Louka Riquoir

Computer Science Student –
Software & Web Development
(Seeking an Sandwich course
starting January 2026)

✉ louka.riquoir@gmail.com ☎ +33781932191

📍 Douai, France

🧠 TECHNICAL SKILLS

Languages :
Java, Python, PHP, HTML/CSS, JavaScript, Bash ,SQL

Frameworks / Tools :
JavaFX, Git, Laravel, Flask

Databases :
SQL, PostgreSQL

Operating Systems :
Linux, Windows

🎓 EDUCATION

BUT Informatique
IUT of Lens
2024 – present
Currently in the second year

General Baccalaureate
Lycée Arthur Rimbaud
2022 – 2024
Specialties: English, Computer Science

🗝 INTERESTS

- Sport ⚽
- Video Games 🎮
- Development 🖥

💼 PROJECTS

Bomberman Game
Java / JavaFX
- Full development of a Bomberman-inspired game.
- Managed player movements, collisions, and explosions.
- Designed an intuitive graphical interface.

Chess Game
Java (backend) / HTML (interface)
- Developed a complete chess game with full rules.
- Java backend handling game logic and moves.
- HTML interface displaying the board and enabling player interaction.

Event Website
HTML / CSS
- Designed a showcase website with a custom graphic identity.
- Integrated an interactive section.

City Distance Calculator
Python / Algorithme de Dijkstra / Matplotlib
- Implemented Dijkstra's algorithm to compute the shortest distance between two cities.
- Built a simple interface to select cities and display the optimal path.
- Processed and visualized OpenData CSV files.

Lua Scripts & FiveM Mapping
Lua / FiveM / Blender + Sollumz / CodeWalker / Git
- Developed Lua scripts for FiveM servers (jobs, inventory, interactive zones).
- Created and integrated custom buildings and props using Blender, Sollumz, and CodeWalker.

🌐 LANGUAGES

French: Native

English: Intermediate

Spanish: Basic knowledge