

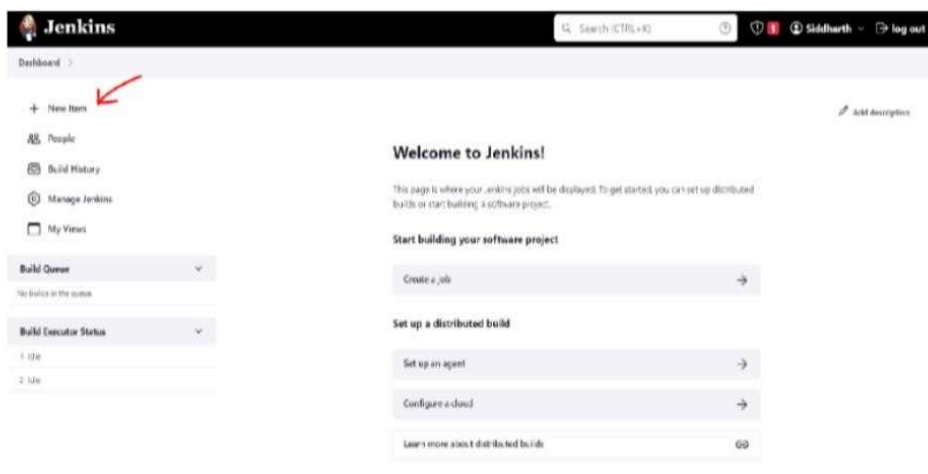
Experiment 5:

AIM: Demonstrate continuous integration and development using Jenkins.

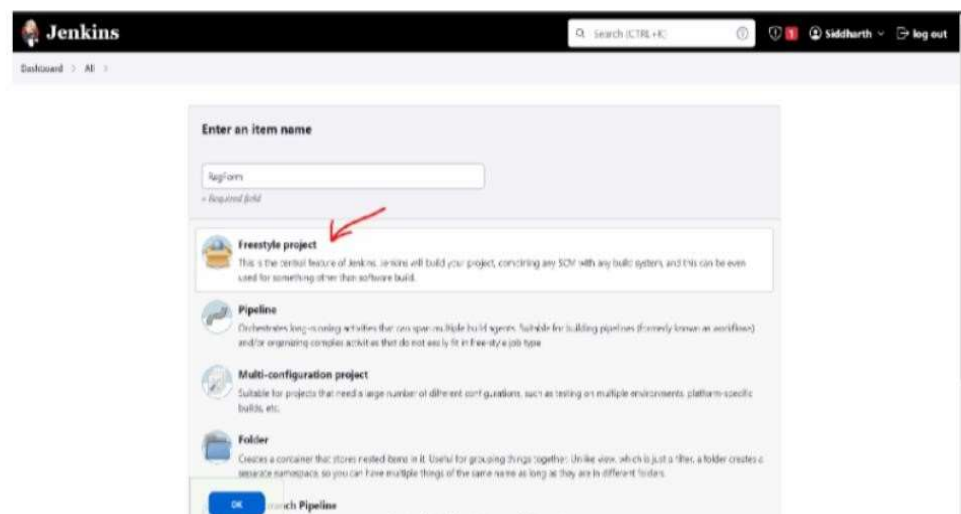
DESCRIPTION:

Continuous Integration (CI) and Continuous Development (CD) are practices in software development that aim to automate and streamline the process of building, testing, and deploying software.

Step-1: Go to the dashboard, click on new item and give the item name.



Step-2: Select itemtype as Freestyle project & Click on OK.



Step-3: configure

↳ go to general description

↳ radio button

- select discard Old builds

General Enabled ☒

Description

backend

Plain text [Preview](#)

☒ Discard old builds [?](#)

Step-4: Strategy

- Select it as log rotation

days to keep builds

- (any number) 14.

Maximum no. of builds to keep.

- (mm) (20)

☒ Discard old builds [?](#)

Strategy

Log Rotation

Days to keep builds

if not empty, build records are only kept up to this number of days

14

Max # of builds to keep

if not empty, only up to this number of build records are kept

Advanced [v](#)

Step-5: Source code

management:

- Click on Git radiobutton.

- Select GitHub project (Go to Github repository and copy the link).
- Go to project url
- (Give the GitHub url in the textbox).

Source Code Management

☐ None

☒ Git ?

Repositories ?

Repository URL ?

Credentials ?

+ Add

Advanced

Add Repository

Branches to build ?

Save Apply

Step-6: go to Build triggers

- Select build periodically
- Type the following in textbox
 - TZ=IST
 - H21*60

Build Triggers

☐ Trigger builds remotely (e.g., from scripts) ?

☐ Build after other projects are built ?

☒ Build periodically ?

Schedule ?

TZ=IST
H 21 * 6 0

Would last have run at Sunday, 25 June, 2023 at 9:20:13 pm India Standard Time; would next run at Sunday, 2 June, 2024 at 9:20:13 pm India Standard Time

☒ GitHub hook trigger for GITScm polling ?

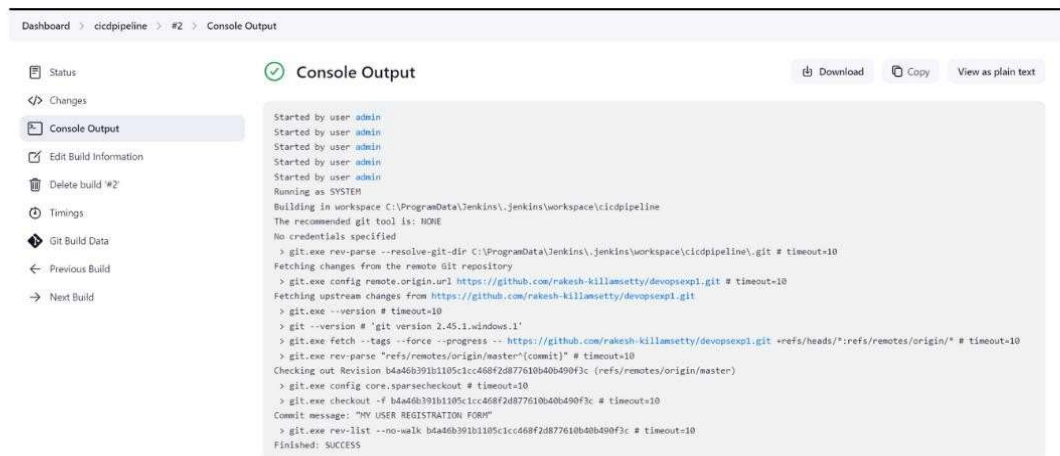
☐ Poll SCM ?

