

Lab 6 :

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct Node {
```

```
    int val;
```

```
    struct Node* next;
```

```
};
```

```
void sortList(struct Node** node);
```

```
void create(struct Node** node);
```

```
void display(struct Node** node);
```

```
void insert(struct Node** node, int value);
```

```
void reverse(struct Node** node);
```

```
void concat(struct Node** node1, struct Node** node2);
```

```
int main() {
```

```
    struct Node* head1 = NULL;
```

```
    struct Node* head2 = NULL;
```

```
    printf("Create LL 1 : \n");
```

```
    create(&head1);
```

```
    printf("Create LL 2 : \n");
```

```
    create(&head2);
```

```
    printf("Concatination of two lists is : \n");
```

```
    concat(&head1, &head2);
```

```
    display(&head1);
```

```
    printf("Sorting of this list : \n");
```

```
    sortList(&head1);
```

```
    display(&head1);
```

```
    printf("Reversing of this list : \n");  
    reverse(&head1);  
}
```

```
void create(struct Node** node) {  
    int ch, val;  
    while (1) {  
        printf("1. Insert\n2. Exit\n");  
        scanf("%d", &ch);  
        switch (ch) {  
            case 1:  
                printf("Enter the value : ");  
                scanf("%d", &val);  
                insert(node, val);  
                break;  
            case 2:  
                return;  
            default:  
                printf("Invalid choice\n");  
        }  
    }  
}
```

```
void insert(struct Node** node, int value) {  
    struct Node* new_node = (struct Node*)malloc(sizeof(struct Node));  
    new_node->val = value;  
    new_node->next = *node;  
    *node = new_node;  
}
```

```

void sortList(struct Node** node) {
    struct Node *temp, *i;
    for (temp = *node; temp != NULL; temp = temp->next) {
        for (i = temp->next; i != NULL; i = i->next) {
            if (i->val < temp->val) {
                int tem = i->val;
                i->val = temp->val;
                temp->val = tem;
            }
        }
    }
}

```

```

void display(struct Node** node) {
    struct Node* temp = *node;
    while (temp != NULL) {
        printf("%d->", temp->val);
        temp = temp->next;
    }
    printf("NULL\n");
}

```

```

void reverse(struct Node* *node) {
    struct Node* temp = *node;
    struct Node* curr = temp;
    struct Node* prev = NULL;
    struct Node* nextOne = NULL;

    while(curr != NULL) {
        nextOne = curr->next;
        curr->next = prev;
        prev = curr;
        curr = nextOne;
    }
}

```

```
}  
    display(&prev);  
}  
void concat(struct Node* *node1, struct Node* *node2) {  
    struct Node* temp1 = *node1;  
    struct Node* temp2 = *node2;  
  
    struct Node* dummy = temp1;  
    while(dummy->next != NULL) dummy = dummy->next;  
  
    dummy->next = temp2;  
}
```

"C:\Users\Sakshi B R\OneDrive\Desktop\ss1.exe"

```
Create LL 1 :
1. Insert
2. Exit
1
Enter the value : 1
1. Insert
2. Exit
1
Enter the value : 9
1. Insert
2. Exit
2
Create LL 2 :
1. Insert
2. Exit
8
Invalid choice
1. Insert
2. Exit
6
Invalid choice
1. Insert
2. Exit
1
Enter the value : 8
1. Insert
2. Exit
1
Enter the value : 5
1. Insert
2. Exit
2
Concatination of two lists is :
9->1->5->8->NULL
Sorting of this list :
1->5->8->9->NULL
Reversing of this list :
9->8->5->1->NULL

Process returned 0 (0x0)   execution time : 51.823 s
Press any key to continue.
```