

# Modules and Packages

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# Script

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- Script is an executable file, i.e. when given to python it executes some statements
- The programs we have been writing are scripts
- The script may have functions, classes, etc, but must have some statements outside these which are executed when the file is run



# Modules

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- A module is a simple Python file that contains collections of functions and global variables and with having a .py extension file
- Modules typically have no executable instructions, but mostly definitions of functions, variables, classes, ..
- A module is meant to be imported and used in some script
- Generally, module refer to a file containing Python definitions and statements. Eg: A file Algebra.py containing some functions from algebra would make up the 'Algebra' module.
- A module defines a namespace - i.e. all the names (functions, global vars, ..) defined in module file

# Using Modules and functions in it

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- To use the functions / vars defined in a module in another python program, we need to import the module into our program - then the definitions become available
- When we import a module - the module is executed - but if it has functions, class definitions, then python just records their definitions but does not execute anything
- Access module elements: `<module_name>.<fn_name>`
  - This allows different modules to have same names - and no name conflict in the importing module

# Inbuilt and External Modules

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- There are two types of modules in Python: inbuilt and external.
- Inbuilt modules are modules that are included with the Python standard library and can be used without installing any additional packages.

Examples: math, time, random

- External modules are modules that are not included with the Python standard library and need to be installed separately.

Example: numpy, pandas, matplotlib

# Installing External Modules

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External modules can be installed using the pip package manager by running the following command in the command prompt:

```
pip install <module_name>
```

Example:

```
pip install numpy
```



# Importing Modules



```
# Import module and access definitions using dot notation
import math
print(math.sqrt(16))
```

```
# Import and rename module and access definitions using dot notation
import math as m
print(m.sqrt(16))
```

```
# Import required definitions from module
from math import sqrt
print(sqrt(16))
```

```
# Import required definitions from module and rename
from math import sqrt as square_root
print(square_root(16))
```

```
# Import all definitions from module - not used due to possible side effects
from math import *
```

# if `__name__ == "__main__"`:



- When we directly run a python file, then the the built-in var "`__name__`" is set to "`__main__`"
- On import stmt, the executables of the imported module are executed (function definitions are noted), `__name__` is the name of the module
- So, when we run a program file, `__name__` is `__main__`, but when we import it, `__name__` is the module name
- We can use this to define a python program which can be run as a script when needed, and imported when desired:
  - For executable statements (which we want to run as a script), first check if `__name__ == "__main__"` and then execute them.
- Any code placed under this is only executed when the python program is run directly and is ignored when the python file is imported as a module.



# if \_\_name\_\_ == "\_\_main\_\_":



```
def fx1(a):  
    return a*a  
  
def fx2(a):  
    return a*a*a  
  
if __name__ == "__main__":  
    print(fx1(2))  
    print(fx2(2))
```

x.py

```
import x  
  
def fy1(a):  
    return -a  
  
if __name__ == "__main__":  
    print(fy1(3))  
    print(x.fx1(3))
```

y.py

```
~/Desktop python3 x.py  
4  
8  
~/Desktop python3 y.py  
-3  
9
```

- When we execute x.py directly, the code stmts after if \_\_name\_\_ == "\_\_main\_\_" are executed.
- When we execute y.py, on import x, x.py will be executed; but these stmts are not executed; only function info is recorded - and functions fx1, fx2 become available in y
- Can access functions defined in x in y by x.fx1()

# Quiz – Single Correct

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What will be the output of code given below?

- A. 4
- B. 16
- C. 20
- D. 32

```
from math import sqrt

def my_func(x):
    return x*x

n = 4
a = my_func(n)
my_func = sqrt
b = my_func(a)

print(int(a+b))
```

# Quiz – Single Correct



What will be the output of code given below?

- A. 4
- B. 16
- C. 20
- D. 32

The first call of `my_func` used the definition given in the program. Then `sqrt` function of `math` module is assigned to `my_func`. Thus the second call of `my_func` used the definition of `sqrt` function.

```
from math import sqrt

def my_func(x):
    return x*x

n = 4
a = my_func(n)
my_func = sqrt
b = my_func(a)

print(int(a+b))
```

# Packages

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- Collection of modules is a package
- Package - typically a directory, with sub-packages and modules in sub-directories
- Package directory must have `__init.py__`, which specifies a directory to be a package (typically initializes some things)
- Can import a package - all modules get imported
- Refer to a module name in a package: `package.module.name`
- Packages are also used through import statement
  - So, for all uses packages and modules are similar
- Python has many built-in modules (or packages) - reference readily available

# Some common built-in Packages/Modules

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- There are many built in modules, packages
  - `os`: functions relating to OS calls like `mkdir`, `chdir`, `getcwd`, `listdir`, ..
  - `random`: for generating random numbers: `random`, `randomint`, `randrange`, `shuffle`, `choice`, ...
  - `math`: all types of math fns like `sin`, `cos`, `tan`, `log`, `sqrt`, .. also `pi`, `e`
  - `sys`: system level fns: `argv`, `path`, `exit`,
  - `statistics`: `mean`, `median`, `mode`, `stddev`, ..
  - `time`: `time`, `localtime`, `sleep`, ...
- `dir(module)` gives the namespace of a module. Try `dir('math')`
- `vars(module)` gives a dictionary - names, and the types/values
  - `vars(list)`
- `help(name)` - provides info on name (fun, var, module...) 
  - `help('math')`, `help(list)`

# Libraries

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- A library is a collection of related functionality of codes that allows you to perform many tasks without writing your code
- Library is just like a package (dont know if there is any difference)
- Used just like a package with the . notation
- Some people think of library as a collection of packages and modules



# Summary

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- Modules are python files with functions and some executables -generally in executables they will have some definitions only
- A module can be imported in another program - at import time the module is "executed" - all global vars and functions become avail
- Module names (fns, vars) are accessed as `module_name.name`
- Different ways to import a module in a program
- A module can act as a script and as an importable, by having statements executed only if `__name__` is `"__main__"`
- Packages are collection of modules - they can also be imported