## CDAC MUMBAI

# Concepts of Operating System Assignment 2

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## Part A

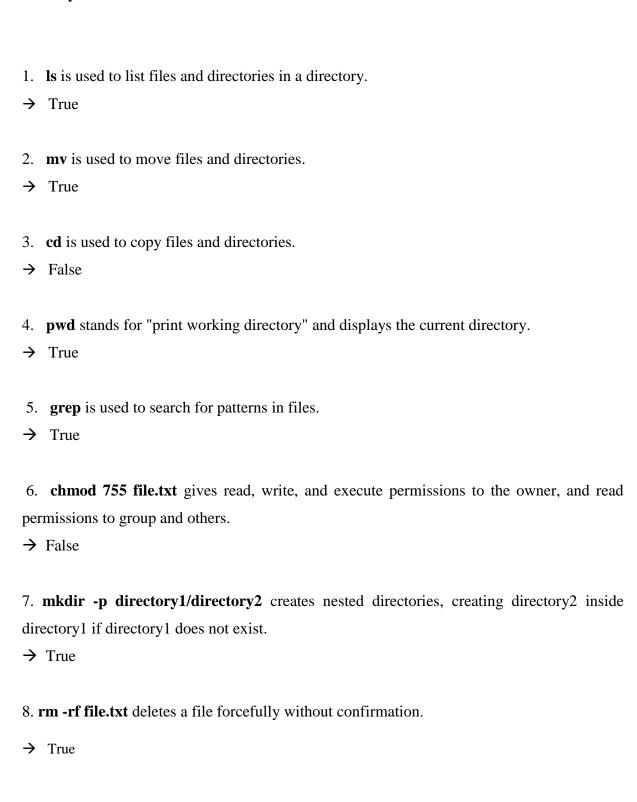
## What will the following commands do?

Command	Description
echo "Hello, World!"	Prints "Hello, World!" to the terminal
name="Productive"	Assigns the string "Productive" to the variable name.
touch file.txt	Creates an empty file named file.txt or updates its timestamp if
	it exists.
ls -a	Lists all files and directories, including hidden ones.
rm file.txt	Deletes the file file.txt.
cp file1.txt file2.txt	Copies file1.txt to file2.txt.
Mv file.txt	Moves file.txt to the specified directory.
/path/to/directory/	
chmod 755 script.sh	Chmod - Change file permission,755 - Grants read, write,
	execute to owner, and read & execute to group and others for
	script.sh.
grep "pattern" file.txt	Searches for "pattern" in file.txt and displays matching lines.
kill PID	Terminates the process with the given PID.
mkdir mydir && cd mydir	
&& touch file.txt && echo	Creates mydir directory, navigates into it, creates file.txt, writes
"Hello, World!" > file.txt	"Hello, World!" to it, and displays its contents.
&& cat file.txt	
ls -l   grep ".txt"	ls -l - Lists files in the current directory in long format.
	grep ".txt" - Filters the output to show only lines containing
	.txt, which means it displays only .txt files.

cat file1.txt file2.txt   sort	cat file1.txt file2.txt - Concatenates (merge) the contents of
uniq	both files.
	sort - Sorts the combined contents alphabetically.
	uniq - Removes duplicate lines
grep -r "pattern"	Recursively searches for "pattern" in all files within the
/path/to/directory/	directory.
chmod 644 file.txt	Chmod - change the permission ,644 - Grants read & write to
	owner, and read-only to group and others for file.txt.
Cp -r source_directory	
destination_directory	Recursively copies source_directory to destination_directory.
find /path/to/search -name	Searches for files ending in .txt within the given path.
"*.txt"	
chmod u+x file.txt	Chmod change the permission ,u+x Grants execute permission
	to the file owner (u).
echo \$PATH	Displays the system's executable search paths.
ls -l   grep "^d"	ls -l Lists files and directories in long format.
	grep "^d" Filters lines starting with d, which indicates
	directories.
cat file1.txt file2.txt   sort	cat file1.txt file2.txt - Combines the contents of both files.
uniq –d	sort - Sorts the combined contents.
	uniq -d - Displays only duplicate lines (lines that appear in both
	files).

