LEETCODE: Leaf similar trees

```
int sum1 = 0; int
sum2 = 0;

void preOrder1(struct TreeNode* node); void
preOrder2(struct TreeNode* node);
bool leafSimilar(struct TreeNode* root1, struct TreeNode* root2) {
preOrder1(root1);     preOrder2(root2);

   return sum1 == sum2;
}
void preOrder1(struct TreeNode* node) {
   if (node == NULL) return;

   if (node->leh == NULL && node->right == NULL) {        sum1
= (sum1*10) + node->val;
      return;
   }

   preOrder1(node->leh);
   preOrder1(node->right);
}

void preOrder2(struct TreeNode* node) {
   if (node == NULL) return;

   if (node->leh == NULL && node->right == NULL) {        sum2
= (sum2*10) + node->val;
      return;
   }

   preOrder2(node->leh);
   preOrder2(node->right);
}
```

OUTPUT:

Runtime

0 ms

Beats 100.00% of users with Java

Memory

41.84 MB

Beats 11.63% of users with Java