Feedback Analysis Report

Branch Feedback Report: Computer Engineering
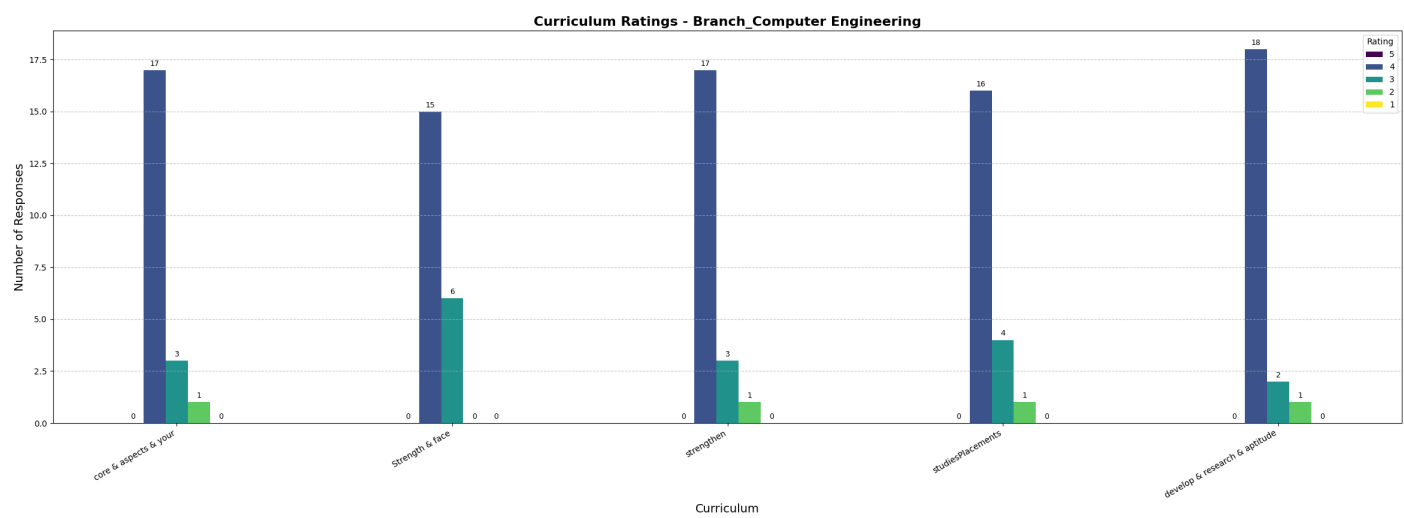
Curriculum Feedback Summary

Category	Total	5	% of 5	4	% of 4	3	% of 3	2	% of 2	1	% of 1
core & aspects & your	21	0	0.0	17	80.95	3	14.29	1	4.76	0	0.0
Strength & face	21	0	0.0	15	71.43	6	28.57	0	0.0	0	0.0
strengthen	21	0	0.0	17	80.95	3	14.29	1	4.76	0	0.0
studiesPlacements	21	0	0.0	16	76.19	4	19.05	1	4.76	0	0.0
develop & research & aptitude	21	0	0.0	18	85.71	2	9.52	1	4.76	0	0.0

Facilities Feedback Summary

Category	Total	5	% of 5	4	% of 4	3	% of 3	2	% of 2	1	% of 1
Skill & Enhancement	21	0	0.0	17	80.95	4	19.05	0	0.0	0	0.0
Social & engagement	21	0	0.0	16	76.19	5	23.81	0	0.0	0	0.0
Facilities & Infrastructure & and	21	0	0.0	16	76.19	5	23.81	0	0.0	0	0.0
Facilities & Academic & and	21	0	0.0	17	80.95	4	19.05	0	0.0	0	0.0
Facilities & Library & Facility	21	0	0.0	18	85.71	3	14.29	0	0.0	0	0.0
Facilities & Cultural & and	21	0	0.0	19	90.48	2	9.52	0	0.0	0	0.0
Facilities & Canteen & Facility	21	0	0.0	19	90.48	1	4.76	1	4.76	0	0.0
Cocurricular	21	0	0.0	17	80.95	3	14.29	1	4.76	0	0.0
Applicable	21	0	0.0	16	76.19	4	19.05	0	0.0	1	4.76

Feedback Analysis Report

Curriculum Ratings - Branch_Computer Engineering

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Facilities Ratings - Branch_Computer Engineering
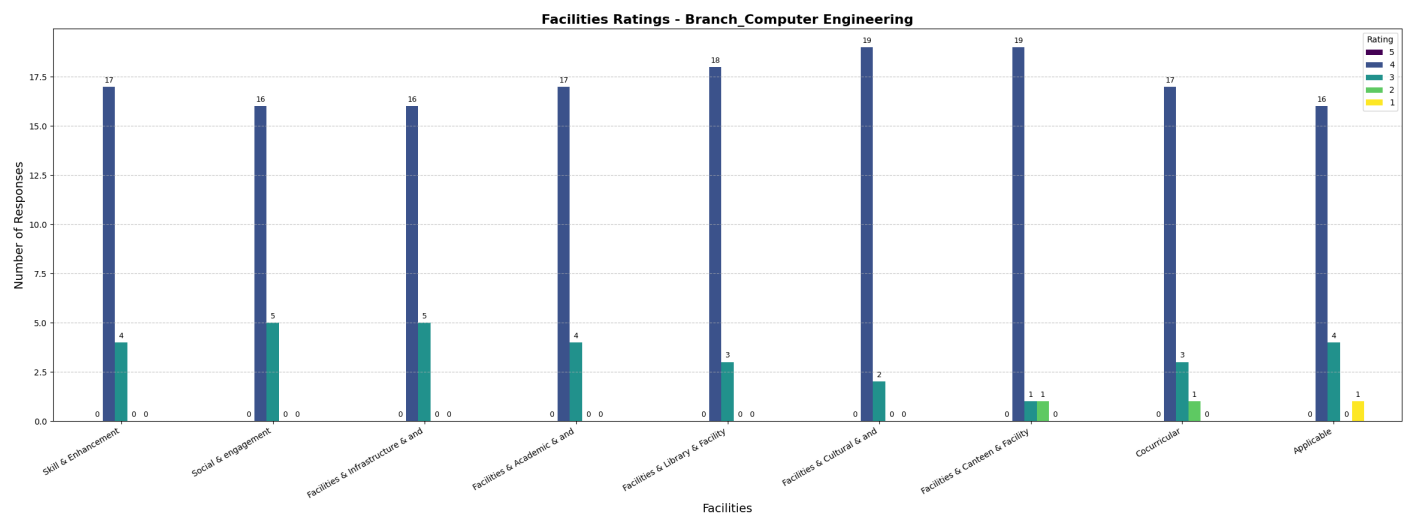
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Suggestion Summary

Student feedback was largely positive, with requests for increased practical components (reduced journal submissions, addition of an AR/VR lab, and practical labs for theory-heavy subjects like IP). Concerns were also raised about limited elective subject availability (e.g., ADBMS) due to low student numbers and the need for healthier canteen food options.