

C++ Basics in One Shot - Strivers A2Z DSA Course - L1

code > LearnC++.cpp > main()

```
1 #include<iostream>
2
3 int main() {
4     std::cout << "Hey Striver!" << std::endl << "Hey Raj!" << std::endl;
5     std::cout << "Hey Striver!";
6     return 0;
7 }
```

input.txt

input.txt

1

output.txt

output.txt

3 Hey Striver!

double Corner this is very annoying
right



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9:07 / 1:26:26

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Compile and run - Task

C++ Basics in One Shot - Strivers A2Z DSA Course - L1

code > LearnC++.cpp > ...

```
1 #include<bits/stdc++.h>
2 using namespace std;
3
4 int main() {
5     int x, y;
6     cin >> x >> y;
7     cout << "Value of x: " << x << " and y: " << y;
8     return 0;
9 }
```

input.txt

input.txt

```
1 10
2 12
```

output.txt

output.txt

```
1 Value of x: 10 and y: 12
```

all the list of libraries that are
inside this particular



LearnC++.cpp

code > G: LearnC++.cpp > main()

```
1 #include<bits/stdc++.h>
2 using namespace std;
3
4 int main() {
5
6     return 0;
7 }
```

input.txt

input.txt


```
1 10
2 12
```

output.txt

output.txt

```
1 Value of x: 10 and v: 12
```

is what is
the common



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LearnC++.cpp 3

code > LearnC++.cpp > main()

```
4 int main()
5 // int
6 int x = 10;
7 // long
8 long x = 15;
9 cin >> x;
10
11 long long x = 150000000;
12
13 // float, double
14 float x = 5.6;
15 float y = 5;
16 cout << "Value of y: " << y;
17
18
19 return 0;
20
```

input.txt

input.txt

```
1 5.78763487
```

output.txt

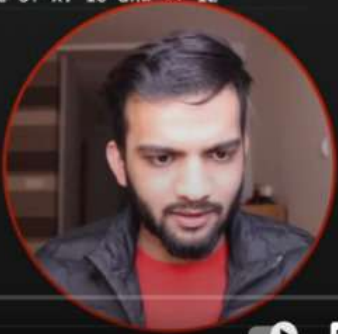
output.txt

```
1 Value of x: 10 and v: 12
```

let's see what it prints okay
so if you see the value of okay

PROBLEMS 3 OUTPUT DEBUG CONSOLE TERMINAL

Compile and run - Task +



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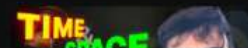


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Data Structures



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LearnC++.cpp

code > LearnC++.cpp > main()

```
1 #include <iostream>
2 using namespace std;
3
4 int main()
5 {
6
7
8
9
10
11 }
```

Type	Typical Bit Width	Typical Range
char	1byte	-127 to 127 or 0 to 255
unsigned char	1byte	0 to 255
signed char	1byte	-127 to 127
int	4bytes	-2147483648 to 2147483647
unsigned int	4bytes	0 to 4294967295
signed int	4bytes	-2147483648 to 2147483647
short int	2bytes	-32768 to 32767
unsigned short int	2bytes	0 to 65,535
signed short int	2bytes	-32768 to 32767
long int	8bytes	-9223372036854775808 to 9223372036854775807
signed long int	8bytes	same as long int
unsigned long int	8bytes	0 to 18446744073709551615
long long int	8bytes	$-(2^{63})$ to $(2^{63})-1$
unsigned long long int	8bytes	0 to 18,446,744,073,709,551,615
float	4bytes	
double	8bytes	
long double	12bytes	
wchar_t	2 or 4 bytes	1 wide character

input.txt

input.txt

1 10

output.txt

output.txt

1 g



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20:10 / 1:26:26

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

Compile and run - Task



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code > LearnC++.cpp > main()

```
1  #include<bits/stdc++.h>
2  using namespace std;
3  // Write a program that takes an input of age
4  // and prints if you are adult or not
5  // >= 18, yes
6  // < 18, no
7  int main() {
8      int age;
9      cin >> age;
10     if(age >= 18) {
11         cout << "You are an adult!";
12     }
13     else if(age < 10) {
14         cout << "You are not an adult!";
15     }
16     return 0;
17 }
```

input.txt

input.txt

1 9

output.txt

output.txt

1 You are not an adult!



25:36 / 1:26:26



LearnC++.cpp X

code > LearnC++.cpp > main()

```
12  */
13  int main() {
14      int marks;
15      cin >> marks;
16      if(marks < 25) {
17          cout << "F";
18      }
19      else if(marks <= 44) {
20          cout << "E";
21      }
22      else if(marks <= 49) {
23          cout << "D";
24      }
25      else if(marks <= 59) {
26          cout << "C";
27      }
28      else if(marks <= 79) {
29          cout << "B";
30      }
31      else if(marks <= 100) {
32          cout << "A";
33      }
34      return 0;
35  }
```

input.txt X

input.txt

```
1  48
```

output.txt X

output.txt

```
1  D
```



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30:27 / 1:26:26

PROBLEMS OUTPUTS DEBUG CONSOLE TERMINAL

Compile and run - Task



code > LearnC++.cpp > main()

