

Experiment no. 06

Name of the experiment: Write a program for dot matrix display interfacing with PIC microcontroller.

Objectives:

(i) to learn matrix display interfacing with PIC16F877A

(ii) to design and understanding circuit diagram.

Theory: A dot matrix display is a display device which contain light emitting diode aligned matrix. Dot matrix displays are used in application where symbol graphic, characteristics, alphabet numbers are needed to be displayed in static as well as scrolling motion.

A typical dot matrix display is show below

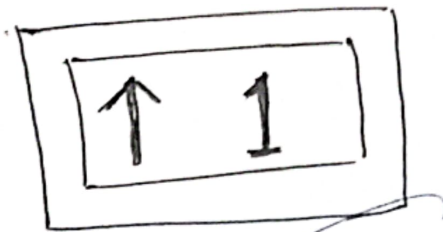


Fig: A typical dot matrix display is using in List.

Types of dot matrix: Dot matrix displays is manufactured in various dimensions like 5×7 , 8×8 , 16×8 , 32×8 , 64×64 and 128×64 where the number represents LED's in rows and columns.

Construction of Matrix displays: In dot matrix display, multiple LEDs are wired together in rows and columns. The matrix pattern is made either in row and

column. anode pattern. In two anode column pattern the entire row is anode which all column serve cathode.

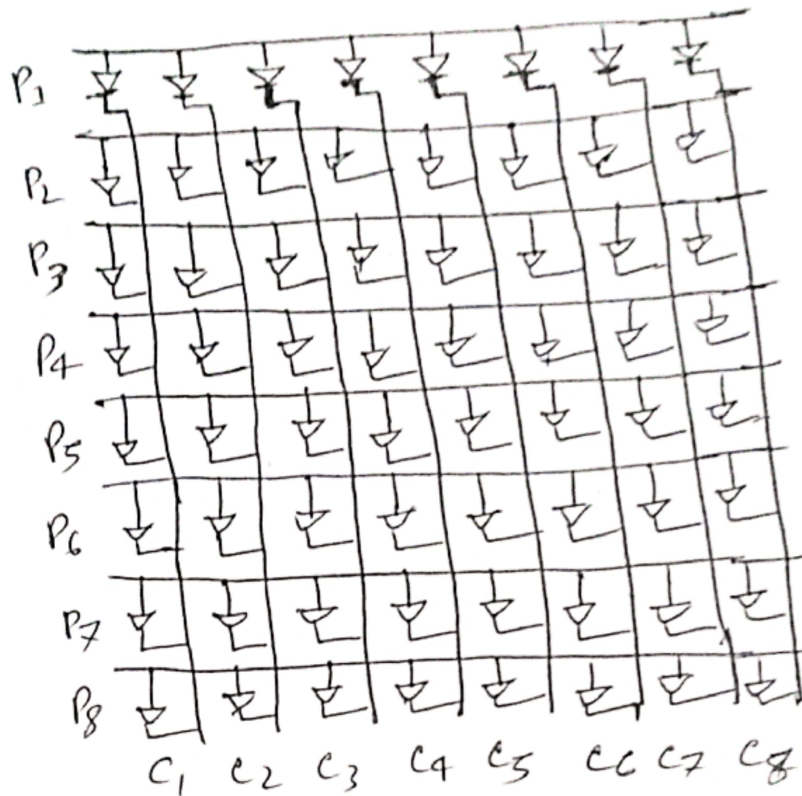


Fig: Construction of dot matrix display.

In dot matrix display each LED can be controlled individually by controlling the current through each path of column and row.

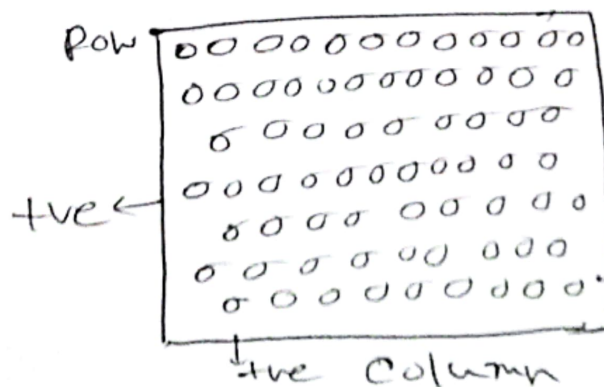


Fig: Working mechanism of dot matrix display.

How to generate code for dot matrix display,

	1	2	3	4	5	6	7	8		HEX
1	0	1	1	0	0	1	1	0	0b00000000	0x00
2	0	1	1	0	0	1	1	0	0b11111111	0xFF
3	0	1	1	0	0	1	1	0	0b11111111	0xFF
4	0	1	1	1	1	1	1	0	0b001100	0x18
5	0	1	1	1	1	1	1	0	0b001100	0x18
6	0	1	1	0	0	1	1	0	0b11111111	0xFF
7	0	1	1	0	0	1	1	0	0b11111111	0xFF
8	0	1	1	0	0	1	1	0	0b00000000	0x00

Apparatus Required: PIC16F877A, Crystal, Capacitor, resistor, 8x8 dot matrix display, power transistor array.

