

Sri Lanka Institute of Information Technology

B. Sc. Special Honours Degree/ Diploma in

Information Technology/ Information Systems / Computer Systems and Networking

Orientation Examination 2010

Computer Skills

Duration: 1 Hour

28th December 2009 9.00 a.m. – 10.00 a.m.

Instructions to Candidates

- This paper has THREE parts. Answer ALL questions.
 - Part A 30 MCQ Question
 - o Part B C Program
 - Part C Flow chart
- Total Marks is 100.
- Use the Answer sheet provided to write the answers
- This paper contains 08 pages and the cover page.

Part A (Select the most suitable answer and write it in the answer sheet provided at the end of the question paper)

- 1) What is the world's first general purpose electronic computer?
 - a) MARK I
 - b) ENIAC
 - c) Turing Machine
 - d) Colossus
- 2) In which generation of computers are we currently in?
 - a) 2nd Generation
 - b) 3rd Generation
 - c) 4th Generation
 - d) 5th Generation
- 3) Which of the following statement is TRUE?
 - a) Charles Babbage invented the Tabulating Machine
 - b) Ada Augusta found the 1st Bug inside a computer
 - c) Colossus did not directly affect to the development of computers
 - d) Alan Turing designed the first electro-mechanical computer
- 4) What was the electronic device used in the 2nd generation of computers?
 - a) Integrated Circuits (IC)
 - b) Transistors
 - c) Vaccum Tubes
 - d) Mechanical devices
- 5) Out of the following, which machine/device was used in the early stages of computing?
 - a) Hollerith Tabulator
 - b) Zuse's Z3
 - c) Abacus
 - d) Napiers Bones
- 6) Select the correct statement.
 - a) A mini computer is large in size and is designed for single user
 - b) A mainframe can not handle huge processing jobs and mathematical calculations
 - Super computers are mainly used in breaking codes, modeling weather systems or simulating nuclear explosions
 - d) PDA and notebooks are not examples of Personal computers or Micro computers

- 7) Select the appropriate list that includes peripheral devices.
 - a) Monitor, Printer, PDA, Touch screen, Joystick
 - b) Computer games, mouse, keyboard, Microphone
 - c) Laptop, CPU, printer, scanner
 - d) Microphone, scanner, LCD monitor, wireless mouse
- 8) What is the correct statement regarding impact and non-impact printers?
 - a) Impact printers produce better outputs than non-impact printers
 - b) Dot Matrix Printer and Ink-jet Printer are examples of impact printers
 - c) Impact printers are popular and faster than non impact printers
 - d) Impact printers generate the print-out by striking the print head against an inked ribbon onto a paper
- 9) What is the most suitable statement about USB port?
 - a) USB stands for Uniform Serial Bus and it is hot-swappable
 - b) USB is a robust connecter and it supports plug and play
 - c) Parallel port has a faster data transfer rate than a USB port
 - d) USB port cannot be used to plug devices like mice, printers or keyboards
- 10) Choose the incorrect statement about "Application Software"
 - a) It is the master program that runs inside a computer
 - b) A set of instructions to do a specific task
 - c) An application which helps to edit your digital photographs
 - d) Application software runs on top of an operating system
- 11) Why do we need computer network?
 - a) To share physical resources such as disk space, printers, scanners etc
 - b) To share information
 - c) To avoid duplication of data
 - d) All are correct
- 12) Networks which are confined to a small geographic area describes as
 - a) PAN
 - b) WAN
 - c) LAN
 - d) MAN
- 13) Which is <u>not</u> a wireless technology?
 - a) Bluetooth
 - b) Wi-Fi
 - c) WiMAX
 - d) Ethernet

- 14) What is/are the main security concern/s of information systems?
 - a) Confidentiality
 - b) Integrity
 - c) Availability
 - d) All of the above
- 15) Which one is <u>not</u> a password attack?
 - a) Brute force attacks
 - b) Dictionary attacks
 - c) Identity Theft
 - d) Keystroke Monitoring
- 16) What is the correct set of Control Structures?
 - a) Sequence, Separation, Repetition
 - b) Selection, Segmentation, Iteration
 - c) Selection, Sequence, Repetition
 - d) Serialization, Linear Progression, Iteration
- 17) What is NOT a feature of an Algorithm?
 - a) Be precise
 - b) Be ambiguous
 - c) Be logical
 - d) Be direct
- 18) What is NOT a capability of a computer?
 - a) Computer can receive information
 - b) Computer can perform arithmetic operations
 - c) Computer can make a decision by it's own
 - d) Computer can supply information
- 19) What is incorrect about an algorithm?
 - a) Algorithm is a step by step procedure for solving a problem
 - b) Algorithm is a set of instructions written in a programming language
 - c) Algorithm can be represented using a flowchart
 - d) Algorithm can be written as a pseudo code

