

PROGRAM TITLE -2

8-QUEEN PROBLEM

AIM:

To write and execute the python program for solving 8-Queen problem.

PROCEDURE:

1. Initialize the Board:
 - Start with an empty chessboard, represented as a 2D array (matrix).
2. Place Queens:
 - Begin with the first row (top row).
 - For each column in the row, try placing a queen.
 - If placing a queen at a particular position is valid (i.e., it doesn't conflict with existing queens), move to the next row and repeat the process.
3. Backtracking:
 - If no valid position is found in a row, backtrack to the previous row and explore alternative positions for the queen.
 - Continue this process until all rows are filled, or all possibilities are explored.
4. Check Validity:
 - At each step, check if placing a queen at a particular position violates the rules (no two queens in the same row, column, or diagonal).
 - If a conflict is detected, try a different position.
5. Solution Found:
 - When all queens are placed on the board without conflicts, a solution is found.
 - Record or print the solution.

CODING:

```
def is_goal(state):
```

```
    return state == [[1, 2, 3], [4, 5, 6], [7, 8, 0]]
```

```
def find_empty(state):
```

```
    for i in range(3):
```

```
for j in range(3):  
    if state[i][j] == 0:  
        return (i, j)
```

```
def get_valid_moves(state, empty_pos):
```

```
    moves = []  
    i, j = empty_pos  
    if i > 0:  
        moves.append("up")  
    if i < 2:  
        moves.append("down")  
    if j > 0:  
        moves.append("left")  
    if j < 2:  
        moves.append("right")  
    return moves
```

```
def solve(state, visited):
```

```
    if is_goal(state):  
        return state  
    visited.add(tuple(map(tuple, state)))  
  
    empty_pos = find_empty(state)  
    for move in get_valid_moves(state, empty_pos):  
        new_state = [row.copy() for row in state]  
        i, j = empty_pos  
        if move == "up":  
            new_state[i][j], new_state[i - 1][j] = new_state[i - 1][j], new_state[i][j]
```

```

elif move == "down":
    new_state[i][j], new_state[i + 1][j] = new_state[i + 1][j], new_state[i][j]
elif move == "left":
    new_state[i][j], new_state[i][j - 1] = new_state[i][j - 1], new_state[i][j]
else:
    new_state[i][j], new_state[i][j + 1] = new_state[i][j + 1], new_state[i][j]

if tuple(map(tuple, new_state)) not in visited:
    solution = solve(new_state, visited.copy())
    if solution:
        return [move] + solution
return None

```

```

initial_state = [[1, 2, 3], [0, 4, 6], [7, 5, 8]]
visited = set()
solution = solve(initial_state, visited)

```

```

if solution:
    print("Solution found!")
    for move in solution:
        print(move)
else:
    print("No solution found.")
N = 8

```

```

def solveNQueens(board, col):
    if col == N:
        print(board)
        return True

```

```

for i in range(N):
    if isSafe(board, i, col):
        board[i][col] = 1
        if solveNQueens(board, col + 1):
            return True
        board[i][col] = 0
return False

```

```

def isSafe(board, row, col):
    for x in range(col):
        if board[row][x] == 1:
            return False
    for x, y in zip(range(row, -1, -1), range(col, -1, -1)):
        if board[x][y] == 1:
            return False
    for x, y in zip(range(row, N, 1), range(col, -1, -1)):
        if board[x][y] == 1:
            return False
    return True

```

```

board = [[0 for x in range(N)] for y in range(N)]
if not solveNQueens(board, 0):
    print("No solution found")

```

OUTPUT:

```
>>> ===== RESTART: C:/Users/prisa/Pictures/AI Python/8 Queen Problem.py =====  
1 0 0 0 0 0 0  
0 0 0 0 0 1 0  
0 0 0 1 0 0 0  
0 0 0 0 0 0 1  
0 1 0 0 0 0 0  
0 0 0 1 0 0 0  
0 0 0 0 1 0 0  
0 0 1 0 0 0 0  
>>>
```

Ln: 27 Col: 0

RESULT:

Thus the program has been successfully executed and verified.