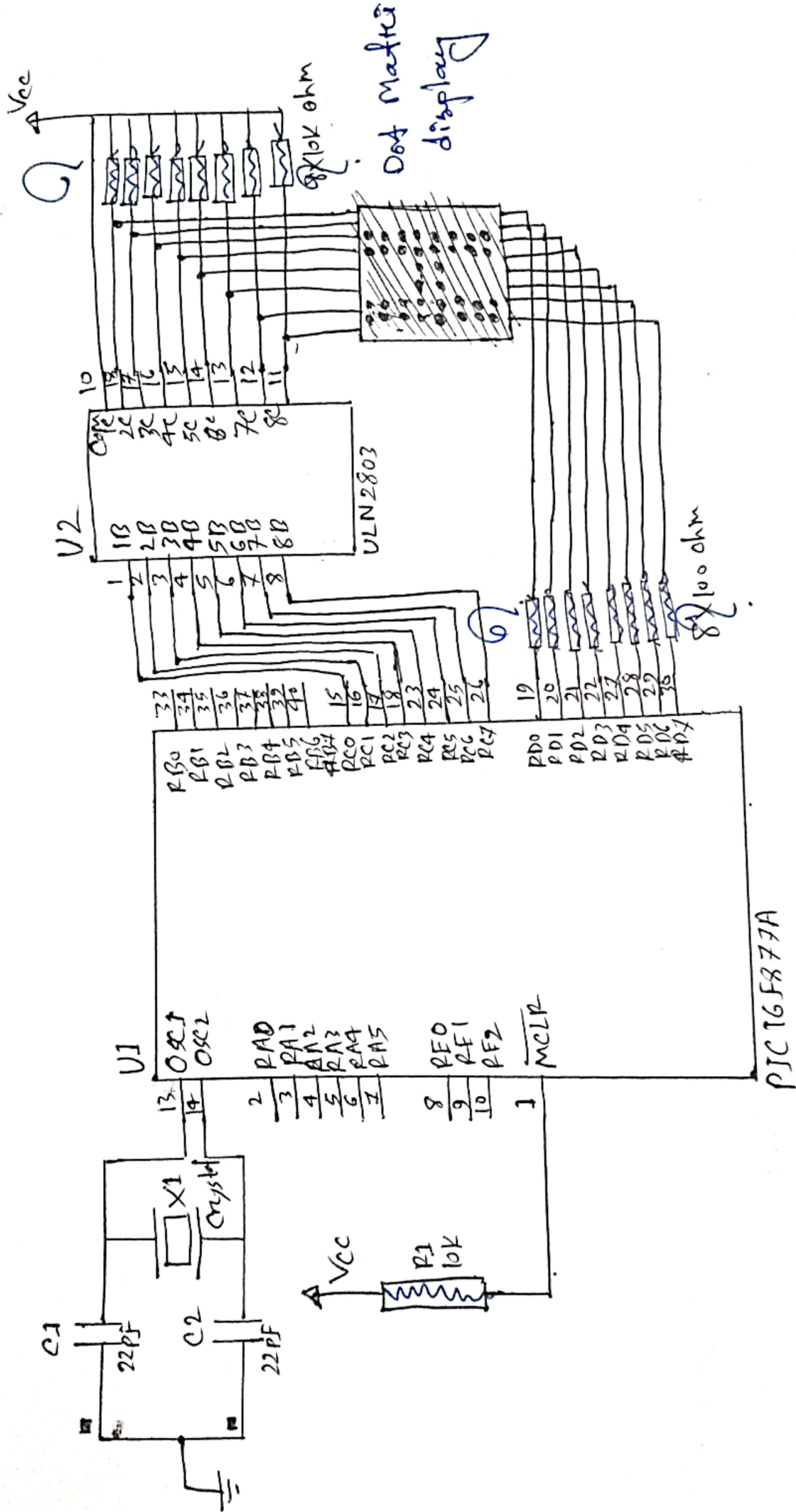


figure: Proteus simulation of dot matrix LED display.

source code:

```
void msDelay (unsigned char time)
{
    unsigned char y, z;
    for (y = 0; y < time; y++)
    {
        for (z = 0; z < 20; z++)
        {
        }
    }
}

void main ()
{
    TRISC = 0x00;
    TRISD = 0x00;
    while (1)
    {
        PORTD = 0x80;
        PORTC = 0x00;
        msDelay (10);
        PORTD = 0x40;
        PORTC = 0xFF;
        msDelay (10);
        PORTD = 0x20;
        msDelay (10);
        PORTD = 0x18;
        msDelay (10);
        PORTC = 0xFF;
        PORTD = 0x22;
        msDelay (10);
        PORTD = 0x01;
        msDelay (10);
    }
}
```