Given a linked list of nodes such that it may contain a loop.

A loop here means that the last node of the link list is connected to the node at position X(1-based index). If the link list does not have any loop, X=0.

Remove the loop from the linked list, if it is present, i.e. unlink the last node which is forming the loop.

```
N = 3
value[] = {1,3,4}
X = 2
1The link list looks like
1 -> 3 -> 4
   |___|
A loop is present. If you remove it
successfully, the answer will be 1.
*/
// Solution
import java.util.*;
// Creating the structure of the node
class Node{
  int data;
  Node next;
  Node(int data){
    this.data = data;
    next = null;
  }
```

```
}
public class RemoveLoopLinkedList {
  // Declaring the head of the linked list globally and initialize it as null
  static Node head = null;
  // Creating the insert function for inserting the elements into the linked list
  public static void insert(int data){
    Node newNode = new Node(data);
    if(head == null){
      head = newNode;
    }
    else{
      Node temp = head;
      while(temp.next != null){
        temp = temp.next;
      }
      temp.next = newNode;
    }
  }
  // Creating makeLoop() function for making loop in our linked list
  // by linking the last node with the node having position X (1 - based index).
  public static void makeLoop(int pos){
```

```
Node lastNode = head;
  while(lastNode.next != null){
    lastNode = lastNode.next;
  }
  Node temp = head;
  while(pos-- > 1){
    temp = temp.next;
  }
  lastNode.next = temp;
}
// Creating removeLoop() function for removing the loop in our
// linked list which was created the makeLoop() function.
public static void removeLoop(){
  ArrayList<Node> nodeList = new ArrayList<>();
  Node temp = head;
  nodeList.add(head);
  while(temp.next != null){
    if(nodeList.contains(temp.next)){
      temp.next = null;
      break;
    nodeList.add(temp.next);
    temp = temp.next;
  }
  nodeList.clear();
```

```
}
// Creating detectLoop() function for checking wheather our
// linked list have any loop or not,
// if it have a loop means return true, otherwise return false.
public static boolean detectLoop(){
  ArrayList<Node> nodeList = new ArrayList<>();
  Node temp = head;
  nodeList.add(head);
  while(temp.next != null){
    if(nodeList.contains(temp.next)){
       nodeList.clear();
       return true;
    }
    nodeList.add(temp.next);
    temp = temp.next;
  }
  nodeList.clear();
  return false;
}
public static void main(String[] args) {
  Scanner scan = new Scanner(System.in);
  int N = scan.nextInt(); // getting the no of nodes
  int values[] = new int[N];
  // getting values for the linked list
  for (int i = 0; i < N; i++) {
```

```
values[i] = scan.nextInt();
      insert(values[i]);
    }
    int X = scan.nextInt();
    makeLoop(X); // creating a loop in linked list
    removeLoop(); // removing loop from linked list
    // checking for loop in linked list
    if(detectLoop())
      System.out.println(0); // linked list have a loop
    else
      System.out.println(1); // linked list does not have a loop
    scan.close();
  }
// Output:
```