w * \frac{h_i}{h_w})$$

$$\frac{w_i}{w_w} = \frac{h_i}{h_w} = p$$
 (pixel/meter ratio)

$$(x_i, y_i) = (\frac{w_i}{2} + x_w^* p, \frac{h_i}{2} + z_w^* p)$$

Map Presentation



$$FOV = 2 * atan(\frac{s_w}{2 * f})$$
 $s_w = sensor \ width \ (m)$ $f = focal \ length \ (m)$

Work in Progress

Perception

"The first step in achieving SA is to perceive the status, attributes, and dynamics of relevant elements in the environment. Thus, Level 1 SA, the most basic level of SA, involves the processes of monitoring, cue detection, and simple recognition, which lead to an awareness of multiple situational elements (objects, events, people, systems, environmental factors) and their current states (locations, conditions, modes, actions)."

Next Steps

Next steps

Comprehension:

- 1. Closing the open questions
- 2. 2d -> 3d transformation
- 3. World object state estimation

To Be Discussed

To Be Discussed

- Activity recognition?
- Emotion recognition?
- Turning camera, estimation by background movement?

Thank you!

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https://github.com/SakariLampola/Thesis