Step-7:

- Click on Save.
- Click on Build now
- In build history you can see your first build name as #1
- click on the console output, you can see the build Status as Success

The screenshot displays the Jenkins web interface for a pipeline named 'cicdpipeline'. At the top, there's a header with the pipeline name and an 'Edit description' link. Below this, the 'Permalinks' section is visible. The main part of the interface shows the build history for this pipeline. The most recent build is #2, dated 23 Jun 2024, 13:14:57. It has a green checkmark icon indicating success. To the right of the build number, there are links for 'Add description' and 'Keep this build forever'. Below the build number, there are two circular icons: a clock for 'Started by user admin (5 times)' and a play button for 'This run spent:'. The 'This run spent' section lists the following durations: 4.5 sec waiting, 2.5 sec build duration, and 7 sec total from scheduled to completion. Below this, the 'git' icon is shown, followed by the 'Revision' (b4a46b391b1105c1cc468f2d877610b40b490f3c) and the 'Repository' (https://github.com/rakesh-killamsetty/devopsxp1.git). A link to 'refs/remotes/origin/master' is also present. At the bottom, the '</>' icon is shown, followed by 'No changes.' The bottom right corner of the interface shows 'REST API' and 'Jenkins 2.463'.

OUTPUT:

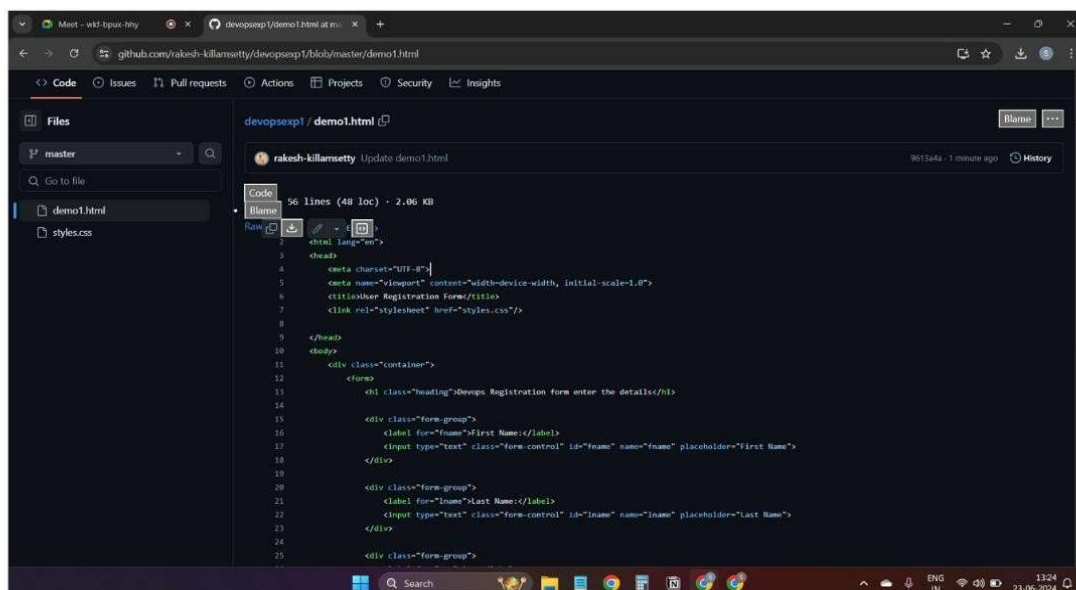


The screenshot shows the Jenkins web interface. On the left, a sidebar contains links for Status, Changes, Console Output (selected), Edit Build Information, Delete build #2, Timings, Git Build Data, Previous Build, and Next Build. The main area displays the 'Console Output' for build #2 of the 'cicdpipeline'. The output text shows the build process starting with 'git.exe rev-parse --resolve-git-dir', fetching changes from a remote repository, checking out a specific revision, and finally committing the changes with the message 'MY USER REGISTRATION FORM'. The build ends with 'Finished: SUCCESS'.

