

Premier League Player Valuation: Are They Worth It?

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Introduction

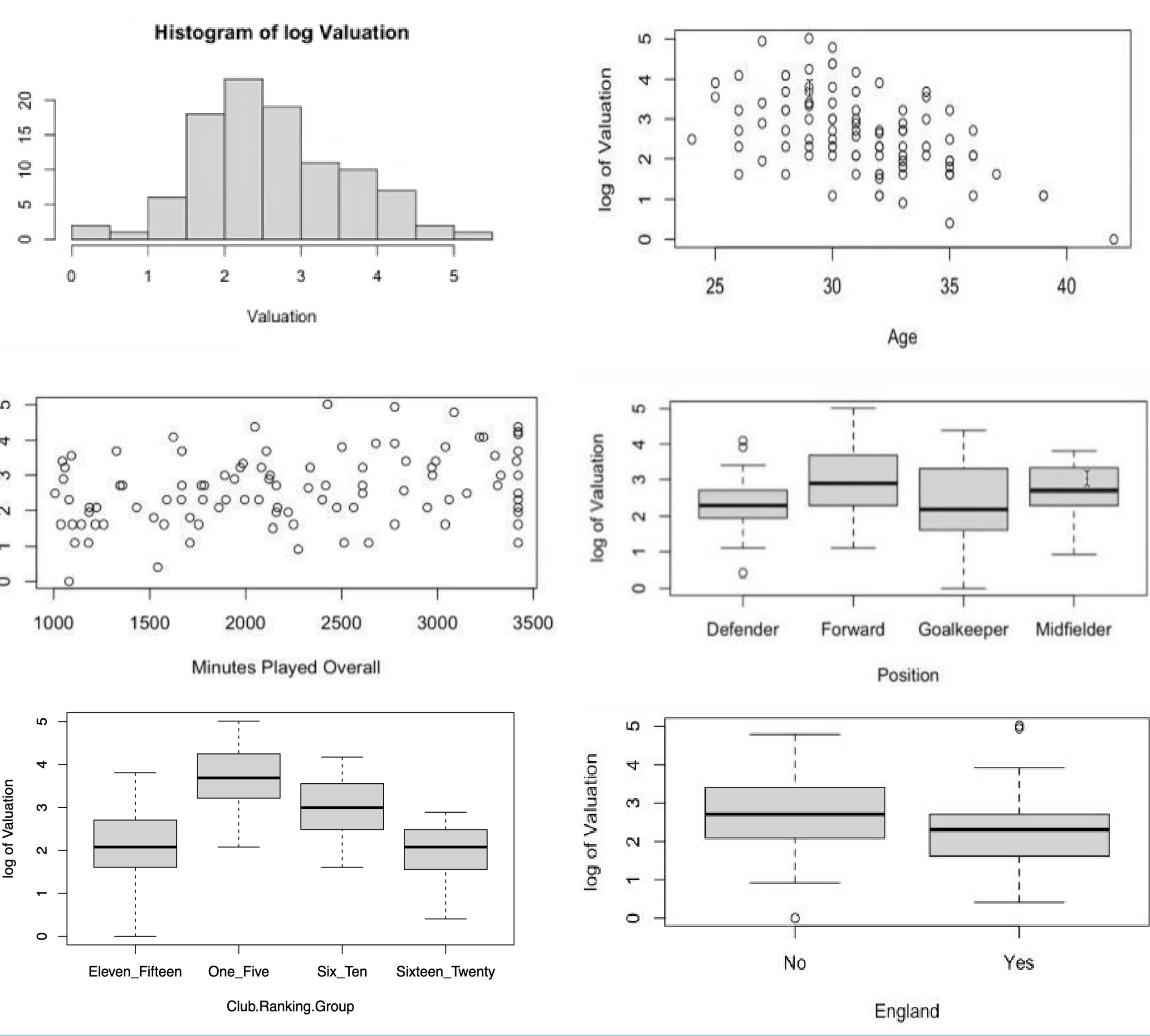
- Understanding what drives soccer players' transfer market values can help clubs make smarter decisions when buying or selling players. Knowing whether factors like age, position, and minutes played influence value is essential for improving contract negotiations and building balanced squads.
- Our project examines whether older players have a higher transfer market value than younger players, whether offensive players are valued higher than defensive players, and whether players with more minutes played command greater transfer value.
- Younger players are often seen as investments (Metelski, 2021), offensive players like forwards tend to command higher fees (Zhou, 2019), and greater playing time boosts visibility and demand (Besson, Ravenel, Poli, 2020), making these variables crucial for ensuring fair valuations and financial stability for clubs.

