

## Logic Building Assignment : 40

**Draw stack layout of each program separately.**

1. Write a recursive program which display below pattern.

Input : 5

Output : \* \* \* \* \*

Prototype :

```
void Display(int iNo)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{  
    int iValue = 0;  
  
    printf("Enter number");  
    scanf("%d",&iValue);  
  
    Display(iValue);  
  
    return 0;  
}
```

2. Write a recursive program which display below pattern.

Input : 5

Output : 1 2 3 4 5

Prototype :

```
void Display(int iNo)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{
```

```
int iValue = 0;

printf("Enter number");
scanf("%d",&iValue);

Display(iValue);

return 0;
}
```

3. Write a recursive program which display below pattern.

Input : 5

Output : 5 4 3 2 1

Prototype :

```
void Display(int iNo)
{
    // Logic
}

int main()
{
    int iValue = 0;

    printf("Enter number");
    scanf("%d",&iValue);

    Display(iValue);

    return 0;
}
```

4. Write a recursive program which display below pattern.

Input : 6

Output : A B C D E F

Prototype :

```
void Display(int iNo)
```

```
{  
    // Logic  
}  
  
int main()  
{  
    int iValue = 0;  
  
    printf("Enter number");  
    scanf("%d",&iValue);  
  
    Display(iValue);  
  
    return 0;  
}
```

5. Write a recursive program which display below pattern.

Input : 6

Output : a b c d e f

Prototype :

```
void Display(int iNo)  
{  
    // Logic  
}  
  
int main()  
{  
    int iValue = 0;  
  
    printf("Enter number");  
    scanf("%d",&iValue);  
  
    Display(iValue);  
  
    return 0;  
}
```