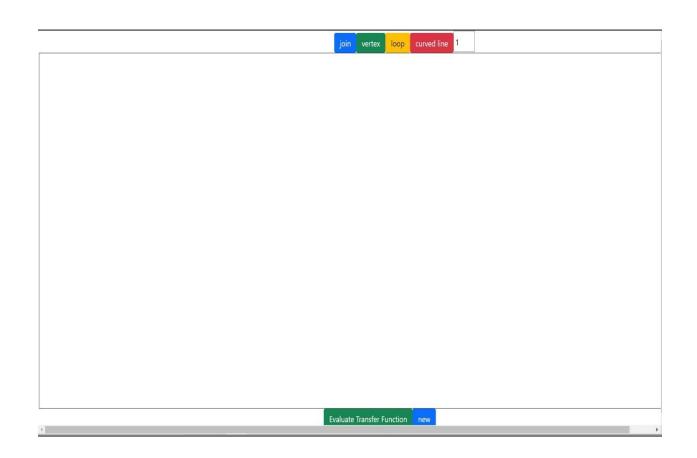
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ProjectSignal flow application



Problem statement

It's required to design a graphical interface program to draw a signal flow graph, solve that signal flow graph and get all the information from the graph (forward paths, loops, delta, and transfer function)

Program features:

- 1- the program is a web application, so it uses web graphical interface
- 2- Program can draw any number of nodes and prances
- 3- The program gets all the information from the graph (e.g., forward paths, loops, deltas and the overall transfer function)

Data structure:

Arrays,

Hash table,

Map,

Arraylist,

linkedList,

Linked hash mab,

All they are used to save the nodes and the gains to calculate the overall transfer function

Main modules:

a. Front end:

- 1- Line module: responsible for drawing a straight line
- 2- Loop module: responsible for drawing a self-loop
- 3- Curved line module: responsible for drawing a loop between 2 different nodes
- 4- The main module: which deal with the user and take the input form him to determine which operation to do

b. Back end:

ForwardPaths: get the forward paths in the graph

Graph: the main graph which do the operation over the graph

Isolated: to get the isolated loops in the graph

Loops: responsible for getting the loops from the graph

Solve: solve the graph after getting the loops and isolated

Algorithm used:

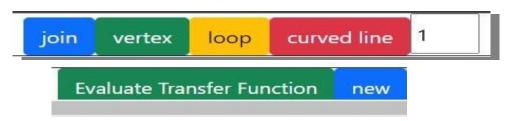
- 1- DFS: to go through the graph and check all the nodes in the shape
- 2- Elementary cycle: to go through the loops and get the information from it

Assumption:

- 1- User should choose type of the branch (straight line, loop, self loop)
- 2- Last node is the output node, so there is no output from the middle of the graph
- 3- There can't by any loop out of the output node in case the user want such case he should ad new node connected with the output node with gain = 1

Simple user guide

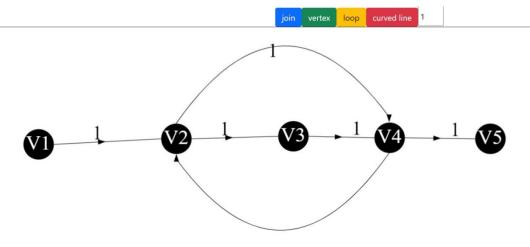
- a. To run the program for the first time:
 - 1- user should add the modules to run the application (write "npm install -g node-modules" in the terminal of IDE)
 - 2- user should write "ng serve --open" in the terminal of the IDE
- b. to draw the signal flow graph:



- 1- to add new node press "vertex" button
- 2- to connect two nodes with straight line: click on the first node, then click on the second node then click "join" button
- 3- to draw a loop between two nodes: choose the first node, choose the second node then click "curved line" button
- 4- to draw a self loop on any loop: choose the node you want then click "loop" button

- 5- add the gain in the text box next to the buttons
- 6- at the end user should click evaluate transfer function to get the result and all info from the graph
- 7- in case any error appear in the shape user can choose new button to start new graph

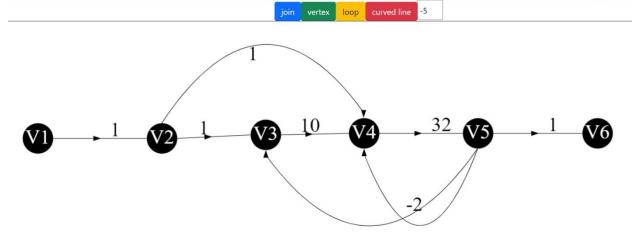
Sample runs:



Result : -2.0 1

Forward paths are: [1, 2, 3, 4, 5][1, 2, 4, 5] Individual Loops paths are: [2, 3, 4, 2][2, 4, 2]

Delata 1 is : 1 Delata 2 is : 1



Result: 0.2114114114114114 -5

Forward paths are: [1, 2, 3, 4, 5, 6][1, 2, 4, 5, 6] Individual Loops paths are: [3, 4, 5, 3][4, 5, 4]

Delata 1 is : 1 Delata 2 is : 1

-100



Forward paths are: [1, 2, 3, 4, 5, 6]

Individual Loops paths are: [2, 3, 2][3, 4, 3][4, 5, 4]

-90

02 Non-touching loops are : [2, 3, 2][4, 5, 4]

Delata 1 is : 1

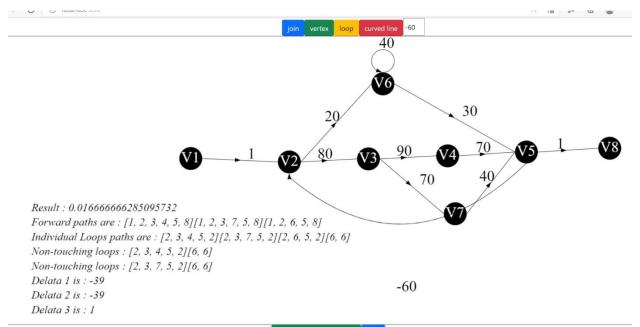
-60

join vertex loop curved line 100 50 60 100 70 20 30 80 50 -50 Result: 17.936137070168186 Forward paths are: [1, 2, 3, 4, 5, 6, 7][1, 2, 3, 6, 7][1, 2, 4, 5, 6, 7] Individual Loops paths are: [3, 4, 5, 6, 3][3, 6, 3][4, 5, 4][5, 5] Non-touching loops: [3, 6, 3][4, 5, 4]

Non-touching loops: [3, 6, 3][5, 5] Delata 1 is: 1

Delata 2 is: 1401 Delata 3 is: 1

-90



Evaluate Transfer Function new