Research Questions

1. Do older players have a higher transfer market value than younger players, on average?
2. Do offensive players have a higher transfer market value than defensive players?
3. Do players with a higher play time (minutes played) have a greater transfer market value than players with a lower play time?

Data Summary

- Population of Interest**
- Soccer players in the premier league in the 2018-19 season
- Data**
- Obtained data from Footystats which we filtered based on our objective
- Manipulations**
- Clustered clubs into 4 categorical levels based on the club rankings at the end of the season
 - Assigned players as either 'England' or 'Non-England' players to determine how their nationality effected their valuation
 - As our initial model was skewed towards the right and had a gap in the data, we applied a log transformation to our data to make it closer to normal



Multiple Linear Regression Analysis

Stage One: Quantitative Variables

Initial: $\log(\text{Valuation}) = \beta_0 + \beta_1\text{Age} + \beta_2\text{MinutesPlayedOverall} + \beta_3\text{AppearancesOverall} + \beta_4\text{GoalsOverall} + \beta_5\text{CleanSheetsOverall} + \beta_6\text{ConcededOverall} + \beta_7\text{GoalsInvolvedPer90Overall} + \beta_8\text{MinPerMatch} + \varepsilon$

Final: $\log(\text{Valuation}) = \beta_0 + \beta_1\text{CleanSheetsOverall} + \beta_2\text{Age} + \beta_3\text{GoalsInvolvedPer90Overall} + \beta_4\text{MinPerMatch} + \varepsilon$

Stage Two: Qualitative Variables

Initial: $\log(\text{Valuation}) = \beta_0 + \beta_1\text{CleanSheetsOverall} + \beta_2\text{Age} + \beta_3\text{GoalsInvolvedPer90Overall} + \beta_4\text{MinPerMatch} + \beta_5\text{Defender} + \beta_6\text{Forward} + \beta_7\text{Goalkeeper} + \beta_8\text{Midfielder} + \beta_9\text{ClubRankingOneFive} + \beta_{10}\text{ClubRankingSixTen} + \beta_{11}\text{SixteenTwenty} + \varepsilon$

Final: $\log(\text{Valuation}) = \beta_0 + \beta_1\text{CleanSheetsOverall} + \beta_2\text{Age} + \beta_3\text{GoalsInvolvedPer90Overall} + \beta_4\text{MinPerMatch} + \beta_5\text{ClubRankingOneFive} + \beta_6\text{ClubRankingSixTen} + \beta_7\text{ClubRankingSixteenTwenty}$

Stage Three: Interactions + Higher Order Terms

There were no interactions to add following the completion of Stage Two. Additionally, there were no higher order terms, so our multiple linear regression analysis ends here.

Multicollinearity

goals_overall	Age	minutes_played_overall	appearances_overall
8.372	1.231	104.443	67.952
assists_overall		clean_sheets_overall	conceded_overall
goals_involved_per_90_overall	3.300	5.742	7.749
14.542		min_per_match	
[1] 27.48522		34.036	

