

QGraphicsScene



```
graph BT; game1scene --|> QGraphicsScene
```

A UML class diagram illustrating inheritance. The class 'game1scene' is shown as a gray rectangle with a black border, positioned below the 'QGraphicsScene' class, which is a white rectangle with a gray border. A solid blue arrow points from the top of 'game1scene' to the bottom of 'QGraphicsScene', indicating that 'game1scene' inherits from 'QGraphicsScene'.

game1scene