## Part B

#### **Identify True or False:**



#### **Identify the Incorrect Commands:**

- 1. **chmodx** is used to change file permissions.
- → chmod : used to change file permissions
- 2. **cpy** is used to copy files and directories.
- → cp : used to copy files and directories
- 3. **mkfile** is used to create a new file.
- → touch : used to create a new file
- 4. **catx** is used to concatenate files.
- → cat : used to concatenate and display file contents
- 4. **rn** is used to rename files.
- → mv : used to rename or move files

#### Part C

**Question 1:** Write a shell script that prints "Hello, World!" to the terminal.

**Question 2:** Declare a variable named "name" and assign the value "CDAC Mumbai" to it. Print the value of the variable.

Question 3: Write a shell script that takes a number as input from the user and prints it.

```
cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$ nano Assignment.sh
cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$ cat Assignment.sh
echo "Enter a number:"
read number
echo "You entered: $number"

cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$ bash Assignment.sh
Enter a number:
45
You entered: 45
cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$ |
```

**Question 4:** Write a shell script that performs addition of two numbers (e.g., 5 and 3) and prints the result.

```
X
                                                                          Clac@DESKTOP-O7G3UVP: ~, 💢
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ nano Assignment.sh
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ cat Assignment.sh
echo -n "Enter first number: "
read num1
echo -n "Enter second number: "
read num2
sum=$((num1 + num2))
echo "The sum of $num1 and $num2 is: $sum"
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ bash Assignment.sh
Enter first number: 5
Enter second number: 3
The sum of 5 and 3 is: 8
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$
```

**Question 5:** Write a shell script that takes a number as input and prints "Even" if it is even, otherwise prints "Odd".

```
X
    cdac@DESKTOP-O7G3UVP: ~, ×
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ nano Assignment.sh
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ cat Assignment.sh
echo -n "Enter a number: "
read num
if [ $((num % 2)) -eq 0 ]; then
    echo "The number is Even."
else
    echo "The number is Odd."
fi
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ bash Assignment.sh
Enter a number: 37
The number is Odd.
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$
```

**Question 6:** Write a shell script that uses a for loop to print numbers from 1 to 5.

```
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ nano Assignment.sh
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ cat Assignment.sh

for ((i=1; i<=5; i++))
do
    echo "$i"
done

cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ bash Assignment.sh

1
2
3
4
5
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$
```

**Question 7:** Write a shell script that uses a while loop to print numbers from 1 to 5.

```
cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$ nano Assignment.sh
cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$ cat Assignment.sh

i=1
while [$i -le 5]
do
    echo "$i"
    ((i++))
done

cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$ bash Assignment.sh

1
2
3
4
5
cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$
```

**Question 8:** Write a shell script that checks if a file named "file.txt" exists in the current directory. If it does, print "File exists", otherwise, print "File does not exist".

```
cdac@DESKTOP-O7G3UVP:~, X + V - X

cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ cat Assignment2.sh

if [ -e "file.txt" ]

then
    echo "File exists"

else
    echo "File does not exist"

fi

cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$ bash Assignment2.sh

File does not exist

cdac@DESKTOP-O7G3UVP:~/LinuxAssignment$
```

**Question 9:** Write a shell script that uses the if statement to check if a number is greater than 10 and prints a message accordingly.

**Question 10:** Write a shell script that uses nested for loops to print a multiplication table for numbers from 1 to 5. The output should be formatted nicely, with each row representing a number and each column representing the multiplication result for that number.

```
X
    cdac@DESKTOP-O7G3UVP: ~, ×
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ nano Assignment.sh
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ cat Assignment.sh
echo "Multiplication Table (1 to 5):"
for((i=1;i<=5;i++))
do
  for((j=1;j<=5;j++))
    do
      echo -n " $(( i * j ))"
    done
    echo
done
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ bash Assignment.sh
Multiplication Table (1 to 5):
 1 2 3 4 5
 2 4 6 8 10
 3 6 9 12 15
 4 8 12 16 20
  10 15 20 25
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$
```