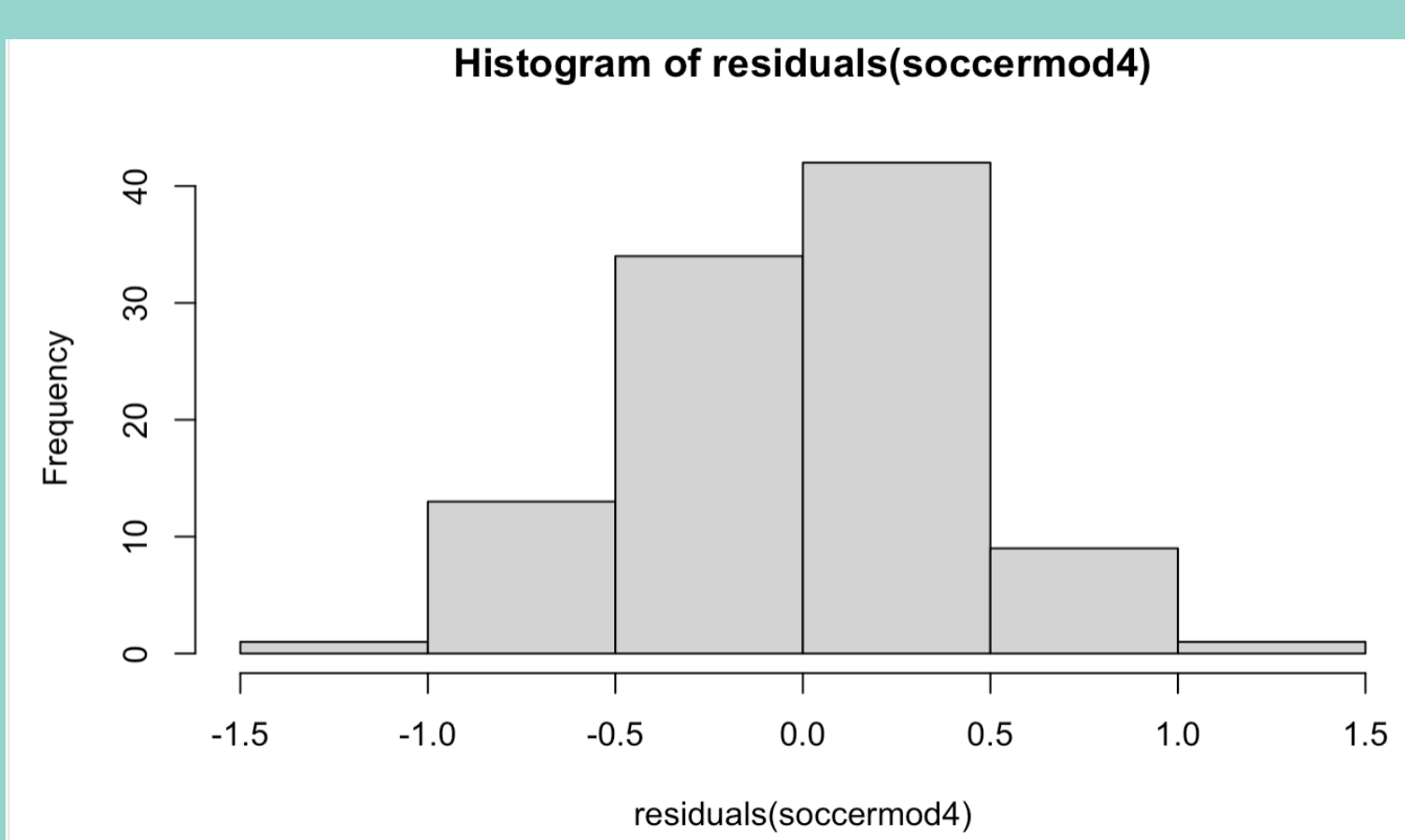
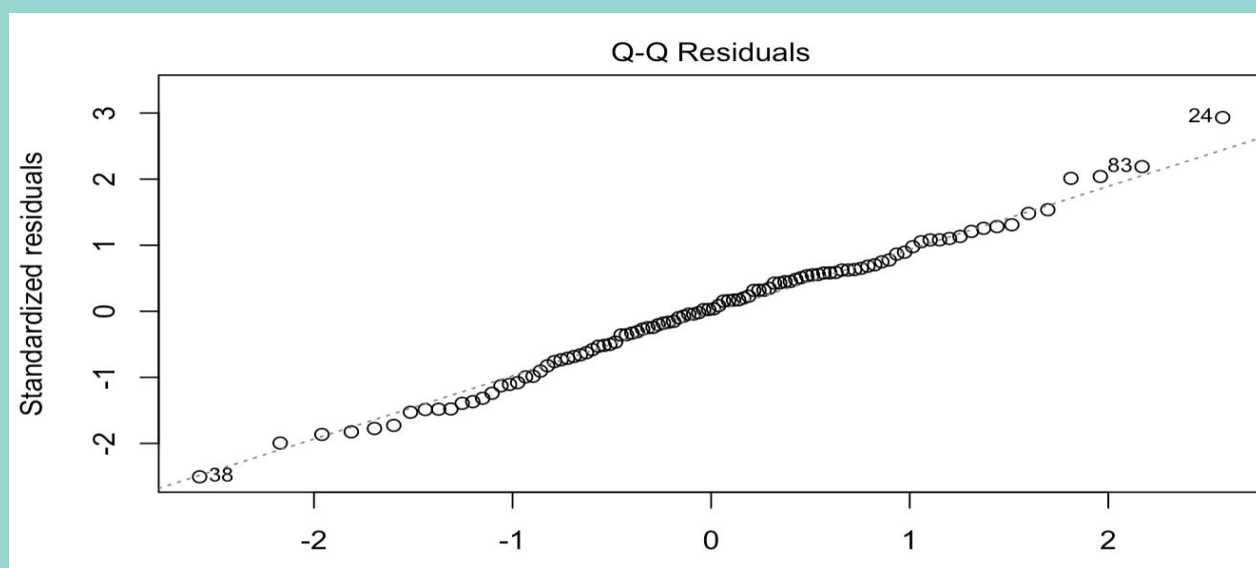
