

SCC312 Compilers Coursework: Recursive Descent Recogniser

1. General Instructions

Section 3 gives a grammar for a simple programming language rather like Ada. The task is to implement a syntax analyser (SA) for this language using a recursive descent parser. The analyser's function is make sure a user's source program is syntactically correct, and the SA should generate appropriate and helpful error messages where required. The SA should terminate on encountering and reporting the first error.

The task is to implement part of a compiler for this language using a recursive descent parser.

1.1. Java Classes Provided

You are provided with the following Java classes:

- (a) **Token** in a file **Token.java**, to represent a token returned by the lexical analyser. This has:
 - a set of integer constants (**becomesSymbol**, **beginSymbol**, **identifier**, **leftParenthesis**, and so on) representing the possible types of token in this language
 - three public attributes (**symbol**, an int, which is one of the constants declared above; **text**, a String, the characters making up the token; **lineNumber**, an int, the number of the line containing the token)
 - two constructors, and a static method **getName** to return the name (a String) of a token provided as the single int argument
- (b) **CompilationException** in a file **CompilationException.java** (see below)
- (c) **LexicalAnalyser** in a file **LexicalAnalyser.java**, which is the lexical analyser for this programming language. This has:
 - a constructor with one String argument, the name of the file from which the tokens are to be read
 - a method **getNextToken** (with no arguments), to return the next token read from the source text
 - a **main** method, with which the operation of the lexical analyser can be tried out on a suitable file (using a **toString** method supplied in the **Token** class)
- (d) **AbstractGenerate** in a file **AbstractGenerate.java**. This is the abstract class you need to make concrete in the Generate class you have to provide.
- (e) **AbstractSyntaxAnalyser** in a file **AbstractSyntaxAnalyser.java**. This is the abstract class you need to make concrete in the SyntaxAnalyser class you have to provide.
- (f) **Compile** in a file **Compile.java**. This is the driver program for the whole coursework. This driver program calls the **parse** method of the **SyntaxAnalyser** class for each file with a name of the form "program n " (integer $n \geq 0$) (these files are in the coursework pack).

These classes can be found in the coursework pack ZIP folder that this document came with. To help you build and run your work, as well as generate this ZIP file to submit, some shell scripts have been included, described in the following section.

1.2 Building the Code

For Windows Users:

Running 'compile.bat' will compile all java source files

Running 'execute.bat' will run the compiler against all supplied test programs

For Mac/Linux Users:

A makefile has been included with the following rules (where '\$>' is your terminal prompt:

\$> make

Compile all required java sources

\$> make run

Run the compiler against all supplied test programs

\$> make package

Build a submission .zip file - this is a 'beta' feature, check your submission file has been created successfully before actually submitting it!

Note: The makefile requires a working install of: zip, java, javac, and make, to work correctly.

1.3 Java Classes To Be Implemented

1.3.1 SyntaxAnalyser

Write a Java class **SyntaxAnalyser**.

The **AbstractSyntaxAnalyser** class contains the following methods :

```
abstract void    _statementPart_()
                  throws IOException, CompilationException
abstract void    acceptTerminal(int symbol)
                  throws IOException, CompilationException
public void      parse(PrintStream ps)
                  throws IOException
```

You have to extend the above class as appropriate. **Please note that the parse method is provided for you.**

1.3.2. Generate

The parser **must** make use of the **Generate** class, which you **must** also supply by extending the **AbstractGenerate** class. The **AbstractGenerate** class contains the following methods:

```
public void      insertTerminal(Token token);
public void      commenceNonterminal(String nonTerminalName);
public void      finishNonterminal(String nonTerminalName);
public void      reportSuccess();
public abstract void reportError(Token token, String explanatoryMessage)
                  throws CompilationException;
```

The parser **must** demonstrate its operation by calling the **Generate** class methods as follows:

- **insertTerminal(Token token)** when it has correctly read a terminal.
- **commenceNonterminal(String nonTerminalName)** and **finishNonterminal(String nonTerminalName)** when it respectively starts and finishes reading a non-terminal. For non-terminals specified in the grammar below, the String **nonTerminalName** should be that specified in the grammar (for example "<procedure list>" or "<assignment statement>"). For new non-terminals introduced by you, the String **nonTerminalName** should be of the form "<new SOMETHING>".
- the void method **reportSuccess()** when it has successfully parsed the file.

Use these methods in a class **Generate** to display a trace (using `System.out.println`) of the operation of the parser.

Error recovery is not required for this parser. Instead **parse** should report at the first syntax error encountered, by calling **reportError(Token tokenRead, String explanatoryMessage)** in the **Generate** class. Implement a suitable version of this method to indicate what the next erroneous token is, what the parser is trying to recognise at this point, and the line number where the error is recognised. The method should finish by throwing the exception **CompilationException**, which should eventually be caught by the **parse** method in the **SyntaxAnalyser** class. As the exception reaches each of your parse methods, you should use it as an opportunity to report where in the parse tree the error occurred. **Hint:** Look at the constructor for **CompilationException**.