**Question 11:** Write a shell script that uses a while loop to read numbers from the user until the user enters a negative number. For each positive number entered, print its square. Use the **break** statement to exit the loop when a negative number is entered.

```
X
    cdac@DESKTOP-O7G3UVP: ~, ×
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ nano Assignment.sh
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ cat Assignment.sh
while true
do
    echo -n "Enter a number (negative to exit): "
   read num
    if [ $num -lt 0 ]
    then
        echo "Negative number entered. Exiting..."
        break
    fi
    echo "Square of $num is $((num * num))"
done
cdac@DESKTOP-07G3UVP:~/LinuxAssignment$ bash Assignment.sh
Enter a number (negative to exit): 3
Square of 3 is 9
Enter a number (negative to exit): 7
Square of 7 is 49
Enter a number (negative to exit): 11
Square of 11 is 121
Enter a number (negative to exit): 17
Square of 17 is 289
Enter a number (negative to exit):
```

#### Part D

1. Consider the following processes with arrival times and burst times:

| Process | Arrival Time | Burst Time | |-----| | P1 | 0 | 5 |

| P2 | 1 | 3 |

| P3 | 2 | 6 |

Calculate the average waiting time using First-Come, First-Served (FCFS) scheduling.

#### Ans:

Process	Arrival Time	Burst time	Waiting Time
P1	0	5	0
P2	1	3	4
P3	2	6	6

Gantt chart: 0 14 **P**1 P2 P3

Average waiting time = (0+4+6)/3

2. Consider the following processes with arrival times and burst times:

| Process | Arrival Time | Burst Time | |-----|

| P1 | 0 | 3 |

| P2 | 1 | 5 |

| P3 | 2 | 1 |

| P4 | 3 | 4 |

Calculate the average turnaround time using Shortest Job First (SJF) scheduling.

#### Ans;

Process	Arrival Time	Burst time	Waiting time	TAT
P1	0	3	0	3
P2	1	5	7	12
P3	2	1	1	2
P4	3	4	1	5

(	) 3	3	4	8 13
Gantt chart	P1	P3	P4	P2

Average TAT = 
$$(3+12+2+3)/4$$
  
= 5.5

3. Consider the following processes with arrival times, burst times, and priorities (lower number indicates higher priority):

| P3 | 2 | 7 | 4 |

| P4 | 3 | 2 | 2 |

Calculate the average waiting time using Priority Scheduling.

#### **Ans**; Non-Preemptive

Process	Arrival	Burst time	Priority	Response	Waiting	TAT
	Time			time	time	
P1	0	6	3	0	0	6
P2	1	4	1	5	5	9
P3	2	7	4	10	10	17
P4	3	2	2	7	7	9

(	)	6	10	12	
Gantt chart	P1	P3	P4	P2	

• Average waiting Time = (0+5+10+7)/4 = 5.5

#### **Preemptive:**

Process	Arrival	Burst time	Priority	Response	Waiting	TAT
	Time			time	time	
P1	0	6	3	6	6	10
P2	1	4	1	0	0	4
P3	2	7	4	10	10	17
P4	3	2	2	2	2	4

(	)	2 5	5	7 1	12 19
Gantt chart	P1	P2	P4	P1	P3

• Average waiting Time = (6+0+10+2)/4 = 4.5

4. Consider the following processes with arrival times and burst times, and the time quantum for Round Robin scheduling is 2 units:

Calculate the average turnaround time using Round Robin scheduling.

#### Ans:

Process	Arrival	Burst time	Response	Waiting	TAT
	Time		time	time	
P1	0	4	0	6	10
P2	1	5	1	8	13
P3	2	2	2	3	4
P4	3	3	6	7	10

	0	2	4 <i>(</i>	5	3 1	0 1	2 1	3 14
Gantt c	P1	P2	P3	P4	P1	P2	P4	P2

- Average Turnaround Time (TAT) = (10+13+4+10)/4 = 9.25
- 5. Consider a program that uses the fork() system call to create a child process. Initially, the parent process has a variable x with a value of 5. After forking, both the parent and child processes increment the value of x by 1.

What will be the final values of  $\mathbf{x}$  in the parent and child processes after the **fork()** call?

**Ans:** When the fork() system call is used, it creates a child process that has its own copy of the parent's memory

- -Before fork(): The parent process has x = 5.
- fork() is called A child process is created, and it inherits x = 5 from the parent.
- -Both processes execute independently:
  - **Parent process:** Increments  $x \rightarrow x = 6$ .
  - Child process: Increments  $x \rightarrow x = 6$ .

Since both processes have their own separate copies of x in memory, their modifications do not affect each other. Thus, both the parent and child will have x = 6 in their respective address spaces.