input.txt

1 19

≡ output.txt

```
1 InvalidCheck
```





LearnC++.cpp x

code > LearnC++.cpp > main()

```
2 using namespace std;
3
4 int main() {
5     // 2D array
6     int arr[3][5];
7
8     arr[1][3] = 7.7;
9     cout << arr[1][2];
10    return 0;
11 }
```

input.txt x

input.txt

```
1 3
2 4
3 5
4 7.7
5 10
```

output.txt x

output.txt

```
1 76038240
```



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49:25 / 1:26:26

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

Compile and run - Task



LearnC++.cpp x

code > LearnC++.cpp > ...

```
1 #include<bits/stdc++.h>
2 using namespace std;
3 // Functions are set of code which performs something for you
4 // Functions are used to modularise code
5 // Functions are used to increase readability
6 // Functions are used to use same code multiple times
7 // void -> which does not returns anything
8 // return
9 // parameterised
10 // non parameterised
11
12 void printName(string name) {
13     cout << "hey " << name << endl;
14 }
15 int main() {
16     string name;
17     cin >> name;
18     printName(name);
19
20     string name2;
21     cin >> name2;
22     printName(name2);
23     return 0;
24 }
```

input.txt x

input.txt
1 AMan
2 Raj

output.txt x

output.txt
1 hey AMan
2 hey Raj
3



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1:07:41 / 1:26:26

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Compile and run - Task





LearnC++.cpp

code > LearnC++.cpp > main()

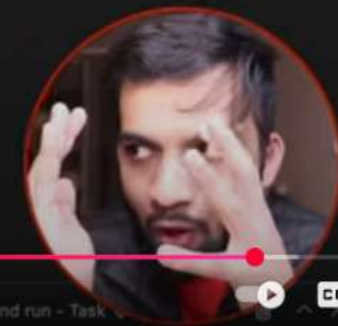
```
1 // Write a C++ program to add two numbers
2 using namespace std;
3 // Functions are set of code which performs something for you
4 // Functions are used to modularise code
5 // Functions are used to increase readability
6 // Functions are used to use same code multiple times
7 // void -> which does not returns anything
8 // return
9 // parameterised
10 // non parameterised
11
12 // Take two numbers and print its sum
13 int sum(int num1, int num2) {
14     int num3 = num1 + num2; // 5 + 6 = 11
15     return num3;
16 }
17
18 int main() {
19     int num1, num2;
20     cin >> num1 >> num2;
21     int res = sum(num1, num2);
22     cout << res;
23     return 0;
24 }
```

input.txt

input.txt
1 5 6

output.txt

output.txt
1 11



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1:10:51 / 1:26:26

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Compile and run - Task



code > LearnC++.cpp > main()


```
6 // Functions are used to use same code multiple times
7 // void -> which does not returns anything
8 // return
9 // parameterised
10 // non parameterised
11
12
13 // pass by value
14 void doSomething(string s) {
15     s[0] = 't';
16     cout << s << endl;
17 }
18 int main() {
19     string s = "tajraj";
20     doSometh std::__1::string s
21     cout << s << endl;
22     return 0;
23 }
```

input.txt

input.txt
1 5 6

output.txt

output.txt
1 tajraj
2



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1:18:34 / 1:26:26

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Compile and run - Task 1

LearnC++.cpp X

```
code > LearnC++.cpp > doSomething(string &)
3 // Functions are set of code which performs something for you
4 // Functions are used to modularise code
5 // Functions are used to increase readability
6 // Functions are used to use same code multiple times
7 // void -> which does not returns anything
8 // return
9 // parameterised
10 // non parameterised
11
12
13 // pass by reference
14 void doSomething(string &s) {
15     s[0] = 't';
16     cout << s << endl;
17 }
18 int main() {
19     string s = "raj";
20     doSomething(s);
21     cout << s << endl;
22     return 0;
23 }
```

input.txt X

```
input.txt
1 5 6
```

output.txt X

```
output.txt
1 taj
2 taj
3
```



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1:19:46 / 1:26:26

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

Compile and run - Tas





LearnC++.cpp X

```
code > LearnC++.cpp > doSomething(int [], int)
4 // Functions are used to modularise code
5 // Functions are used to increase readability
6 // Functions are used to use same code multiple times
7 // void -> which does not returns anything
8 // return
9 // parameterised
10 // non parameterised
11
12
13 // pass by reference
14 void doSomething(int arr[], int n) {
15     arr[0] += 100;
16     cout << "Value inside function: " << arr[0] << endl;
17 }
18 int main() {
19     int n = 5;
20     int arr[n];
21     for(int i = 0; i < n; i = i + 1) {
22         cin >> arr[i];
23     }
24
25     doSomething(arr, n);
26
27     cout << "Value inside int main: " << arr[0] << endl;
28     return 0;
29 }
```

input.txt X

```
input.txt
1
2 10
3 7
4 12
5 13
```



output.txt X

```
output.txt
1 Value inside function: 105
2 Value inside int main: 105
3
```