

Developing a Smart Contract for Land Registry Using Blockchain

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PROBLEM STATEMENT




The traditional land registry system is prone to fraud, inefficiencies, and unauthorized access. Paper-based records and centralized databases are vulnerable to tampering, mismanagement, and lack of transparency. There is a need for a secure, decentralized, and transparent system to store and manage land ownership data.



Project Description






This project aims to develop a blockchain-based land registry system using smart contracts. Blockchain technology ensures a tamper-proof, decentralized ledger that enhances security, transparency, and accessibility. The smart contract automates property registration and ownership transfers, reducing fraud and inefficiencies. By leveraging Ethereum and Solidity, the project ensures that land ownership records remain immutable, reducing dependency on intermediaries and increasing trust among stakeholders.



Key Features:

- *Decentralized Storage*: Eliminates the risk of data manipulation.
- *Enhanced Security*: Ensures data integrity through cryptographic hashing.
- *Improved Access*: Provides a transparent and efficient property registration system.
- *Smart Contract Automation*: Reduces manual intervention, ensuring faster and error-free transactions.

WHO ARE THE END USERS?

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- Government agencies and land registration authorities
 - Property owners and real estate investors
 - Legal professionals and law firms
 - Blockchain developers and researchers
- 
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Technology Used

- Blockchain Platform: Ethereum
- Programming Language: Solidity
- Development Environment: Remix IDE
- Smart Contract Deployment: Ethereum Virtual Machine (EVM)
- Security Features: Cryptographic hashing and digital signatures



RESULTS

- Successfully developed and deployed a smart contract for land registration.
- Demonstrated a secure, transparent, and immutable ledger for property transactions.
- Automated property ownership transfers, reducing manual errors and delays.
- Enhanced data security, eliminating unauthorized modifications.
- Potential for integration with government and legal systems for wider adoption.

GitHub Repository

For more details and the complete code for the Blockchain-based Land Registry, visit the GitHub repository:

 [Blockchain-Land-Registry](#)

Snapshots

Deployment Screen:

The screenshot displays the Remix IDE interface during the deployment of a Solidity contract named `landregistry.sol`. The left sidebar contains the 'DEPLOY & RUN TRANSACTIONS' panel, which shows the contract's balance (0 ETH) and a list of functions: `registerLand`, `transferOwn...`, `getLand`, `isLandRegiste...`, and `lands`. The main editor displays the Solidity code for the contract, including functions for transferring ownership, getting land details, and checking if land is registered. The bottom status bar shows the deployment details: `[vm] from: 0x5B3...eddC4 to: LandRegistry.(constructor) value: 0 wei data: 0x608...a0033 logs: 0 hash: 0x435...450dd`. The bottom right corner indicates that the RemixAI Copilot is enabled.

```
38 // Transfer ownership of a land parcel
39 function transferOwnership(uint256 _id, address _newOwner) public { 33418 gas
40     Land storage land = lands[_id];
41     require(land.registered, "Land not registered");
42     require(land.owner == msg.sender, "Only the owner can transfer ownership");
43
44     address oldOwner = land.owner;
45     land.owner = _newOwner;
46
47     emit OwnershipTransferred(_id, oldOwner, _newOwner);
48 }
49
50 // Get land details
51 function getLand(uint256 _id) public view returns (uint256, string memory, uint256, address, bool) { infinite gas
52     Land memory land = lands[_id];
53     require(land.registered, "Land not registered");
54
55     return (land.id, land.location, land.area, land.owner, land.registered);
56 }
57
58 // Check if land is registered
59 function isLandRegistered(uint256 _id) public view returns (bool) { 2867 gas
60     return lands[_id].registered;
61 }
62
63 }
```

Scam Alert Initialize as git repo Did you know? You can verify your contract using the Etherscan plugin. RemixAI Copilot (enabled)

Blockchain Transaction Logs:

This screenshot shows the Remix IDE interface with the `landregistry.sol` contract loaded. The `transferOwnership` function is being executed. The left sidebar shows the deployed contracts and the transaction details. The main editor displays the Solidity code for the contract. The bottom status bar indicates the transaction was successful, with a VM log showing the function call and return value.

```
41 land_storage land = lands[_id];
42 require(land.registered, "land not registered");
43 require(land.owner == msg.sender, "Only the owner can transfer ownership");
44
45 address oldOwner = land.owner;
46 land.owner = _newOwner;
47
48 emit OwnershipTransferred(_id, oldOwner, _newOwner);
49
50 // Get land details
51 function getLand(uint256 _id) public view returns (uint256, string memory, uint256, address, bool) { Infinite gas
52     Land memory land = lands[_id];
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55     return (land.id, land.location, land.area, land.owner, land.registered);
56 }
57
58 // Check if land is registered
59 function isLandRegistered(uint256 _id) public view returns (bool) { 2867 gas
60     return lands[_id].registered;
61 }
62
63 }
```

VM Log: [vm] from: 0x583...eddC4 to: LandRegistry.transferOwnership(uint256,address) 0xd91...39138 value: 0 wei data: 0x295...eddC4 logs: 1 hash: 0x1b7...02462

This screenshot shows the Remix IDE interface with the `landregistry.sol` contract loaded. The `registerLand` function is being executed. The left sidebar shows the deployed contracts and the transaction details. The main editor displays the Solidity code for the contract. The bottom status bar indicates the transaction was successful, with a VM log showing the function call and return value.

```
38 // Transfer ownership of a land parcel
39 function transferOwnership(uint256 _id, address _newOwner) public { 33418 gas
40     Land storage land = lands[_id];
41     require(land.registered, "land not registered");
42     require(land.owner == msg.sender, "Only the owner can transfer ownership");
43
44     address oldOwner = land.owner;
45     land.owner = _newOwner;
46
47     emit OwnershipTransferred(_id, oldOwner, _newOwner);
48
49 // Get land details
50 function getLand(uint256 _id) public view returns (uint256, string memory, uint256, address, bool) { Infinite gas
51     Land memory land = lands[_id];
52     require(land.registered, "land not registered");
53
54     return (land.id, land.location, land.area, land.owner, land.registered);
55 }
56
57 // Check if land is registered
58 function isLandRegistered(uint256 _id) public view returns (bool) { 2867 gas
59     return lands[_id].registered;
60 }
61
62 }
63 }
```

VM Log: [vm] from: 0x583...eddC4 to: LandRegistry.registerLand(uint256,string,uint256) 0xd91...39138 value: 0 wei data: 0x98f...00000 logs: 1 hash: 0x1b2...10842

This screenshot shows the Remix IDE interface with the `landregistry.sol` contract loaded. The `registerLand` function is being executed. The left sidebar shows the deployed contracts and the transaction details. The main editor displays the Solidity code for the contract. The bottom status bar indicates the transaction was successful, with a VM log showing the function call and return value.

```
41 land_storage land = lands[_id];
42 require(land.registered, "land not registered");
43 require(land.owner == msg.sender, "Only the owner can transfer ownership");
44
45 address oldOwner = land.owner;
46 land.owner = _newOwner;
47
48 emit OwnershipTransferred(_id, oldOwner, _newOwner);
49
50 // Get land details
51 function getLand(uint256 _id) public view returns (uint256, string memory, uint256, address, bool) { Infinite gas
52     Land memory land = lands[_id];
53     require(land.registered, "land not registered");
54
55     return (land.id, land.location, land.area, land.owner, land.registered);
56 }
57
58 // Check if land is registered
59 function isLandRegistered(uint256 _id) public view returns (bool) { 2867 gas
60     return lands[_id].registered;
61 }
62
63 }
```

