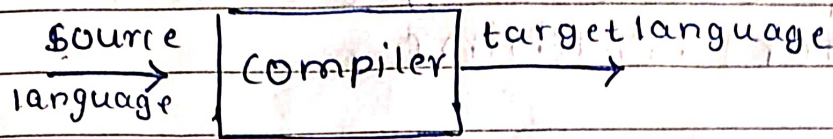


CH1 Introduction.

★ compiler is a translator which translates HLL into LLL or MLL



compiler compiles the whole program whereas interpreter translates / interprets each statement

★ One-pass compiler or single-pass compiler is a compiler that passes through the source code of each compilation unit only once.

★ Two-pass compiler is a compiler which goes through assembly language twice and generates object code.

C	C++
★ Single-Pass	Multi-Pass
(i) passes through source code of each compilation unit once	(i) passes multiple times.
(ii) also called narrow compiler	(ii) also called wide compiler
(iii) less efficient code optimization and code generation	(iii) better code optimization and code generation
(iv) large memory for compilation	(iv) small memory for compilation
(v) faster	(v) slower

★ cross compiler
compiler that run on one machine
and produce target code for
another machine

★ aspects of compilation

(i) compiler generated code which
implements meaning of source
program in an execution domain.

(ii) compilation process diagnosis
the wrong semantics of source
program

★ Bootstrapping is a process in
which simple program is used
to translate complicated program
which in turn used to translate
more complicated program.

Ch2 Lexical Analysis

- ★ Lexical analysis is the process of converting a sequence of characters from source program into a sequence of tokens.
- ★ Token is a sequence of characters that represents a unit of information in source program.
- ★ Pattern is a rule that describes the character that can be grouped into tokens.
- ★ Lexeme is a sequence of characters in the source program that matches the pattern for a token.
- ★ Sentinels is a special characters that cannot be part of source program and natural choice is the character eof.
- ★ Lex is a computer program that generates lexical analyzer.
- ★ 3 sections of Lex
 - (i) declaration section
 - (ii) rule section
 - (iii) procedure section.

★ Lex Library Functions

- (i) `yylex()` → start or resume scanning
- (ii) `yyltext()` → Whenever lexer matches token, the text of the token is stored in null terminated string `yyltext`
- (iii) `yywrap()` → returns 1 or 0 when `yylex()` reaches end of the file. → by default returns 1
- (iv) `yyerror()` → reports error to user