```
Started by user admin
Started by user admin
Started by user admin
Started by user admin
Running as SYSTEM

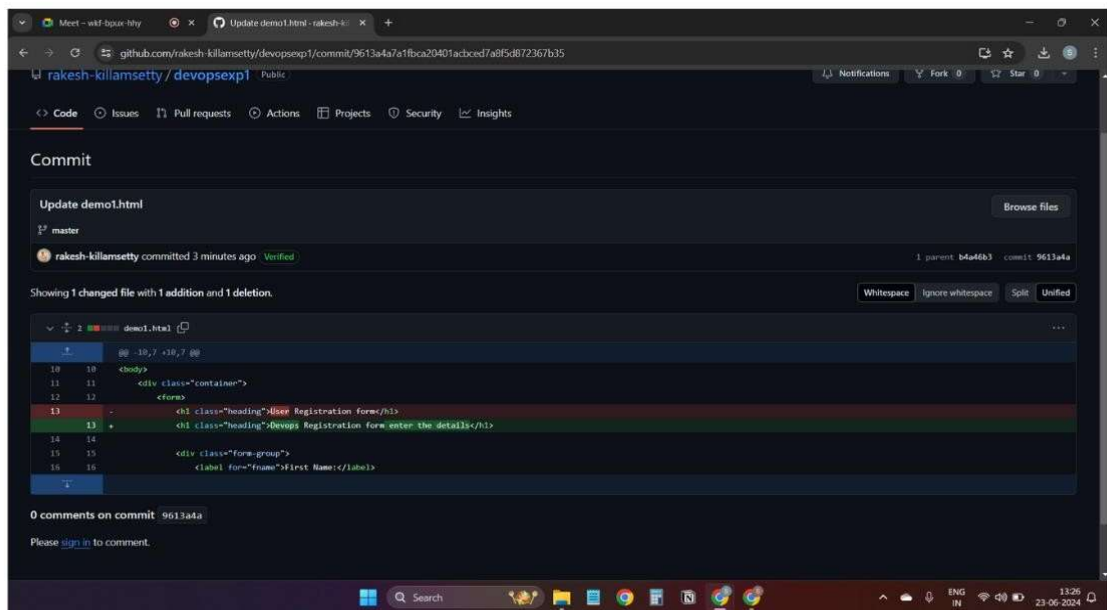
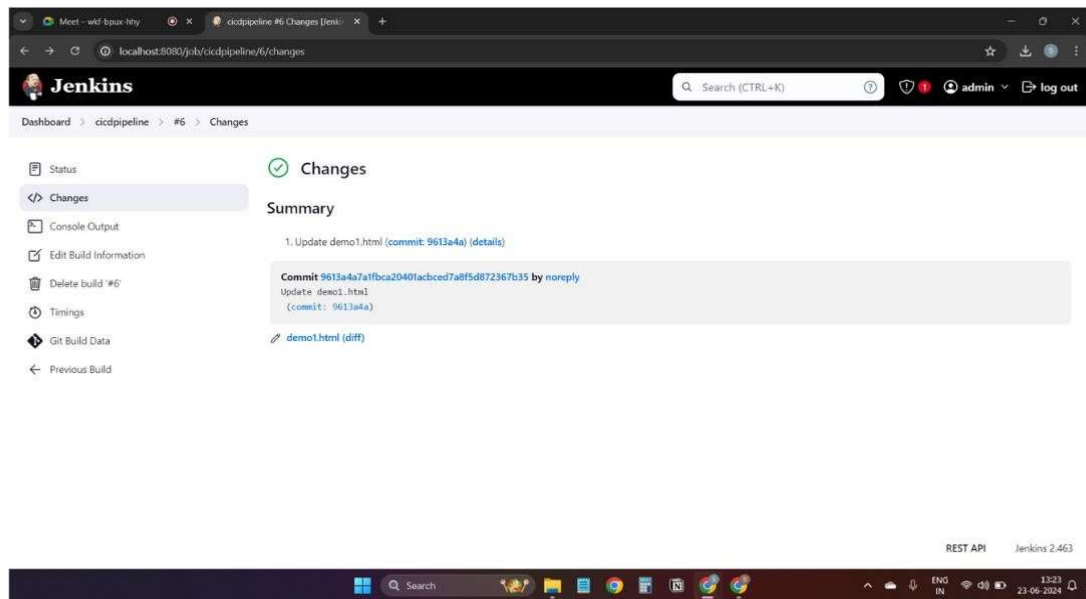
Building in workspace C:\ProgramData\Jenkins\workspace\cicdpipeline
The recommended git tool is: NONE
No credentials specified
> git.exe rev-parse --resolve-git-dir C:\ProgramData\Jenkins\workspace\cicdpipeline\.git # timeout=10
Fetching changes from the remote Git repository
> git.exe config remote.origin.url https://github.com/rakesh-killamsetty/devopsexpl.git # timeout=10
Fetching upstream changes from https://github.com/rakesh-killamsetty/devopsexpl.git
> git.exe --version # timeout=10
> git --version # 'git version 2.45.1.windows.1'
> git.exe fetch --tags --progress -- https://github.com/rakesh-killamsetty/devopsexpl.git +refs/heads/*:refs/remotes/origin/* # timeout=10
> git.exe rev-parse "refs/remotes/origin/master":[commit] # timeout=10
Checking out Revision b4a4b391b1105c1cc468f2d877610b40b490f3c (refs/remotes/origin/master)
> git.exe config core.sparsecheckout # timeout=10
> git.exe checkout -f b4a4b391b1105c1cc468f2d877610b40b490f3c # timeout=10
Commit message: "MY USER REGISTRATION FORM"
> git.exe rev-list --no-walk b4a4b391b1105c1cc468f2d877610b40b490f3c # timeout=10
Finished: SUCCESS
```

After the project get save in your repository, any changes in the GitHub will be build automatically



The screenshot shows a web browser displaying a GitHub repository page for 'devopsexpl / demo1.html'. The page shows a commit by 'rakesh-killamsetty' titled 'Update demo1.html' from 1 minute ago. The commit details show 56 lines (48 loc) and 2.06 KB. The file content is displayed in a dark-themed editor, showing HTML code for a registration form. The code includes a meta charset, viewport, and title, followed by a form with input fields for 'first Name' and 'last Name'.

