EDUCATION

Math-Computer Science (B.S.) @UC San Diego 3.6 GPA

Sep 2021 - Jun 2024

Courses: Advanced Data Structures, Design & Analysis of Algorithms, Object Oriented Programming

EXPERIENCE

Software Engineer Intern @MyMicroJourney

Oct - Feb 2024

- Built a Rest API using Java Spring Boot and utilized MySQL to store user data.
- Developed landing pages, components, and forms using **React** completing 100% of the front end.
- Utilized Spring Security to perform a one way hash for passwords, increasing data security.
- Used Spring JPA to define data models and created User & Email services for sign up functionality.

Software Engineer Intern @Smart Twigs

Apr - Aug 2023

- Used **React & TypeScript** to build a platform for non-profits to spread awareness of current issues.
- Created reusable React components, enhancing design uniformity and accelerating development.
- Built complex forms in order for users to create organizations, programs, and projects.
- Leveraged React Hook Form with Zod to collect, validate, and submit user data to the back end.

☆ PROJECTS

Book Store (Full Stack) MongoDB Express React Node

Source Code

- Developed full-stack app with React & Express that allows users to create, update & delete books.
- Integrated MongoDB and used Mongoose to define data models and a schema to store book information efficiently.
- Leveraged Tailwind for a responsive UI and Axios for data fetching with a Node back end.

Blog API (Back-End) Express Node

Source Code

- Built a Rest API from scratch in order for developers to create a blog website using my API.
- Performed CRUD operations by using HTTP requests such as get, post, patch, & delete.
- Used middleware such as body parser to intercept data from requests and store blog info into array.

Game Hub (Front-End) React TypeScript Chakra UI

Website Source Code

- Displayed game data from RAWG Database API by using HTTP get requests and useEffect Hook.
- Responsive website design that adapts to devices such as phones, tablets, computers, etc.
- Deployed to production using Vercel to allow users to look for their favorite games.

SKILLS

Programming	JavaScript Java Python C C++ TypeScript
Frameworks/Libraries	React Spring Boot Express Tailwind Material UI
Web & Databases	MySQL MongoDB HTML CSS
Other	SQL NoSQL Git Github Jira Postman Agile methodologies
	JSON XMI Mayen