Lab#3 - calculator requirements

- a) Get data (two numbers)
- when user pressed numbers, the numbers should be displayed in the top display window.
- b) Choose an operator
 - user can choose an operator (+, /, x, -)
- c) Get the result
- when user pressed "=" button, the result is to be shown in the top display window. It should handle +, /, x, for 2 numbers.
- d) Reset the screen
- when user pressed reset button, it should clear the display window.