



NADEER MUKARAM

BSIT Graduate

ABOUT

I'm a recent IT graduate that is passionate about game, web, and mobile app development, with a primary focus on crafting applications that offer engaging and educational experiences. I also bring a creative touch to projects through illustration. Eager to learn and expand my skill set.

SKILLS

Software Development:

- Cross-Platform Application Development: Unity (C#)
- Web Development: PHP, CSS, JavaScript, MySQL, HTML

Design and Multimedia:

- UX Design (Photoshop, Canva, Figma, Adobe XD)
- Digital and Traditional Illustration
- 3D Modeling (Blender, ZBrush)
- Comic and Anime Artistry
- Video Editing (Adobe Premiere Pro)

CERTIFICATION AND LICENSES

Civil Service Eligible (Professional) – 2024
Issued by: Philippine Civil Service Commission

CONTACT DETAILS

09366763481
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Rio Hondo, Zamboanga City

SOCIAL LINKS

GitHub: github.com/NadeerMukaram
Portfolio: nzro.neocities.org/
Facebook: facebook.com/nzro3
DeviantArt: deviantart.com/nadzero

CHARACTER REFERENCE

Jason A. Catadman
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EMPLOYMENT HISTORY

Intern, Office of City Civil Registrar - Ciudad de Zamboanga
REGISTRATION OFFICER ASSISTANT
JAN 2023 - MAY 2023

I accurately recorded and entered birth information into the registration system and efficiently managed and maintained vital civil records, including births, deaths, and marriages, ensuring accuracy and compliance with legal requirements.

FREELANCE DEVELOPER
NOV 2023 - PRESENT

Proficient in designing and implementing both web system projects and game applications.

Notable Projects:

Augmented Reality Flash Cards (Capstone Project)

- **Technologies Used: Unity, Vuforia, C#**
 - Developed an educational mobile app with interactive flashcards, tracing alphabet game, quizzes, and more.
 - Utilized Vuforia SDK for image recognition and tracking functionalities to display 3D models and animations over real-world images.
 - Successfully delivered project on time and within budget (\$20k), receiving positive feedback.
- **GitHub Repo:** <https://github.com/NadeerMukaram/Augmented-Reality-Flash-Cards.git>

PsyrenAR: A Mobile-Based Mental Health Assessment and Counselling Application with Marker-Based Augmented Reality (Capstone Project)

- **Technologies Used: Unity, Vuforia, C#**
 - Includes an augmented therapist—that assists users in managing their mental health concerns through immersive, personalized interactions. Offers therapeutic videos and games designed to promote relaxation and alleviate stress.
 - Psychiatrist Approved.
- **GitHub Repo:** <https://github.com/NadeerMukaram/Augmented-Reality-Mental-Health-Assessment-PsyrenAR.git>

Other Projects:

- **Online Ordering and Inventory System**
 - **GitHub Repo:** <https://github.com/NadeerMukaram/Online-Ordering-and-Inventory-System>
- **E-commerce Site**
 - **GitHub Repo:** <https://github.com/NadeerMukaram/E-Commerce-Site>
- **Online Art Gallery**
 - **GitHub Repo:** <https://github.com/NadeerMukaram/Online-Art-Gallery>

ACADEMIC HISTORY

BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY
2019 - 2023
College

- Western Mindanao State University
- Achieved a 1.50 grade for my Capstone Project, handling all aspects of coding, conceptualizing, and designing.
- BS Architecture from 2015 – 2018

2011 - 2015
High School

- Zamboanga State College of Marine Science and Technology
- Actively participated in a Poster Art Contest during high school

2005 - 2011
Elementary

- Sta. Barbara Central School
- Consistently achieved honors during elementary school years