

Lab Program 10

Implementation of producer and consumer

class A {

int n;

boolean valueSet = false;

synchronized int get() {

while (!valueSet)

try {

 System.out.println("In Consumer waiting
 in");

wait();

} catch (InterruptedException e) {

 System.out.println("InterruptedException
 caught");

}

System.out.println("Get: " + n);

valueSet = false;

 System.out.println("In Intimate
 Producers");

notify();

return n;

}

synchronized void put(int n) {

while (valueSet)

try {

 System.out.println("In Producer
 waiting in");

wait();

} catch (InterruptedException e) {

 System.out.println("InterruptedException
 caught");

}

this.n = n;

valueSet = true;

System.out.println("Put: " + n);

System.out.println("In. Intimate consumer
n");

notify();

}

}

class Producer implements Runnable {

Q q;

Producer(Q q) {

this.q = q;

new Thread(this, "Producer").start();

}

public void run() {

int i = 0;

while (i < 15) {

q.put(i++);

}

}

}

class Consumer implements Runnable {

Q q;

Consumer(Q q) {

this.q = q;

new Thread(this, "Consumer").start();

}

public void run() {

int i = 0;

while (i < 15) {

int r = q.get();

System.out.println("consumed: " + r);

exit;

q.

q.

q.

```
class PCFixed{  
    public static void main(String args[]){  
        Queue q = new Q();  
        new Producer(q);  
        new Consumer(q);  
        System.out.println("Press control -c to  
                           stop.");  
    }  
}
```

O/P Put: 1

Get: 1

Put: 2

Get: 2

Put: 3

Get: 3

Put: 4

Get: 4

Put: 5

Get: 5

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Deadlock

; () test ;

class A {

synchronized void foo(B b) {

String name = Thread.currentThread().

getName();

System.out.println(name + " entered A.foo");

try {

Thread.sleep(1000);

} catch (Exception e) {

System.out.println("A interrupted");

}

System.out.println(name + " trying to
call B.last()");

b.last(); } ~~but it can't because~~

}

void last() {

System.out.println("Inside A.last");

} ~~as it's waiting for B.last~~

class B {

synchronized void bar(A a) {

String name = Thread.currentThread().

getName();

System.out.println(name + " Entered
try {

Thread.sleep(1000);

} catch (Exception e) {

System.out.println("B interrupted");

} ~~as it's waiting for A.last~~

System.out.println(name + " trying to
call A.last()");

a.last();
3

void last() {

System.out.println("Inside A.last")

}
3 count = 0
3 j++

(if A.buins + buse) waiting two step?

class Deadlock implements Runnable

{

Aa = new A(); 3 (A.wait()) after S

Bb = new B(); 3 waiting two step?

Deadlock()

Thread currentThread().setName("main
T"); 3 ("() final No Thread")

Thread t = new Thread(this, "Racing
Thread");

t.start();

3 -() final here

a.foo(b); 3 waiting two step?

System.out.println("Back in main
thread");

3

public void run() {

b.bar(a); 3 bar = 0
3 waiting two step?

System.out.println("Back in other
thread"); 3 waiting two step?

3

public static void main(String args[])

{ 3 (S.wait()) after

new Deadlock(); 3 waiting two step?

3

if (t.isAlive()) 3 isAlive two step?

3 if (t.isAlive())

o/p MainThread entered A.foo
Racing thread entered B.bar
MainThread trying to call B.last()
~~Inside~~ Inside A.last
Back in main thread
Racing thread trying to call A.last()
Inside A.last
Back in other thread.

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