The **parse** method should return in the normal way after processing a file, whether it reports success or failure, so that it can then be called to start to process the next file (if any).

You may include in your **Generate** class either or both the constructor methods **Generate()** and **Generate(String)**, but no other methods than those specified in **AbstractGenerate**.

You should strive to make your error messages as helpful and as accurate as possible. You should consider how the structure of the program can be used to get context for errors. We are deliberately not providing sample error messages `res.txt` file but you should consider what a programmer of the language would need. When using if-statements, if you have more than 2 branches, please use a switch statement instead.

1.4 Marking criteria

Marks will be allocated according to the following criteria. The percentages are provided to guide you as to where to dedicate your time and should be considered indicative only.

- SyntaxAnalyser (structure, design and implementation) 50%
- Generate (methods used, implemented and extension) 10%
- For the programs in the test set: 10%
 - Success on syntactically correct programs:
 - Errors on syntactically incorrect programs:
- Detailed (correct) error messages 10%
- Recursive errors (stack traces) 10%
- Code quality and comments 10%

The coursework will be checked using a two step process; first automatically using a testing framework against our provided classes and then manually to review the quality of your error messages, code commenting and other criteria, and then finally marked according to letter grades.

1.5 Test Data

The source texts to be analysed can be found in the “Programs Folder” provided. The output from “program0” is provided as a guide as to what is expected in the way of output, so there is no need to include the results of recognizing “program0”. To make it easier to see where sections start and end, we have indented the output for program0, but note that you are not required to do the same in your output. **Note:** we will not be answering questions about which programs should throw errors or fail to compile. Feel free to create your own sample testing programs to test partial solutions while you are developing things.

2. Submission of Work

You should submit:

Listings of the code you have written (the classes **SyntaxAnalyser** and **Generate**, suitably laid out and commented), and all the output from running your code over test files, **both output.txt and res.txt** should be submitted. If you are using Mac or Linux, the makefile will help you do this.

Please note we have provided sample output from our worked solution on “program0”; you should use this as a guideline for the output your recogniser produces, and as a check for the results of your recogniser on “program0”.

Deadline: 16:00 (4pm), Friday, Week 19

WARNING : You ***must not*** change any of the pre-supplied Java classes. The 2 classes you submit will be compiled and tested with the pre-supplied classes. If they fail to compile or run because they depend on some alteration you have made to the pre-supplied classes, **you will receive a mark of zero.**

3. Grammar Rules for part of a Simple Programming Language

```
<StatementPart> ::= begin <StatementList> end

<StatementList> ::= <Statement> |
                    <StatementList> ; <Statement>

<Statement> ::=    <AssignmentStatement> |
                    <IfStatement> |
                    <WhileStatement> |
                    <ProcedureStatement> |
                    <UntilStatement> |
                    <ForStatement>

<AssignmentStatement> ::= identifier := <Expression> |
                           identifier := stringConstant

<IfStatement> ::= if <Condition> then <StatementList> end if |
                  if <Condition> then <StatementList> else <StatementList> end if

<WhileStatement> ::= while <Condition> loop <StatementList> end loop

<ProcedureStatement> ::= call identifier ( <ArgumentList> )

<UntilStatement> ::= do <StatementList> until <Condition>

<ForStatement> ::= for ( <AssignmentStatement> ; <Condition> ;
<AssignmentStatement> ) do <StatementList> end loop

<ArgumentList> ::= identifier |
                   <ArgumentList> , identifier

<Condition> ::= identifier <ConditionalOperator> identifier |
                identifier <ConditionalOperator> numberConstant |
                identifier <ConditionalOperator> stringConstant

<ConditionalOperator> ::= > | >= | = | != | < | <=

<Expression> ::= <Term> |
                 <Expression> + <Term> |
                 <Expression> - <Term>

<Term> ::= <Factor> | <Term> * <Factor> | <Term> / <Factor> |
           <Term> % <Factor>

<Factor> ::= identifier | numberConstant | ( <Expression> )
```

An "identifier" is a sequence of one or more letters (a to z, A to Z) and digits (0 to 9), starting with a letter, and excluding all the reserved words shown in **bold** above (**procedure**, **is**, **integer**, etc). Have a look at the **initialiseScanner** method in **LexicalAnalyser.java**.

A "numberConstant" is a sequence of one or more digits (in which case it is of type "integer"), perhaps followed by a decimal point and one or more digits (in which case it is of type "float"). A "stringConstant" is a sequence of one or more printable characters (except ") with a " character at each end. Comments start with the symbol -- and terminate at the end of the line.

The distinguished symbol is `<StatementPart>`.

This simple language has no boolean or character data types; no arrays or records; no functions; the actual parameters of all procedures must be identifiers, and are called by reference; only simple boolean expressions (no "not", "and" or "or"); only simple numerical expressions (no unary minus).

The grammar as written is not LL(1); it has left-recursive rules of the form:

`<X list> ::= <X> | <X list> separator <X>`

and rules of the form:

`<something> ::= α X β | α Y γ`

where α , β and γ are strings of terminals and/or non-terminals (α non-null) and X and Y are different terminal symbols.