Spatial Analysis with GeoAl:: CHEAT SHEET

Raster Operations

```
read_raster((raster_path,
band=None, masked = True **kwargs))
get_raster_info(raster_path)

get_raster_info_gdal(raster_path)

print_raster_info(raster_path,show_p
review=True figsize=(8, 10))

clip_raster_by_bbox(input_raster,
output_raster, bbox, bands=None,
bbox_type='geo', bbox_crs=None)

mosaic_geotiffs(input_dir,
output_file, mask_file=None)

create_overview_image(src,
tile_coordinates, output_path,
tile_size, stride,
geojson_path=None)
```

Vector Operations

Raster-Vector Conversion

```
raster_to_vector(raster_path, output_path=None,
threshold=0, min_area=10,
simplify_tolerance=None, class_values=None,
attribute name='class',
unique attribute value=False,
output format='geojson', plot result=False)
vector_to_raster(vector_path, output_path=None,
reference_raster=None, attribute_field=None,
output_shape=None, transform=None,
pixel size=None, bounds=None, crs=None,
all touched=False, fill value=0, dtype=np.uint8,
nodata=None, plot result=False)
batch raster to vector(input dir, output dir, pa
ttern='*.tif', threshold=0, min area=10, simplif
y tolerance=None, class values=None, attribute n
ame='class', output format='geojson', merge outp
ut=False, merge filename='merged vectors'
batch vector to raster(vector path, output dir,
attribute field=None, reference rasters=None, bo
unds list=None, output_filename_pattern='{vector
name} {index}', pixel size=1.0, all touched=Fal
se, fill value=0, dtype=np.uint8, nodata=None
masks to vector(mask path, output path=None, sim
plify tolerance=1.0, mask threshold=0.5, min obj
ect_area=100, max_object_area=None, nms_iou_thre
shold=0.5
region groups(image, connectivity=1, min size=10
, max size=None, threshold=None, properties=None
, intensity image=None, out csv=None, out vector
=None, out image=None
```

Regularization and Enhancement

```
regularize(gdf, tolerance=1.0,
preserve_topology=True)

regularization(gdf, tolerance=1.0,
preserve_topology=True)

adaptive_regularization(gdf,
min_tolerance=0.5, max_tolerance=2.0,
area_factor=0.001)

hybrid_regularization(gdf, simplify=True,
orthogonalize=True, tolerance=1.0)

calc_stats(data, metrics=['mean', 'std',
'min', 'max'])
```

Visualization

```
view_raster(source, indexes=None, colormap=None, vm
in=None, vmax=None, nodata=None, attribution=None,
layer_name='Raster', layer_index=None, zoom_to_laye
r=True, visible=True, opacity=1.0, array args=None,
 client args{'cors all': False}, basemap='OpenStree
tMap', basemap_args=None, backend='folium', **kwarg
view_image(image, transpose=False, bdx=None, scale_
factor=1.0, figsize=(10, 5), axis off=True, title=N
one, **kwargs)
view_vector(vector_data, column=None,
cmap='viridis', figsize=(10, 10), title=None,
legend=True, basemap=False, basemap type='streets',
alpha=0.7, edge color='black',
classification='quantiles', n classes=5,
highlight index=None, highlight color='red',
scheme=None, save_path=None, dpi=300)
view vector interactive(vector data,
layer_name='Vector Layer', tiles=None, **kwargs)
visualize_vector_by_attribute(vector_path,
attribute name, cmap='viridis', figsize=(10, 8))
```