Sem III 2021-22

Lab Number:	4
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Roll No:	34

#### Title:

- 4.1 Write a Java program to Create a class Student with two method getData() and printData(). getData() to get the value from the user and display the data in printData(). Create the two objects s1,s2 to declare and access the values from class Student Test.
- 4.2 Write a Java program for Basic bank Management System

#### **Learning Objective:**

• Students will be able to write C++ and java program for using classes and objects.

#### **Learning Outcome:**

- Ability to execute a simple G+and Java program by accepting and displaying values using functions
- Understanding the classes and objects concept in C++ and Java.

#### **Course Outcome:**

ECL304.1 Understand object-oriented programming concepts and implement using C++	and Java
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#### Theory:

Explain about Constructor.

Explain about classes and objects in Java

How to access class attributes and methods? Explain with example

Algorithm:	1. Start
	2. Define Class Student
	<ol> <li>Define attributes – Name, Roll_no, cgpa, div, branch</li> <li>4.Define and declare method – getdata() to get input from user.</li> </ol>
	5. Define and declare method – printdata() to print thevalues

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6.	Define class student test
7.	Define public static Main function()
	Create object s1, s2 to call the class functionality. End.

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Program:
                    import java.util.Scanner; class
                    Student {
                           Scanner in=new Scanner(System.in);String
                           name;
                           int roll_no; float
                           cgpa; char div; char
                           branch;
                           void getdata()
                           {
                                  System.out.println("Enter your name:");
                                  name=in.next();
                                  System.out.println("Enter your roll number:");
                                  roll_no=in.nextInt(); System.out.println("Enter your
                                  CGPA:"); cgpa=in.nextFloat();
                                  System.out.println("Enter your Division:");
                  div=in.next().charAt(0); System.out.println("Enter branch:");
                                   branch=in.next().charAt(0);
                           }
                           void getdata(String n,int r,float c,char d, char b)
                           {
                                   name=n;
                                   roll_no=r;cgpa=c;
                                   div=d; branch=b;
                           }
```

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void printdata()
        {
        System.out.println("Name of the student: "+name);
        System.out.println("Roll-no of the student: "+roll_no);
        System.out.println("Cgpa of the student: "+cgpa);
        System.out.println("Division of the student: "+div);
        System.out.println("branch of the student: "+branch);
        }
};
 public class StudentTest {
public static void main(String[] args) {
                Student s1=new Student();Student
                s2=new Student();s1.getdata();
                s1.printdata(); s2.getdata();
                s2.printdata();
        }
}
```

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Input given:	Enter your name:		
	Enter your roll number:		
	Enter your CGPA: Enter your Division:		
	Enter branch:		
Output	Result		
<b>Screenshot:</b>	CPU Time: 0.35 sec(s), Memory: 37776 kilobyte(s)		
	<pre>Enter your name: Enter your cGPA: Enter your Division: Enter branch: Name of the student: Sakshi Roll-no of the student: 34 Cgpa of the student: 10.0 Division of the student: b branch of the student: e Enter your name:  Exception in thread "main" java.util.NoSuchElementException</pre>		

Algorithm:	1. Start
	2. Define Class BankLab 2
	<ol><li>Define attributes – Name , account_type , account_number, amount, balance</li></ol>
	4. Declare attributes by using constructor of class.
	<ol><li>Define and declare method – deposit() to deposit the amount</li></ol>
	<ol><li>Define and declare method – withdraw() to withdraw the amount</li></ol>
	<ol> <li>Define and declare method – display() to display the account details</li> </ol>
	8. Define static void Main function()

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	9. Create object b1, b2, b3 to call the class functionality.	
	<ul><li>10. Do – while loop to repeat the process.</li><li>11. End</li></ul>	
Program:	import java.util.Scanner;	
	public class BankLab2 {	
	Scanner in=new Scanner(System.in);	
	String name;	
	char account_type;	
	int account_number,amount;	
	float balance;	
	<pre>public BankLab2(String n,int a, char t, float b) {</pre>	
	// TODO Auto-generated constructor stub	
	name = n;	
	account_number=a;	
	account_type=t;	
	balance=b;	
	}	
	int deposit()	
	{	
	System.out.println("Enter the amount to deposit: ");	
	<pre>int amount=in.nextInt();</pre>	
	if(amount<0)	
	{	
	System.out.println("Invalid amount,Enter a	

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valid amount");
                      return 0;
              balance=balance+amount;
              return 1;
       }
       int withdraw()
              System.out.println("Your Balance= "+balance );
              System.out.println("Enter amount to withdraw: ");
              int amount=in.nextInt();
              if (balance<amount)
              {
                      System.out.println("Insufficient Balance:
       ");
                      return 0;
              }
              if(amount<0)
              {
                      System.out.println("Invalid amount" );
                      return 0;
              balance=balance-amount;
              return 1;
       }
       void display()
       {
              System.out.println("Name :"+name);
              System.out.println("Account Number:"
```

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+account_number);
              System.out.println("Account Type:"
+account_type);
              System.out.println("Balance: " +balance);
       }
       public static void main(String[] args) {
              // TODO Auto-generated method stub
              Scanner in=new Scanner(System.in);
              BankLab2 b1=new BankLab2("salman",1,'s',2000);
              BankLab2 b2=new
BankLab2("makarand",2,'s',2000);
              BankLab2 b3=new
BankLab2("siddharth",3,'s',2000);
              System.out.println("Menu");
              System.out.println("1.Deposit");
              System.out.println("2.Withdraw");
              System.out.println("3.Display");
              System.out.println("Enter option");
              int op=in.nextInt();
              char ans;
              do
                     System.out.println("Please enter your
account number:");
                     int account_number=in.nextInt();
                            switch(account_number)
                                   case 1: if(op==1)
```

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b1.deposit();	
	if(op==2)
b1.withdraw();	
(,,	if(op==3)
b1.display();	
	break;
case 2: if(op=	
h2 danasit();	
b2.deposit();	if(op==2)
	n(op 2)
b2.withdraw();	
	if(op==3)
b2.display();	
2 10	break;
case 3: if(op=	==1)
b3.deposit();	
	if(op==2)
b3.withdraw();	
	if(op==3)
h3 dieploy():	
b3.display();	
	break;
default:	
System.out.println("Enter value between 1 to 3");	

		break;
		}
		System.out.println("Do you want to
	continue?[Y/N]");	
	in variable ans	ans=in.next().charAt(0); //char input
	III variable ans	if(ans=='Y'    ans == 'y')
		{  System out mintle("Mony").
		System.out.println("Menu");
	System.out.println("1	1.Deposit");
	System.out.println("2	2.Withdraw");
	System.out.println("3	3.Display");
		System.out.println("Enter
	option");	• • • • • • • • • • • • • • • • • • • •
		op=in.nextInt();
		}
	}	
	while	(ans!='N');
	}	
	}	
Input given:	Menu	
	1.Deposit	
	2.Withdraw	
	3.Display	
	Enter option	

```
Menu
1.Deposit
2.Withdraw
3.Display
Enter option
Please enter your account number:
Your Balance= 2000.0
Enter amount to withdraw:

Exception in thread "main" java.util.NoSuchElementException
at java.base/java.util.Scanner.throwFor(Scanner.java:937)
at java.base/java.util.Scanner.next(Scanner.java:1594)
at java.base/java.util.Scanner.nextInt(Scanner.java:2258)
at java.base/java.util.Scanner.nextInt(Scanner.java:2258)
at java.base/java.util.Scanner.nextInt(Scanner.java:2212)
at BankLab2.withdraw(BankLab2.java:73)
at BankLab2.main(BankLab2.java:181)
```