```
//struct person *root = NULL;
employee *root = NULL;
> ex3-linkedlist
c ex-febonacci.cpp

≡ ex-febonacci.exe

c ex-tower.cpp
                                    int main(){
≡ ex-tower.exe
                                     employee *tmp = new employee;
€ ex1-fibo.cpp
                                        strcpy(tmp->name, "john");
€ ex1-gcd.cpp
                                        tmp->next = NULL;
ex1-interativeFactoria...
                                        root = tmp:

≡ ex1-interativeFactoria...

□ ex1-interativeFactoria...
                                     tmp = new employee;
...(tmn=\name, "Tony");

    ex3-linkedlist.exe

                                      tmp->next = NULL;
🕒 ex3-pointer.cpp

    ex3-pointer.exe

ex5-queue.cpp
                                        root->next = tmp;

E ex5-queue.exe

                                        tmp = new employee;
strcpy(tmp->name, "bill");
🖙 ex6-bst.cpp
≡ ex6-bst.exe
                                         tmp->next = NULL;
ex9-binarySarch.cpp

    ≡ ex9-binarySarch.exe

                                        🖙 ex9-Orderseach.cpp
ex9-sentinelSarch.cpp
                                        tmp->next = root;

    ≡ ex9-sentinelSarch.exe

ex9-seqSarch.cpp

    ex9-seqSarch.exe

C lab3-LinkedList-publi...
                                        strcpy(tmp->name,"Zoo");
                                        tmp->next = NULL;

    Iab3-LinkedList-publi...

    Iab3-LinkedList-publi...

    Iab3-LinkedList-publi...

    Iab3-LinkedList-publi...
← Lap1-Array.cpp

    ■ Lap1-Array.exe

recur.xlsx
c tempCodeRunnerFile....
                                             while (start-> next !=NULL)
                                                 start = start->next;
                                              start->next = tmp;
                                        tmp = root;
while(tmp !=NULL){
                                              printf("%s\n", tmp->name);
tmp = tmp->next;
OUTLINE
```

```
ex3-pointer.cpp X ex3-linkedlist.cpp
EXPLORER
LAB-DS65026

    ⊕ ex3-pointer.cpp > ...

                                    #include <stdio.h>
 vscode
 ex3-linkedlist
                                    int main() {
 ex-febonacci.cpp
                                         int a = 10;
 ex-febonacci.exe
                                         int *b = &a; //int *b = new(int);
 ex-tower.cpp
ex-tower.exe
 ex1-fibo.cpp
 ex1-gcd.cpp
 ex1-interativeFactoria...
                                         printf("%u\n", &b);

≡ ex1-interativeFactoria...

□ ex1-interativeFactoria...

□ ex1-interativeFactoria...
                                         printf("%d\n", *b);
 ex3-linkedlist.cpp
                                         printf("%d\n", a);
 ex3-linkedlist.exe
 ex3-pointer.cpp
                                         delete(b);
ex3-pointer.exe
 ex5-queue.cpp
 ex5-queue.exe
```