# **Basic Assembly**

String representation

### Objectives

 We will learn how to represent text strings inside our assembly code.

#### Representing text

• How to express "Hello world" using ASCII?



- We call this kind of representation a string of bytes, or just a string.
- How can we know the size of the string?

### Schools of strings

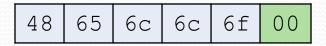
- Two basic schools of indicating the size of a string:
- Length prefix (Pascal style):
  - Write the size of the string on the first byte.
  - 'Hello' is represented as: 05 | 48 | 65 | 6c | 6c | 6f
- **Null terminated** (C style):
  - The string ends (terminates) with the Null character (o).
  - 'Hello' is represented as: 48 65 6c 6c 6f 00
- There are some more representation systems. (Linked list, ropes etc.)

## Schools of strings (Cont.)

	Length prefix	Null termination
Pros	Length can be calculated quickly.	The size of string is virtually unlimited.
Cons	Size of string is limited. (If the length prefix is small).	Takes longer time to calculate length.
		Security issues: Strings can have no ending.

## Schools of strings (Cont.)

- In this course we will work with **Null terminated strings**.
  - Windows API functions expect null terminated strings.
  - There are special assembly instructions to deal with null terminated objects.



#### Declaring strings

• The following declarations are equivalent:

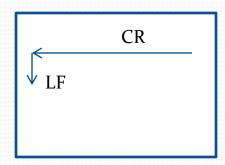
```
section '.data' data readable writeable
          ; Declare strings:
          str1
                   db
                        'Hello world',0
                        "Hello world",0
          str2
                   db
          str3
                        48h, 65h, 6ch, 6ch, 6fh, 20h, 77h, 6fh, 72h, 6ch, 64h, 0
                        'Hell'
          str4
                   db
                        'o world',0
                   db
                        'Hello',20h,'world',0
          str5
                   db
```

#### New line

• Example:



- Different representations:
  - In Windows, a new line is marked by 0xd, 0xa.
  - In Linux, a new line is marked by 0xa.
- Historic note:
  - CR (Carriage Return): 0xd
    - Return to beginning of current line.
  - LF (Line Feed): 0xa
    - Advance the paper one line forward.



### Declaring strings with newline

• Example:

```
section '.data' data readable writeable
; Declare strings with more than one line:

song db 'Walking in the realms of brightness',13,10
db 'Passing the wall of above',0dh,0ah
db 'Down into the soul',0

lines db 'First line',0dh,0ah,'second line',0
```

#### Summary

- There are two basic ways to indicate the size of a string:
  - Length prefix (Pascal style)
  - Null termination (C style)
- Strings are declared using the db data syntax.
- New line is represented as:
  - 0xd, 0xa in windows.
  - 0xa in linux

#### Exercise

- Assemble the given asm source file.
- Open the output using a hex editor.
- Identify the strings inside the output file.