- 20) What is the correct Pseudo code to do the following task? "Input 10 numbers and find the sum and the average "
 - a) SET counter = 0
 WHILE counter < 10
 INPUT number
 sum = sum + number
 counter = counter + 1
 ENDWHILE
 avg = sum/counter
 OUTPUT sum, avg
- b). SET counter = 0

 FOR counter = 0 to 10

 INPUT number

 sum = sum + number

 counter = counter + 1

 ENDFOR

 avg = sum/10

 OUTPUT sum, avg
- c) SET sum = 0, avg = 0
 FOR counter = 0 to 9
 INPUT number
 sum = sum + number
 ENDFOR
 avg = sum/10
 OUTPUT sum, avg
- d). SET sum = 0, avg = 0

 FOR counter = 1 to 10

 INPUT number

 sum = sum + number

 counter = counter + 1

 ENDFOR

 avg = sum/10

 OUTPUT sum, avg
- 21. Which of the following programming language can be considered as a low level language
 - a) Java
 - b) Ruby
 - c) Assembly
 - d) C++
- 22. Find the output of the following program.

```
#include <stdio.h>
void main()
{
    printf("Hello \n");
    printf("Welcome");
}
```

- a) Hello Welcome
- b) Hello Welcome
- c) Hello \n Welcome
- d) Hello \n Welcome

23. Find the output of the following program

```
#include <stdio.h>
void main()
{
    int grade = 5;
    printf("Your grade is %d \n", grade);
}
```

- a) Your grade is 5 \n
- b) Your grade is grade
- c) Your grade is 5
- d) Your grade is %d
- 24. Select the correct list of identifiers
 - a) MySalary, My_Salary, mySalary, my_salary
 - b) price, pricel, 1price, Price
 - c) Character1, char, char_1, character_1
 - d) Myname, MyName, myname, my*name
- 25. Find the value of x++ if the value of the integer variable x is 4
 - a) 4
 - b) 5
 - c) 6
 - d) none of the above answers
- 26. Find the correct statement about the code segment below

```
int x = 10;
if (x > 10)
{
     printf("%d \n", x);
}
```

- a) It will print numbers from 0 to 10
- b) It will print numbers from 1 to 10
- c) It will print number 10 only
- d) It will not print anything

27. Which code segment will print the even numbers from 0 to 10 (including 0 and 10)?

```
a)
  int no;
  for (no = 0; no <= 10; no=no+1)
       printf("%d \n", no);
b)
  int no;
  for (no = 1; no <= 10; no=no+1)
       printf("%d \n", no);
c)
  int no;
  for (no = 0; no <= 10; no=no+2)
       printf("%d \n", no);
d)
  int no;
  for (no = 0; no < 10; no=no+2)
       printf("%d \n", no);
```

28. Find the program that does not contain any errors.

```
a)
void main()
{
    int i;
    for (i=0; i<3; i++)
    {
        printf("Welcome to SLIIT \n");
    }
}</pre>
```

```
b)
#include <stdio.h>
void main()
      int i = 1
      while (i<4)
           printf("Welcome to SLIIT \n");
           i = i + 1;
#include <stdio.h>
void main()
      int i;
      for (i=0; i<3; i+1)
           printf("Welcome to SLIIT \n);
#include <stdio.h>
void main()
      int i;
      for (i=0; i<3; i++)
           printf("Welcome to SLIIT \n");
```

29. Students are grouped based on their marks. Sunil got 45 marks. According to the program segment below, Sunil's group is,

```
if (mark > 45)
    group = 1;
else
    group = 2;

a) group 1
b) group 2
c) cannot say
d) None of the above
```

30. Find the output of the following program

```
#include <stdio.h>
void main()
{
    int no=0;
    while (no < 3)
    {
        printf("***");
        no=no+1;
    }
}
a) ***
b) ***
***
c) ***
***
d) ********</pre>
```

Part B: (Use the answer sheet provided)

Write a C Program to enter a set of numbers from the keyboard. If the user enters a negative number then allow the user to re-enter a number. If the user enters a positive number then add that to the sum. Stop entering numbers when the user enters -99. Finally print the sum of the positive numbers the user has entered.

Part C: (Use the answer sheet provided)

Draw a flow chart to input 10 integer numbers through the keyboard and display the minimum number.