

UNIVERSITY OF TORONTO
Faculty of Arts and Science
April 2016 Final Examination

CSC411H1S

Duration - 2 hours

No Aids Allowed

Please check that your exam has 10 pages, including this one.
Use the back of the page if you need more space on a question.

Point Distribution

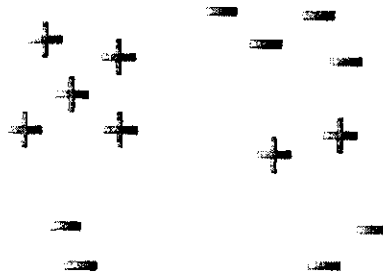
Problem 1:	25
Problem 2:	25
Problem 3:	20
Problem 4:	25
Problem 5:	20
Total:	115

Name:

Student Number:

1. Ensemble Methods [25 points].

- (5 pts) What is the key underlying idea that may allow an ensemble method to achieve lower error rate than a single model?
- (5 pts) How does the Adaboost algorithm work?
- (5 pts) Assume that decision stumps are used as the simple classifiers in Adaboost. What kind of a decision boundary does the ensemble classifier have in this case? Draw the decision boundary in the example below.



- (5 pts) Explain the idea behind the mixture-of-experts model. What is the key difference with respect to boosting?

- (5 pts) How do you train a random forest? How do you perform classification with a random forest?

2. Mixture Models [25 points].

- (10pts) How does the soft K -means algorithm work? Explain it in detail. What is the main difference with K -means?

- (10 pts) Consider a simple form of mixture model, in which each mixture component is a spherical Gaussian density of dimension d :

$$p(\mathbf{x}|\{\theta_k\}) = \sum_{k=1}^K P(z = k|\theta) p(\mathbf{x}|z = k, \theta_k)$$

$$p(\mathbf{x}|z = k, \theta_k) = \frac{1}{(2\pi\sigma_k^2)^{d/2}} \exp\left(-\frac{|\mathbf{x} - \mu_k|^2}{2\sigma_k^2}\right)$$

where $\theta_k = (\pi_k, \mu_k, \sigma_k)$. What does the random variable z represent? How many parameters are in this model? How does EM estimate them?

- (5 pts) You have labeled training data, where each training example x_i belongs to one out of C classes. Assume that for each class $p(\mathbf{x}|y = c)$ is a mixture model with the form in the exercise above. Further assume that you also know the prior distribution $p(y)$. How would you classify a new example \mathbf{x} ?

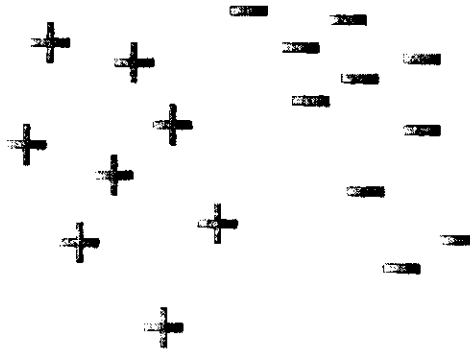
3. Unsupervised Learning [20 points].

- (5 pts) What is the idea behind PCA? Pick one of the objective functions of PCA, write it down, and explain what is it trying to do.
- (5 pts) When is an auto-encoder equivalent to PCA?
- (10 pts) Draw an auto encoder for the case that the inputs are $x \in \mathbb{R}^8$ and we want to perform dimensionality reduction to have $z \in \mathbb{R}^3$. What is the output of this auto-encoder? How many weights does this model have? What is the loss function you would use to train this network? How would you do regularization in the auto-encoder?

4. SVMs [25 points].

- (5 pts) What is the primal optimization problem of an SVM? Write the exact equations and explain what they mean.

- (10 pts) Geometric interpretation of an SVM: draw w , the margin, the support vectors and the decision boundary on the following figure.

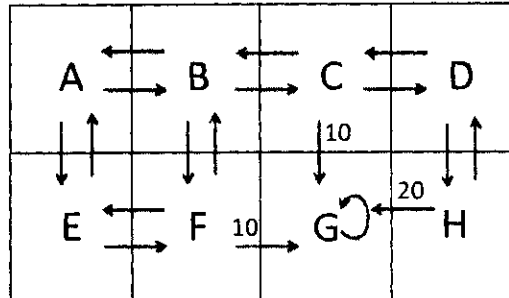


Explain also in words what w , the margin and the support vectors are, as well as why the shape of the decision boundary is what you draw.

- (5 pts) When would you optimize the primal and when the dual optimization problem of an SVM? Why?

- (5 pts) What is a “kernel” in SVM?

5. Reinforcement Learning [20 points].



Consider the robot navigation task shown above. The possible actions in each state are depicted by the arrows. The rewards are +10 for moving into state G from F and C, and +20 from H. State G is the absorbing (end) state. The reward for moving into every other state is 0.

- (5 pts) Assume that the state transitions are deterministic. Recall that under the simple Q-learning algorithm, the estimated Q values are updated using the following rule:

$$\hat{Q}(s, a) = r(s, a) + \gamma \max_{a'} \hat{Q}(s', a')$$

Consider applying this algorithm when all the \hat{Q} values are initialized to zero, and $\gamma = 0.9$. Write all the Q estimates on the upper figure, after the robot has executed the following state sequences: ABCG, AEFG, DHG.

- (5 pts) During learning, what is a good way of picking an action when in a particular state? Explain your answer.

- (5 pts) What is a value function in reinforcement learning? How does it relate to Q ?

- (5 pts) What is a policy in reinforcement learning? By knowing Q , can I compute the policy?

Total Pages = 10
Total Marks = 115