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>User Registration Form</title>
  <link rel="stylesheet" href="styles.css">
</head>
<body>
  <div class="container">
    <div class="form">
      <h1 class="heading">Devops Registration form enter the details</h1>
      <div class="form-group">
        <label for="first Name">First Name</label>
        <input type="text" class="form-control" id="first Name" name="first Name" placeholder="First Name">
      </div>
      <div class="form-group">
        <label for="last Name">Last Name</label>
        <input type="text" class="form-control" id="last Name" name="last Name" placeholder="Last Name">
      </div>
      <div class="form-group">
```



EXPERIMENT 6**AIM :****PROGRAM :**

>> Install java17/ java 21.

>> after installing JAVA jdk. Now, Search for Eclipse IDE in browser. Click on first link.

>>Install ECLISPE IDE for java developers→click on Install → click on launch.



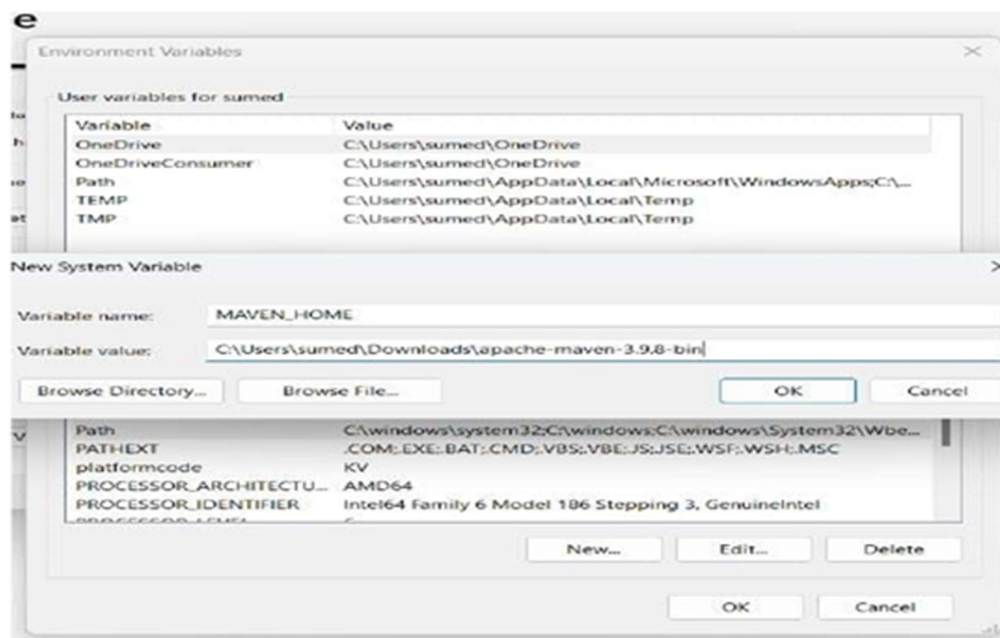
