```
#include <stdio.h>
#define N 5
int q[N];
int front = -1, rear = -1;
void insert(int);
int delete();
void display();
void main()
{
    int n, choice;
    do
    {
        printf("\n1.Insert\n2.Delete\n3.Display\n4.Exit\n");
        printf("Enter your option : \n");
        scanf("%d", &choice);
        switch (choice)
        case 1:
            printf("Enter the number to be inserted in the queue :
\n");
            scanf("%d", &n);
            insert(n);
            break;
        case 2:
            n = delete ();
            if (n != -1)
                printf("\n The number deleted is : %d\n", n);
            break;
        case 3:
            display();
            break;
        case 4:
            exit(0);
            break;
        default:
            printf("Invalid option\n");
            exit(0);
            break;
    } while (choice != 4);
void insert(int num)
{
    if (rear == N - 1)
        printf("\n OVERFLOW");
    else if (front == -1 \&\& rear == -1)
        front = rear = 0;
    else
        rear++;
    q[rear] = num;
}
int delete()
{
    int val;
    if (front == -1 \mid \mid front > rear)
    {
```

```
printf("\n UNDERFLOW");
       return -1;
    }
    else
    {
       val = q[front];
       front++;
        if (front > rear)
           front = rear = -1;
       return val;
    }
}
void display()
   int i;
   printf("\n");
    if (front == -1 || front > rear)
    printf("\n QUEUE IS EMPTY");
    else
    {
        for (i = front; i <= rear; i++)</pre>
          printf("\t %d", q[i]);
}
Output:
```

```
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
Enter the number to be inserted in the queue :
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
 The number deleted is : 2
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
QUEUE IS EMPTY
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
Enter the number to be inserted in the queue :
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
Enter the number to be inserted in the queue :
1.Insert
2.Delete
3.Display
```