Game Design Document

Fill up the following document

1. Write the title of your project.

The thief runner

1. What is the goal of the game?

To escape from hand of police

1. Write a brief story of your game.

The thief stole the purse from a lady and police start catching him. The thief is running on the road and police running back to catch him. There are some obstacles in between of the road such as car, barikets. If thief will jump he can escape form the obstacles and if he not jumps, obstacles hits then thief will also caught by the police. Sore will be given according to the meters the thief run and as the score increases slowly the speed of the thief will also increase.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | POLICE | He plays the role to catch the thief. |
| 2 | The thief | He plays role that he will stool purse and he have to escape from the police and obstacles present on the road. |
| 3 | CAR | It plays the role that it was moving on the road and if the thief got hit by the car he will caught by the police. |
| 4 | Barikets | It plays the role that it was a traffic barikets present at every single distance on the road and if the thief got hit by the it he will caught by the police. |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Coins | The thief have to collect the coins to increase the score. |
| 2 | APPLE | THE THIEF HAVE TO COLLECT THIS TO INCREASE THE POWER TO RUN AT MORE SPEED. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?