

## glibc 中 \_\_libc\_free 函数的源码

```
1 void
2 __libc_free (void *mem)
3 {
4     mstate ar_ptr;
5     mchunkptr p;                                /* chunk corresponding to mem */
6
7     void (*hook) (void *, const void *)
8         = atomic_forced_read (__free_hook); /* ? */
9     if (__builtin_expect (hook != NULL, 0))
10     {
11         (*hook)(mem, RETURN_ADDRESS (0)); /* ? */
12         return;
13     }
14
15     if (mem == 0)                                /* free(0) has no effect */
16         return;
17
18     p = mem2chunk (mem);
19
20     if (chunk_is_mmapped (p))                    /* release mmaped memory.
21     */
22     {
23         /* see if the dynamic brk/mmap threshold needs adjusting */
24         if (!mp_.no_dyn_threshold
25             && p->size > mp_.mmap_threshold
26             && p->size <= DEFAULT_MMAP_THRESHOLD_MAX)
27         {
28             mp_.mmap_threshold = chunksize (p);
29             mp_.trim_threshold = 2 * mp_.mmap_threshold;
30             LIBC_PROBE (memory_mallopt_free_dyn_thresholds, 2,
31                         mp_.mmap_threshold, mp_.trim_threshold);
32         }
33         munmap_chunk (p);
34         return;
35     }
36
37     ar_ptr = arena_for_chunk (p);
38     _int_free (ar_ptr, p, 0);
39 }
40
41 libc_hidden_def (__libc_free)
```