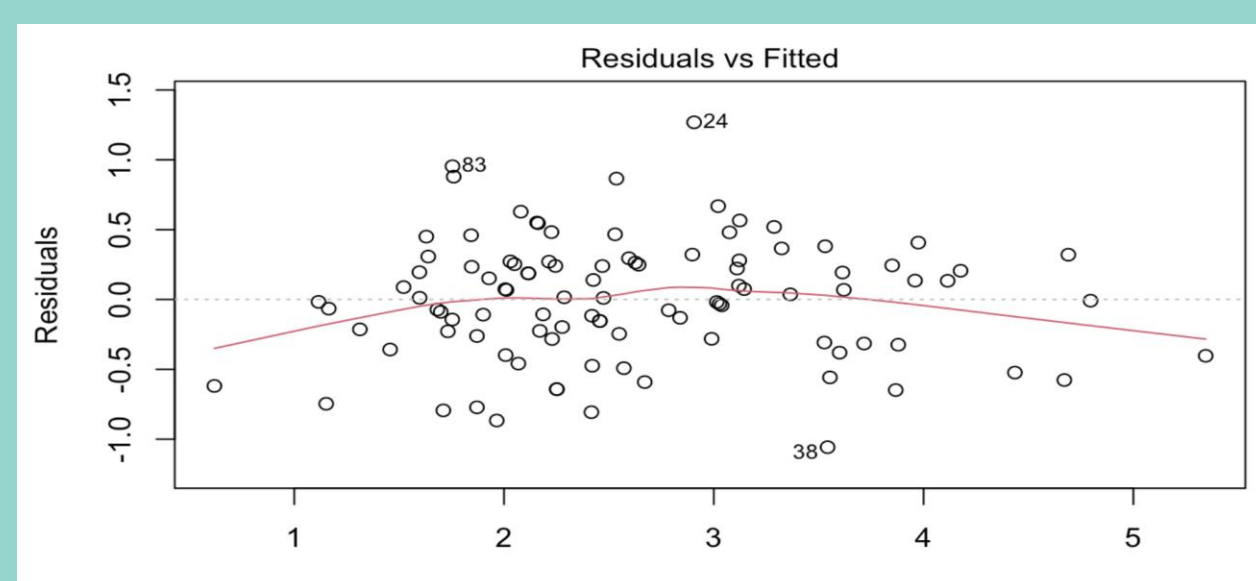
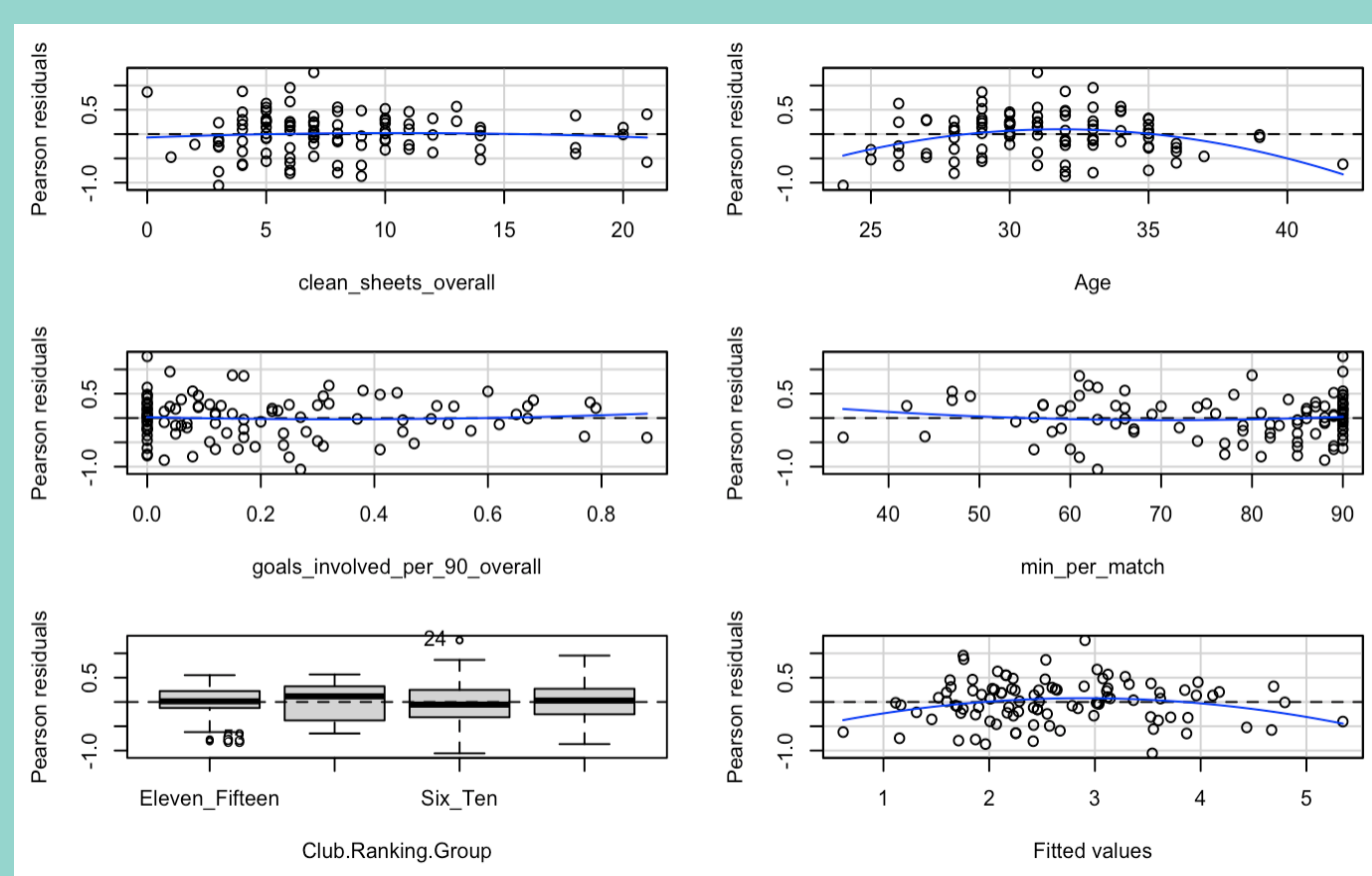
clean_sheets_overall	Age	goals_involved_per_90_overall	min_per_match
[1] 1.2935	1.149	1.102	1.447
			1.476