>> Now, browse Maven and download it .

>> after Installing → open file explorer → click on maven zip file and extract the files.

>> Now, open settings → search for edit system environment variables.

>> click on new and add a variable.

- Variable name : MAVEN_HOME
- Variable value: maven path (from file explorer)



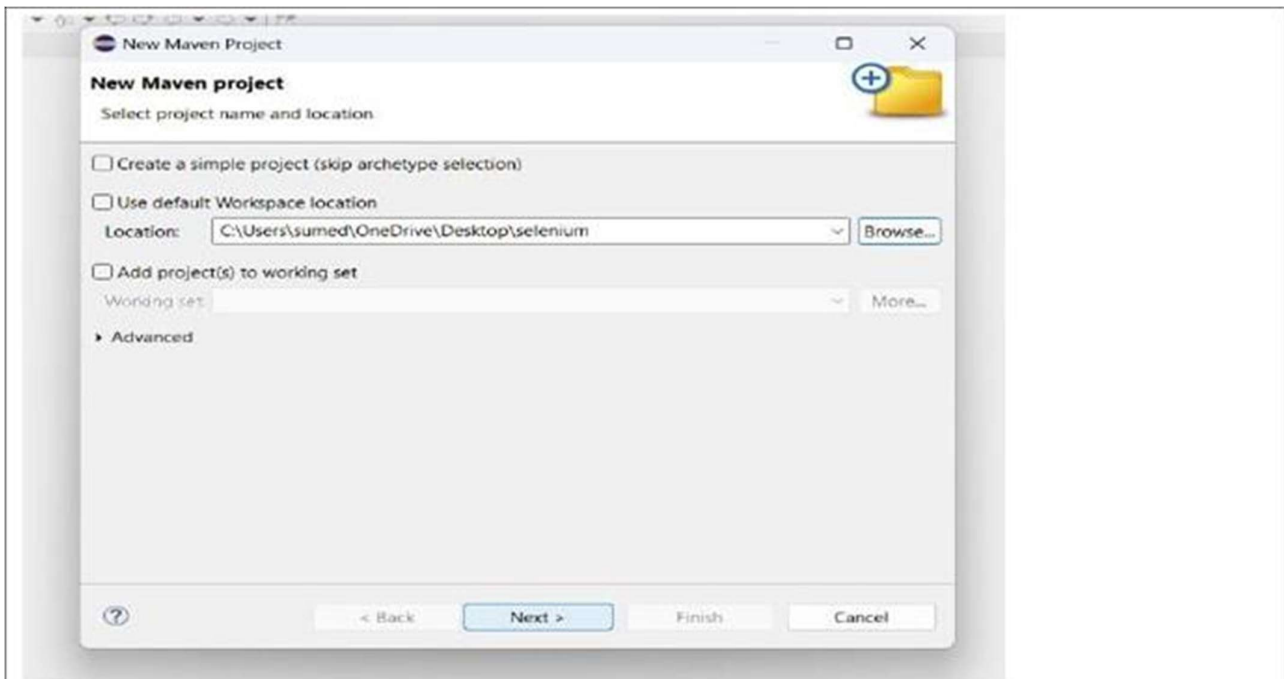
>> click on ok.

>> In same environment variable → open path variable → click edit

>> in new window click on new, enter : %MAVEN_HOME%\bin

>> click on ok.

>> open eclipse and click on file → new → maven project



>> create a folder in desktop.

>> Select it for this file to create a project where remove the check box for default workspace location and paste the new folder location and click on next.

>> FILTER: select ALL CATALOG

- Select maven- archetype-quickstart. click next.

>> enter Artifact id : devops (preferable name)

>> click finish

>> enter "Y" in terminal