VM Log: [vm] from: 0x583...eddC4 to: LandRegistry.registerLand(uint256,string,uint256) 0xd91...39138 value: 0 wei data: 0x98f...00000 logs: 1 hash: 0x622...7e78f

This screenshot shows the Remix IDE interface with the `landregistry.sol` contract loaded. The `registerLand` function is being executed, but the transaction failed. The left sidebar shows the deployed contracts and the transaction details. The main editor displays the Solidity code for the contract. The bottom status bar indicates the transaction failed, with a VM log showing the function call and return value.

```
38 // Transfer ownership of a land parcel
39 function transferOwnership(uint256 _id, address _newOwner) public { 33418 gas
40     Land storage land = lands[_id];
41     require(land.registered, "land not registered");
42     require(land.owner == msg.sender, "Only the owner can transfer ownership");
43
44     address oldOwner = land.owner;
45     land.owner = _newOwner;
46
47     emit OwnershipTransferred(_id, oldOwner, _newOwner);
48
49 // Get land details
50 function getLand(uint256 _id) public view returns (uint256, string memory, uint256, address, bool) { Infinite gas
51     Land memory land = lands[_id];
52     require(land.registered, "land not registered");
53
54     return (land.id, land.location, land.area, land.owner, land.registered);
55 }
56
57 // Check if land is registered
58 function isLandRegistered(uint256 _id) public view returns (bool) { 2867 gas
59     return lands[_id].registered;
60 }
61
62 }
63 }
```

VM Log: [vm] from: 0x583...eddC4 to: LandRegistry.(constructor) value: 0 wei data: 0x608...a0033 logs: 0 hash: 0xd35...450dd

Test Results:

The screenshot displays the Remix IDE interface, which is used for developing and testing smart contracts. The interface is divided into several panels:

- Left Panel (Deploy & Run Transactions):** This panel contains settings for deploying and running transactions. It includes a dropdown for the VM (Remix VM (Cancun)), an account selection dropdown (0x5B3...eddC4 (99.999999999...)), a gas limit section (Estimated Gas, Custom 3000000), a value section (0 Wei), and a contract selection dropdown (LandRegistry - contracts/landregist). There is a "Deploy" button and a checkbox for "Publish to IPFS".
- Top Panel (Code Editor):** This panel shows the source code of the smart contract, landregistry.sol. The code includes functions for registering land, transferring ownership, and checking if land is registered.
- Bottom Panel (Transaction Log):** This panel displays the results of the transactions. It shows a list of transactions with their status (green checkmark for success), from/to addresses, value, data, logs, and hash. Each transaction entry has a "Debug" button next to it.

The transaction log shows the following transactions:

- [vm] from: 0x5B3...eddC4 to: LandRegistry.(constructor) value: 0 wei data: 0x608...a0033 logs: 0 hash: 0x435...450dd
- [vm] from: 0x5B3...eddC4 to: LandRegistry.registerLand(uint256,string,uint256) 0xd91...39138 value: 0 wei data: 0x98f...00000 logs: 1 hash: 0x1b2...10842
- [call] from: 0x5B38Da6a701c56854dCfcB03FcB875f56beddC4 to: LandRegistry.getLand(uint256) data: 0xf02...00001
- [vm] from: 0x5B3...eddC4 to: LandRegistry.transferOwnership(uint256,address) 0xd91...39138 value: 0 wei data: 0x295...eddc4 logs: 1 hash: 0x3b7...02462
- [call] from: 0x5B38Da6a701c56854dCfcB03FcB875f56beddC4 to: LandRegistry.isLandRegistered(uint256) data: 0x2e8...00001
- [vm] from: 0x5B3...eddC4 to: LandRegistry.registerLand(uint256,string,uint256) 0xd91...39138 value: 0 wei data: 0x98f...00000 logs: 1 hash: 0x622...7e78f

The bottom status bar shows a "Scam Alert" icon, a "Did you know?" message, and the "RemixAI Copilot (enabled)" status.



Thank you

