

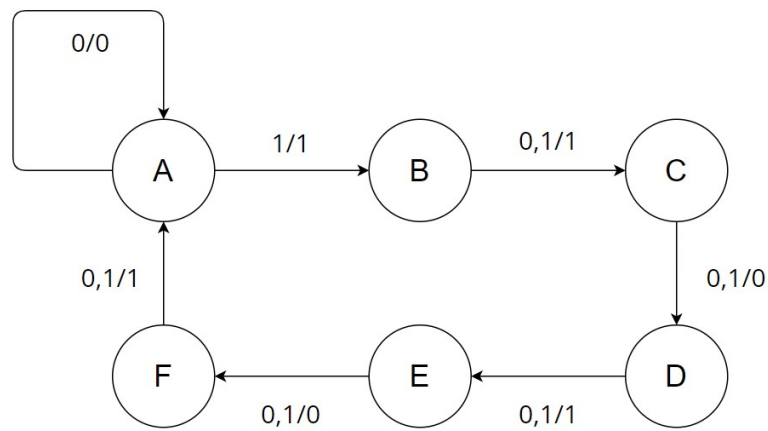
# ELL201 Lab Project

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Sequence to be generated:  $\{1,1,0,1,0,1\}$

## Mealy FSM



Idle state: A (000)

Unused state: A (000)

Minimum number of flip-flops needed =  $\lceil \log_2 6 \rceil = 3$

A	000
B	001
C	010
D	011
E	100
F	101

## Truth table

Current State			Input	Output	Next State			D Flipflops		
$Q_2$	$Q_1$	$Q_0$	X	Y	$Q_2^+$	$Q_1^+$	$Q_0^+$	$D_2$	$D_1$	$D_0$
0	0	0	0	1	0	0	0	0	0	0
0	0	0	1	1	0	0	1	0	0	1
0	0	1	0	1	0	1	0	0	1	0
0	0	1	1	1	0	1	0	0	1	0
0	1	0	0	0	0	1	1	0	1	1
0	1	0	1	0	0	1	1	0	1	1
0	1	1	0	1	1	0	0	1	0	0
0	1	1	1	1	1	0	0	1	0	0
1	0	0	0	0	1	0	1	1	0	1
1	0	0	1	0	1	0	1	1	0	1
1	0	1	0	1	0	0	0	0	0	0
1	0	1	1	1	0	0	0	0	0	0
1	1	0	0	0	0	0	0	0	0	0
1	1	0	1	0	0	0	0	0	0	0
1	1	1	0	0	0	0	0	0	0	0
1	1	1	1	0	0	0	0	0	0	0

Note: Any stray states are redirected to idle state.

States are represented by  $Q_2Q_1Q_0$ .  $D_0$  is the LSB and  $D_2$  is the MSB.

## Karnaugh Maps

$$D_0 = Q_2Q_1'Q_0' + Q_2'Q_1Q_0' + XQ_2'Q_0'$$

$$D_1 = Q_2'Q_1'Q_0 + Q_2'Q_1Q_0'$$

$$D_2 = Q_2'Q_1Q_0 + Q_2Q_1'Q_0'$$

$$Y = Q_2'Q_0 + Q_2'Q_1' + Q_2Q_1Q_0'$$

$Q_2Q_1 \backslash Q_0X$	00	01	11	10
00	0	1	0	0
01	1	1	0	0
11	0	0	0	0
10	1	1	0	0

Figure 1: K-map for  $D_0$

$Q_2Q_1 \backslash Q_0X$	00	01	11	10
00	0	0	1	1
01	1	1	0	0
11	0	0	0	0
10	0	0	0	0

Figure 2: K-map for  $D_1$

$Q_2Q_1 \backslash Q_0X$	00	01	11	10
00	0	0	0	0
01	0	0	1	1
11	0	0	0	0
10	1	1	0	0

Figure 3: K-map for  $D_2$

$Q_2Q_1 \backslash Q_0X$	00	01	11	10
00	1	1	1	1
01	0	0	1	1
11	1	1	0	0
10	0	0	0	0

Figure 4: K-map for  $Y$

## D Flipflop

Positive edge triggered

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```

module D_FF(
    input clk,
    input D,
    output Q);
    reg Q;
    always @(posedge clk)
    begin
        Q = D;
    end
endmodule

```

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## FSM Implementation

Using 3 D Flipflops (code for simulation)

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```

module fsm();
    reg clk;
    reg D2,D1,D0,x;
    wire [2:0] Q;
    wire y;

    assign y = (~Q[2] & Q[0]) | (~Q[2] & ~Q[1]) | (Q[2] & Q[1] & ~Q[0]);
    // Y = Q_2'Q_0 + Q_2'Q_1' + Q_2Q_1Q_0'

    D_FF D_FF2(clk,D2,Q[2]);
    D_FF D_FF1(clk,D1,Q[1]);
    D_FF D_FF0(clk,D0,Q[0]);

```

```

always @(negedge clk)
begin
    D2 = (~Q[2] & Q[1] & Q[0])|(Q[2] & ~Q[1] & ~Q[0]);
    D1 = (~Q[2] & ~Q[1] & Q[0])|(~Q[2] & Q[1] & ~Q[0]);
    D0 = (Q[2] & ~Q[1] & ~Q[0])|(~Q[2] & Q[1] & ~Q[0])|(~Q[2] &
        ~Q[0] & x);
end

initial begin
    $dumpfile("fsm.vcd");
    $dumpvars(0,fsm);
    $monitor($time," %b Input = %b Output = %b State = %b %b
        %b",clk,x,y,Q[2],Q[1],Q[0]);
    x = 0;
    D2 = 0;
    D1 = 0;
    D0 = 0;
    clk = 1;

    #7
    x = 1;

    #8
    x = 0;

    #20
    x = 1;

    #8
    x = 0;
    #20

    $finish;
end

always #2 clk = ~clk;
endmodule

```

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**Output on Terminal**

**Output Waveform**