>> Select Devops src/main/java □ com.maven.devops □ app.java

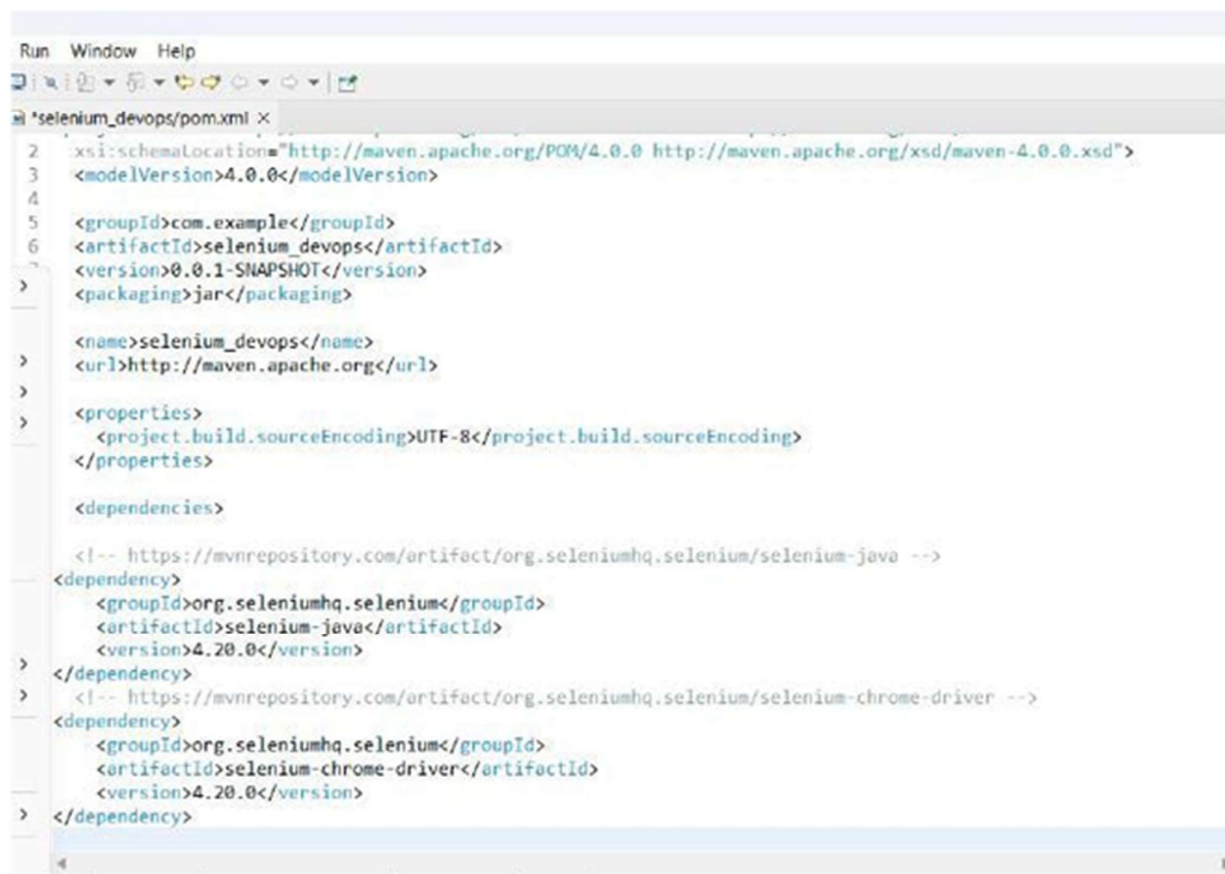
>> Select pom.xml add dependencies (near dependencies tags)

1. Selenium java:

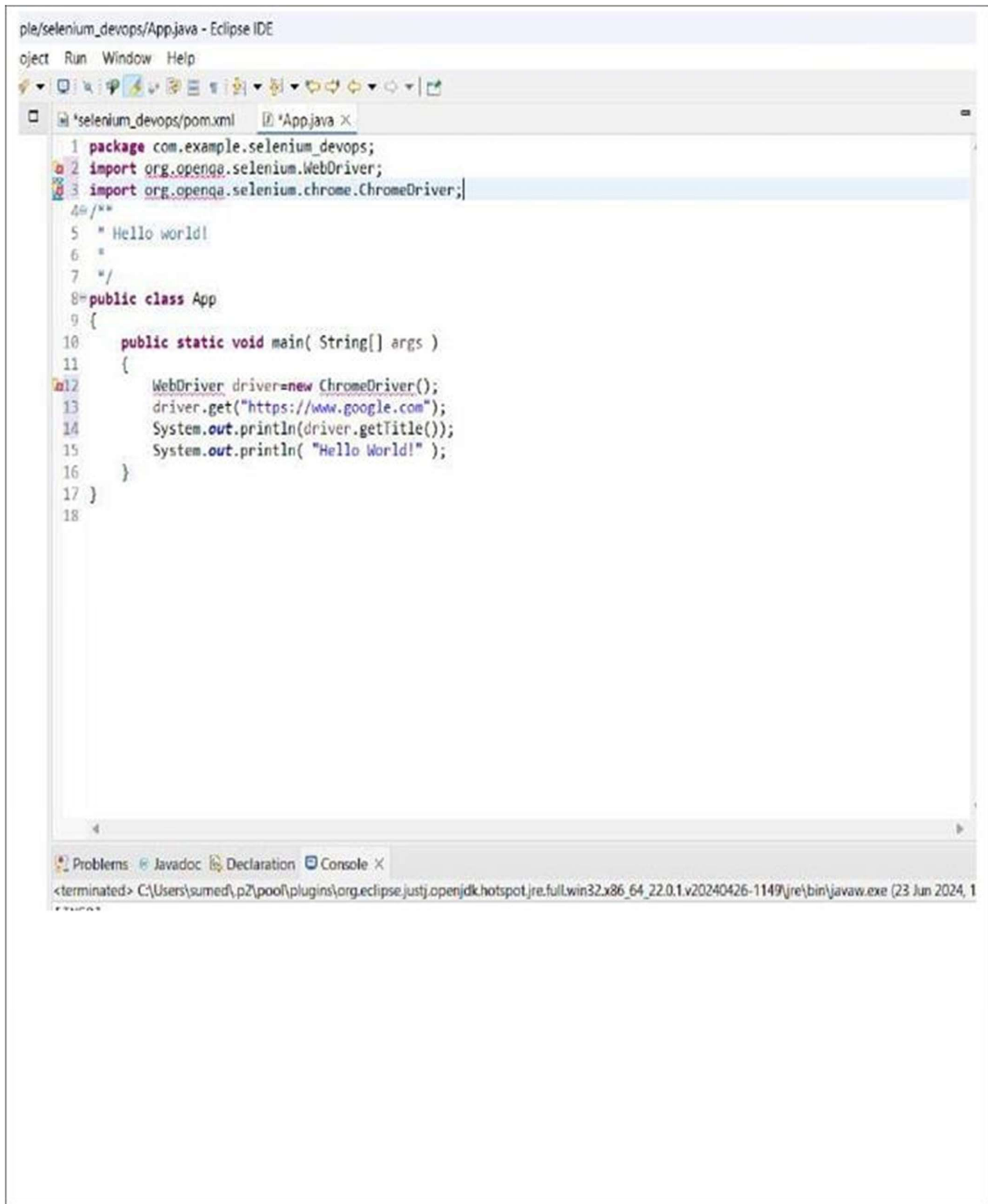
- Search for java maven dependency in google browser
- Select the java maven code
- Click on latest version(4.21.0)



- Copy the dependency code and paste in pom.xml file
- 1. Similarly add selenium chrome driver dependency into pom.xml file



>> run the app.java program(using java application this option is provided after right click on "run as")



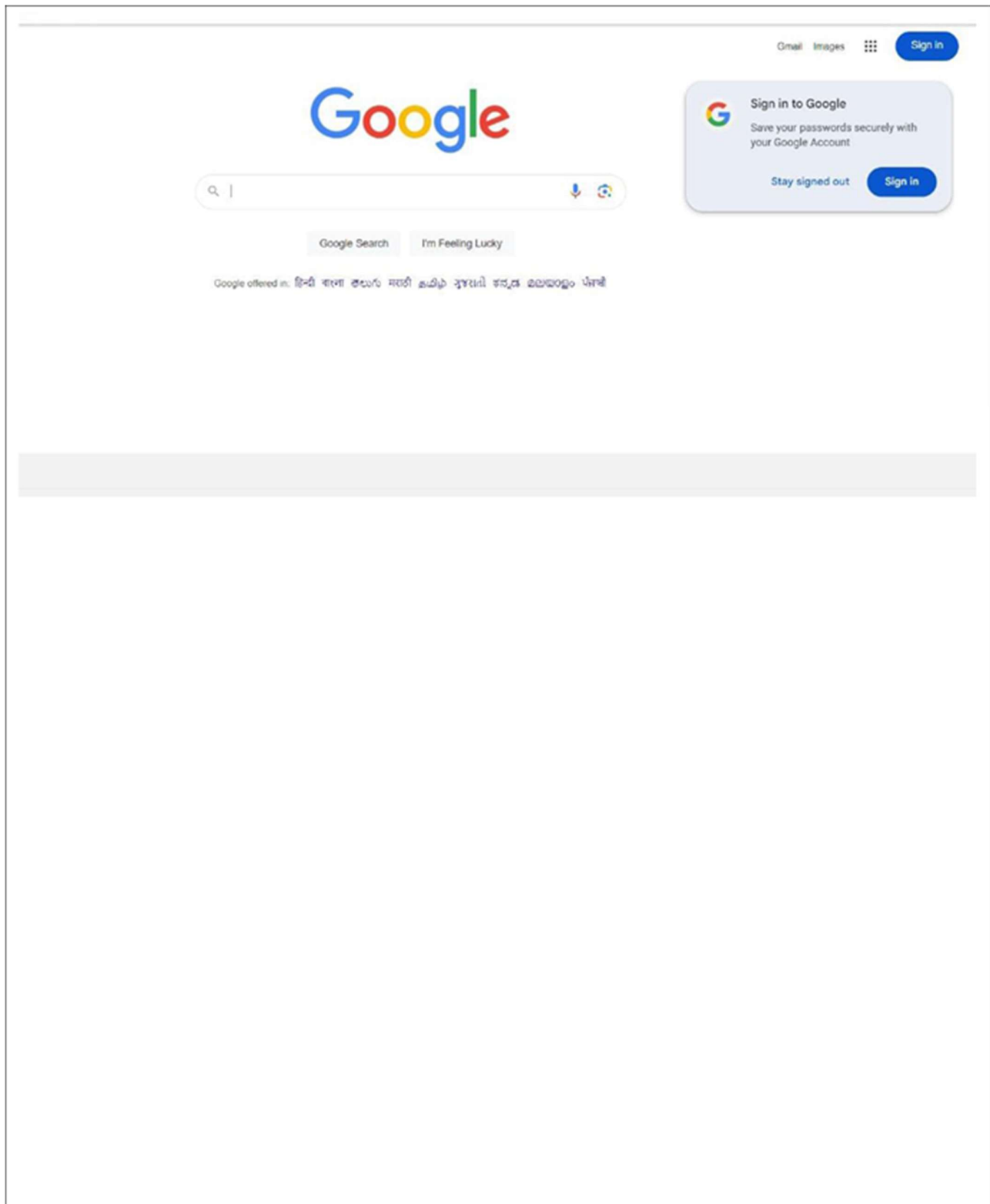
The screenshot displays the Eclipse IDE interface. The top menu bar includes 'File', 'Edit', 'Format', 'Source', 'Run', 'Window', and 'Help'. Below the menu is a toolbar with various icons. The 'Project Explorer' on the left shows a project named 'selenium_devops' with two files: 'pom.xml' and 'App.java'. The 'App.java' file is open in the editor, showing the following code:

```
1 package com.example.selenium_devops;
2 import org.openqa.selenium.WebDriver;
3 import org.openqa.selenium.chrome.ChromeDriver;
4
5 /**
6  * Hello world!
7  */
8 public class App
9 {
10     public static void main( String[] args )
11     {
12         WebDriver driver=new ChromeDriver();
13         driver.get("https://www.google.com");
14         System.out.println(driver.getTitle());
15         System.out.println( "Hello World!" );
16     }
17 }
18
```

At the bottom of the IDE, there is a 'Console' tab showing the output of the program:

```
<terminated> C:\Users\sumed\p2\pooof\plugins\org.eclipse.justj.openjdk.hotspot.jre.full.win32.x86_64_22.0.1.v20240426-1149\jre\bin\javaw.exe (23 Jun 2024, 1
```

OUTPUT:



Experiment 7:

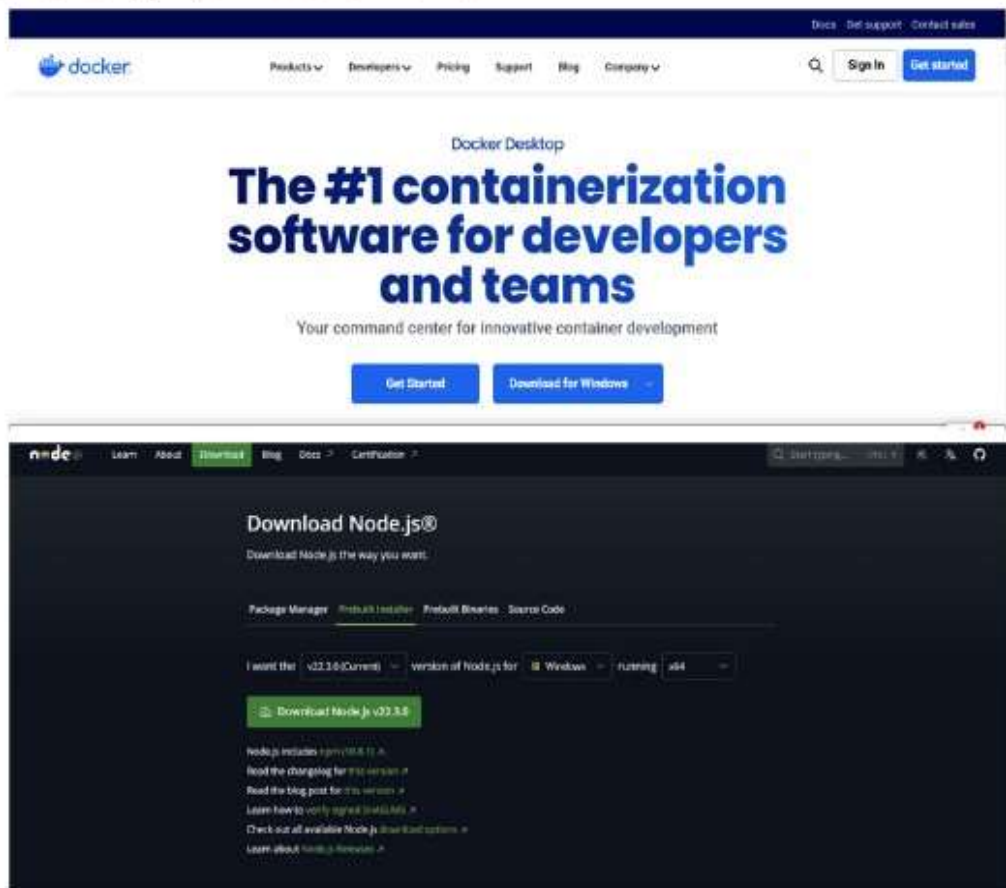
AIM: Develop a simple containerized application using Docker.

DESCRIPTION:

Docker is a set of platform as a service (PaaS) products that use OS-level virtualization to deliver software in packages called containers. It is a tool that is used to automate the deployment of applications in lightweight containers so that applications can work efficiently in different environments in isolation.

Step-1: Install Docker Desktop (Make sure you got wsl updated in your device (Win 11 / Win 10))

Install node.js (Make sure you install it with admin privileges). Check if node is installed using 'npm -version' cmd.



Step-2: Building a node.js server application:

- Create a simple server application using node.js.
- From a new directory, create a file called index.js. Run 'npm init' cmd. Check if the package.json and package-lock.json are added into the directory.
- Run 'npm i express' to install express dependency for building server.
- Write configuration code in the index.js file for a simple server. Expose a port (3000) and an endpoint ("/").
- Run the server application by running 'node index.js'

A screenshot of a code editor window titled 'index.js'. The editor shows the following JavaScript code:

