

# Sakshi Singh

Pre-final Year (B.Tech.) | Electrical Engineering | IIT Jodhpur  
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## EDUCATION

### IIT, JODHPUR

B.TECH, ELECTRICAL ENGINEERING  
Expected 2021 | Jodhpur, India  
CGPA: 6.27/10

### SOPHIA GIRLS' SCHOOL, MEERUT

Senior Secondary School | ISC  
2016 | Uttar Pradesh, India  
Percentage :93.25%

### SOPHIA GIRLS' SCHOOL, MEERUT

Secondary School | ICSE  
2014 | Uttar Pradesh, India  
Percentage :90%

## LINKS

Github:// [Sakshi2019](#)  
LinkedIn:// [sakshi-singh-3b8a21166](#)

## COURSEWORK

### UNDERGRADUATE

\*ongoing

Digital Logic and Design  
Computer Programming  
Signals and Systems  
Communication Systems\*  
Microprocessor and Microcontrollers\*  
Probability Statistics and Random Processes  
Linear Algebra and Calculus  
Complex Analysis and Differential Equation

### OTHER RELATED COURSES

Data Structures and Algorithms  
Machine Learning  
Digital Image Processing

## SKILLS

### PROGRAMMING LANGUAGES

**Proficient:** C++ • C  
**Familiarity:** Python • Java • SQL •  
MATLAB • JavaScript

### TOOLS

**Libraries:** Sklearn • Numpy • SciPy  
**Web/App Development:** HTML • CSS •  
Android Studio

### OPERATING SYSTEMS

Windows • Linux

## PROJECTS

### FACE DETECTION AND RECOGNITION | THROUGH SUPERVISED LEARNING

Jan 2019 - April 2019 | Mentor: Dr. Rajlaxmi Chouhan

- Developed a face detection and recognition system using Eigenfaces approach and pre-processed the input images using Matlab
- Prepared the dataset of the students manually
- Achieved accuracy of 91.6%

### CLASSIFICATION OF MENTAL STATE | BASED ON EEG BRAIN ACTIVITY

May 2019 - June 2019 | Mentor: Dr. Rajlaxmi Chouhan

- Determined the mental state(confused/not confused) on the basis of obtained results
- Used Gaussian Naive Bayes Algorithm of Sklearn module
- Achieved accuracy of 88%

### E-VOTING | USING ETHEREUM BLOCKCHAIN

July 2019 - August 2019 | Microsoft code.fun.do Hackathon 2019

- Developed a decentralized application through which a person is able to vote from any location
- Updation of live status of the vote count
- Deployed Blockchain workbench to build the app

### SUDOKU | AN ANDROID APPLICATION

July 2017 - August 2017 | Microsoft code.fun.do Hackathon 2017

- The puzzle setter provides a partially completed grid, which for a well-posed puzzle has a single solution
- Supported API level 23 and above

## ACHIEVEMENTS

- Successfully qualified CodeVita Season 8 Pre- Qualifier Round 1
- Developed an e-voting app using Ethereum Blockchain in the Microsoft code.fun.do On-campus Hackathon conducted at IIT-Jodhpur in 2019
- Successfully submitted an android app in Microsoft code.fun.do in 2017
- Selected in the top 0.5% of approximately 1.4 million candidates in JEE 2017

## EXTRACURRICULAR

- Coding: Practice and compete on various competitive coding websites such as Hackerrank (SAKSHI<sub>1</sub>), Codechef, etc.
- Basketball: Represented IIT Jodhpur in Inter IIT Sports Meet 2017 (IIT Madras) and 2018 (IIT Guwahati) and also participated in 'Sangram' (IIT Roorkee) Sports fest 2018.
- Music: Member of the music club (Sangam) of IIT Jodhpur and performed in intra college cultural fest Spandan'18 and Spandan'19.
- **Assistant Head, Pronite events, IGNUS'19**: Organized pronite events of the college fest 'Ignus' in 2019 and coordinated with a team of 10 members.