Variable Screening

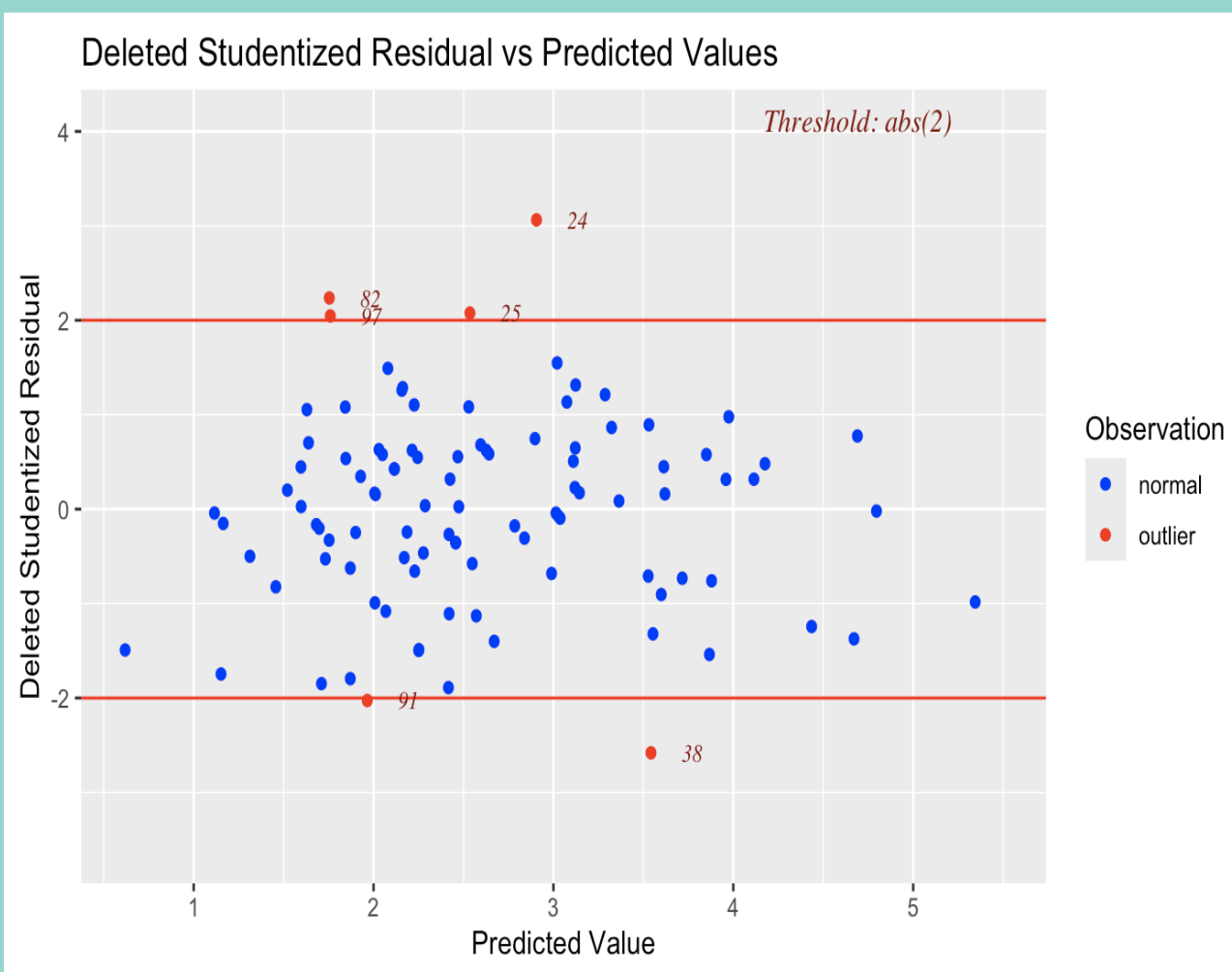
Parameter Estimates							
	model	Beta	Std. Error	Std. Beta	t	Sig.	lower upper
(Intercept)		4.569	0.679		6.730	0.000	3.221 5.917
clean_sheets_overall		0.899	0.015	0.435	6.008	0.000	0.870 0.128
Age		-0.136	0.019	-0.453	-7.235	0.000	-0.176 -0.100
goals_involved_per_90_overall		1.622	0.314	0.370	5.159	0.000	0.997 2.246
min_per_match		0.016	0.005	0.223	3.000	0.003	0.006 0.026