```
JS index.js > [0] port
1  const express=require("express")
2  const app = express()
3  const port=3000
4
5  app.listen(port,()=>{
6    console.log(`server started on port: ${port}`)
7  })
8
9
10 app.get("/",(req,res)=>{
11   res.send("docker is easy")
12 })
```

- Check if the server is running on the exposed port from the browser by running the command 'node index.js'.
- Then, to containerise/dockerise application:
 - Open docker desktop to start running the docker engine
 - Go to the working directory of the server application, and run 'docker init' and specify the configuration settings
 - Check if the files are added to your directory such as DockerFile, compose.yaml, dockerIgnore.
 - Go to compose.yaml file, and configure the port mapping as per your needs (localPort: containerPort)



```
compose.yaml X
compose.yaml

5 # Here the instructions define your application as a service called "server".
6 # This service is built from the Dockerfile in the current directory.
7 # You can add other services your application may depend on here, such as a
8 # database or a cache. For examples, see the Awesome Compose repository:
9 # https://github.com/docker/awesome-compose
10 services:
11   server:
12     build:
13       context: .
14     environment:
15       NODE_ENV: production
16     ports:
17       - 80:3000
18
19 # The commented out section below is an example of how to define a PostgreSQL
20 # database that your application can use. 'depends_on' tells Docker Compose to
```

Step-3: Running the docker container:

- Run the 'docker compose --up build' command. Check if the container is running in the Docker Desktop application.
- Now visit the port you have exposed as per the config in compose.yaml. Check if the application is being run in your device from docker container.



Meet - AY2122-IY-IS... Meet - AY2122-IY-IS... YouTube Maps Gmail

docker is easy

To stop the application, run "Ctrl+C"

You have successfully containerised a server application using docker.

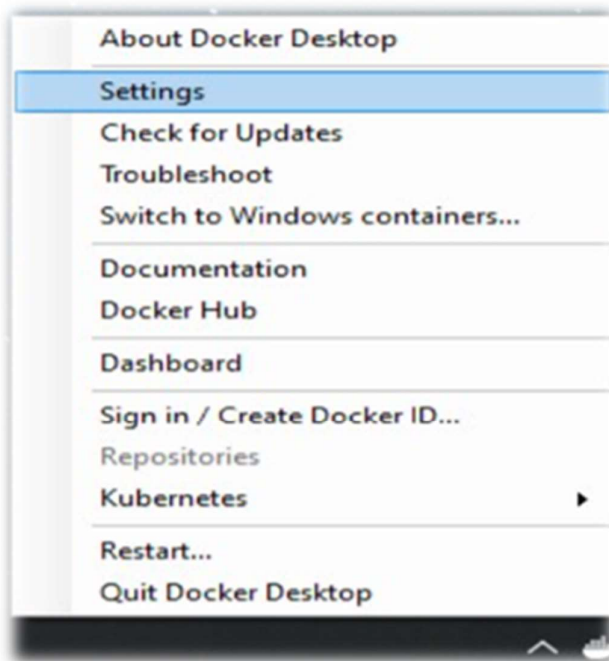
EXPERIMENT 8:

AIM : Integrate Kubernetes and Docker.

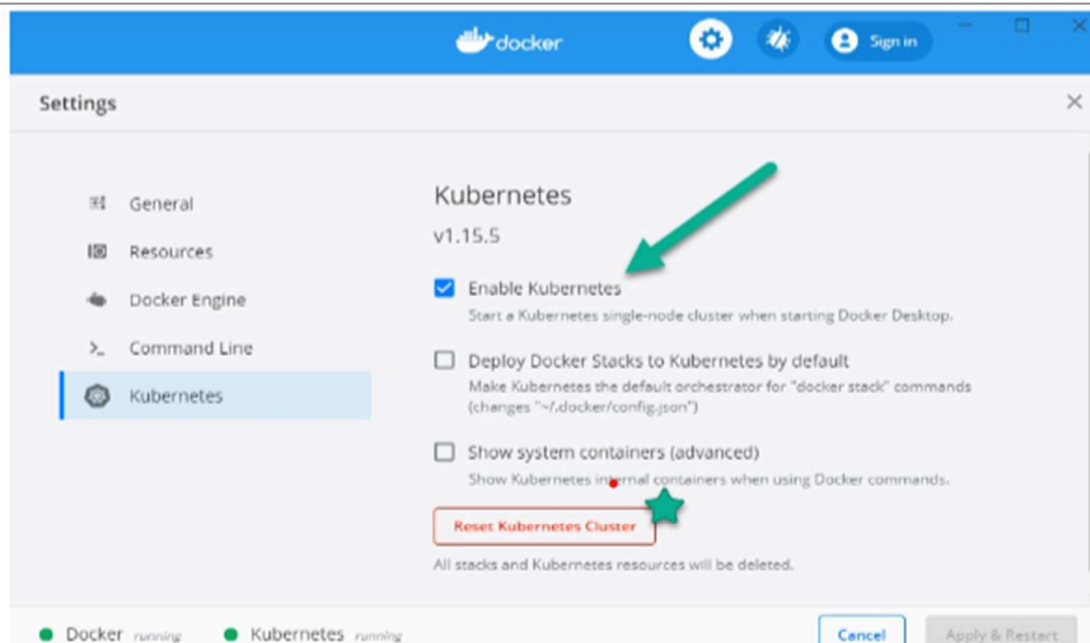
PROGRAM :

Install Docker desktop, enable Kubernetes. Kubernetes itself runs in containers. When you deploy a Kubernetes cluster you first install Docker (or another container runtime like containerd) and then use tools like **kubeadm** which starts all the Kubernetes components in containers. Docker Desktop does all that for you.

Make sure you have Docker Desktop running - in the taskbar in Windows and the menu bar on the Mac you'll see Docker's whale logo. Click the whale and select Settings:



Click on Kubernetes and check the Enable Kubernetes checkbox:



Verify your Kubernetes cluster: like Docker uses 'docker' and 'docker-compose' commands to manage containers, Kubernetes uses tool 'kubectl' to manage apps. Docker desktop installs kubectl too.

Check the state of Docker desktop cluster:

```
kubectl get nodes
```