For variable screening on our quantitative variables, we used stepwise selection. After performing this, we were left with clean sheets overall, age, goals involved per 90 minutes overall, and minutes per match

Regression Assumptions



Influential Observations



Observations 24, 25, 38, 82, 91, and 97 were the outliers found on after viewing the plot on the left. After removing these observations, our F-Statistics increased from 58.36 (on 7 and 92 degrees of freedom) to 69.02 (on 7 and 86 degrees of freedom) and an increase from 0.8022 to 0.8366 for the adjusted R² value.

Cross Validation

Linear Regression			
100 samples			
5 predictor			
No pre-processing			
Resampling: Cross-Validated (5 fold)			
Summary of sample sizes: 81, 81, 80, 79, 79			
Resampling results:			
RMSE	Rsquared	MAE	
0.4593669	0.7981805	0.3611082	
Tuning parameter 'intercept' was held constant at a value of TRUE			

We used a 5-fold cross validation as our external model validation technique. It verified that we have a relatively high predictive power using our final model, as it yielded an R² value of 0.7981

Conclusion

FINAL MODEL (Prediction Equation):

$\log \widehat{\text{Valuation}} = 4.705709 + 0.044463\text{CleanSheetsOverall} - 0.14508\text{Age} + 1.457279\text{GoalsInvolvedPer90} + 0.019431\text{MinutesPerMatch} + 0.935701\text{ClubRankingGroupOneFive} + 0.547181\text{ClubRankingGroupSixTen} - 0.243145\text{ClubRankingGroupSixteenTwenty}$

INTERPRETATION:

We determined that goals involved per 90 minutes has the largest magnitude of association when determining a soccer player's valuation. This is due to their significant increase in log valuation by 1.457279. This led us to conclude offensive players tend to have a higher valuation than defensive players. With every additional year, Age decreases the log valuation by 0.14508, leaning toward younger players having a higher valuation due to their potential and longevity. With every extra minute a player has per match, it adds 0.019431 to the log valuation, indicating consistent play time leads to a higher transfer value, demonstrating reliability and fitness.

Efficiency:

The model shows all predictors have VIF below 2 which indicates no significant multicollinearity. The parameters for the key variables are statistically significant (p<0.05). The final model was validated using a 5-fold cross-validation, with R² of 0.7982, low root mean square error of 0.4594 and mean absolute error (MAE) of 0.3611. Hence, the model is significant, indicating accurate and consistent predictions across subsets. Based on this information, we believe that this is a good model.

Usage:

For example, we attempted to predict the log of player valuation for Jesse Lingard. When we substituted values into our model for him, we got a log(valuation) of 2.9833. His actual log(valuation) was 7.77815, so our residual is 6.6020.

Limitations and Future Analysis

Limitations

- Limited to 5 or fewer levels which led for us to group data accordingly
- Performed analysis for only one Premier League season
- Removed some variables from analysis due to multicollinearity

Future Analysis

- Add more variables
 - Passes made per 90
 - Shots taken per 90
 - Injury record
- Manipulate the data to change the weightage of variables according to player position (Ex: Clean sheets would have a higher impact on the valuation of a defensive player than an attacking player) (DiBalsi, 2022)
- Could look at data across multiple seasons to better determine the valuation of players

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