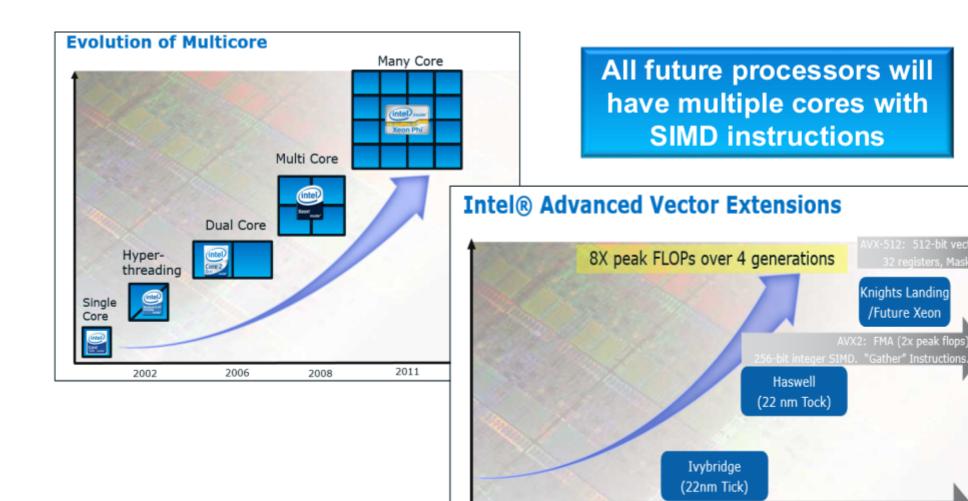
Вспомогательные материалы для преподавателя

Особенности векторизации кода

Ст. преп. ВШ ПИ Фёдоров С. А.

Эволюция архитектур



Sandy Bridge

(32 nm Tock)

2011

2012

Since 2001:

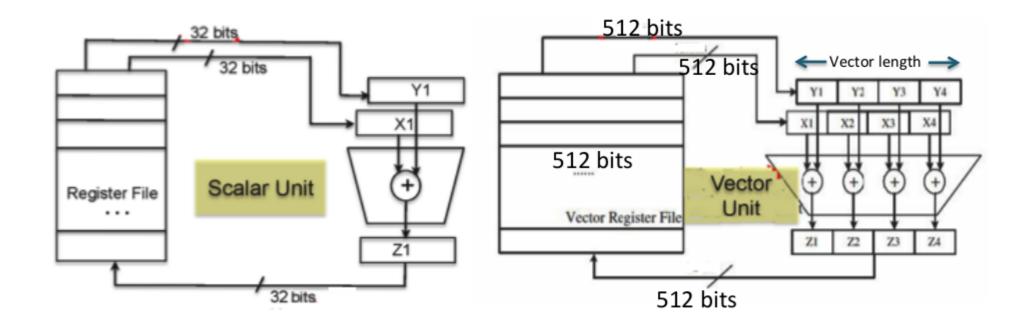
128-bit Vectors

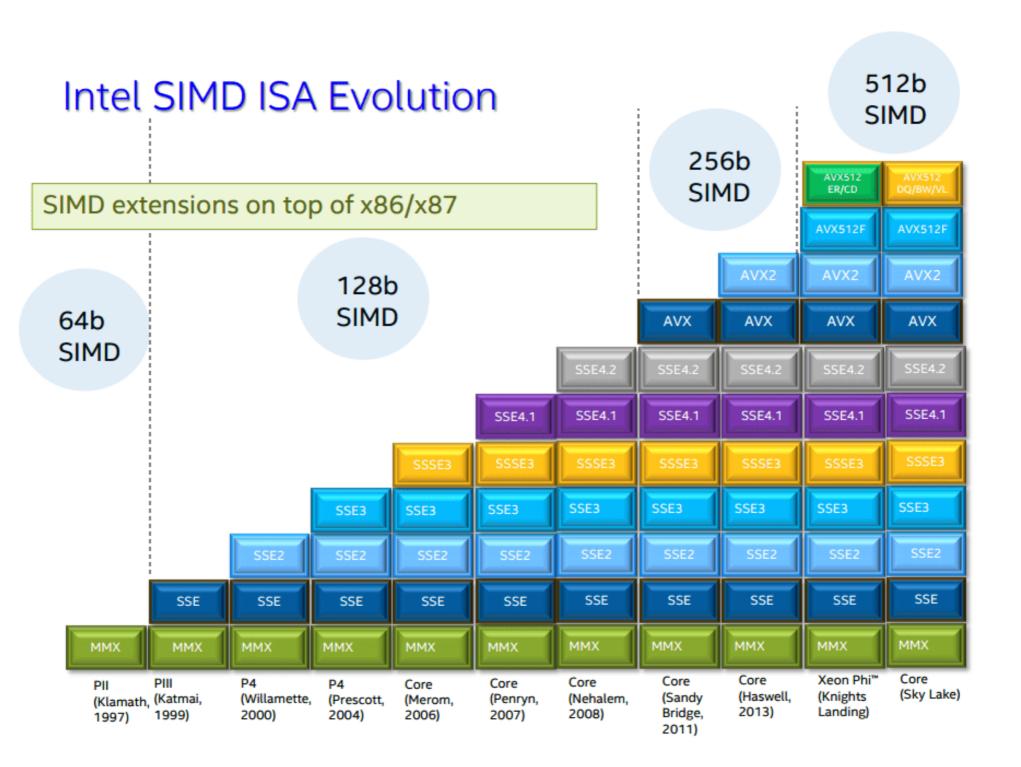
2010

AVX: 2X flops: 256-bit wide floating-point vectors

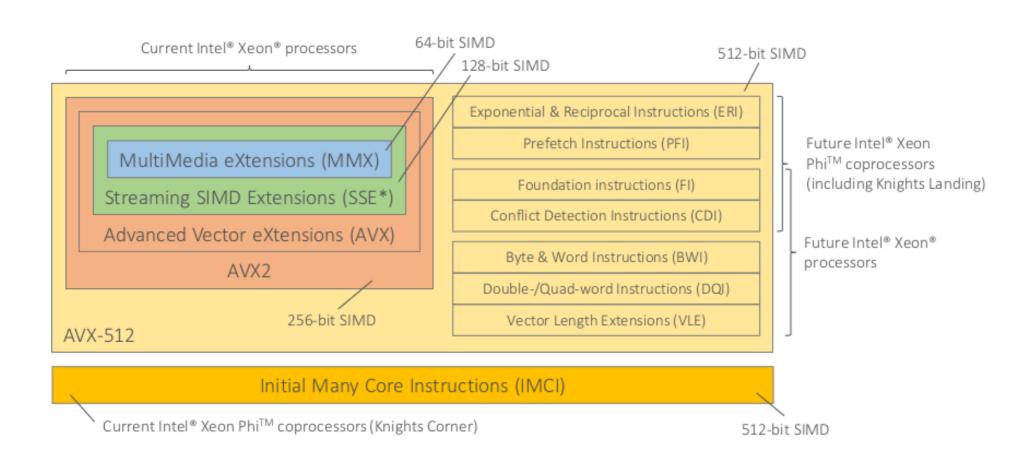
2013

Архитектуры SIMD современных ядер

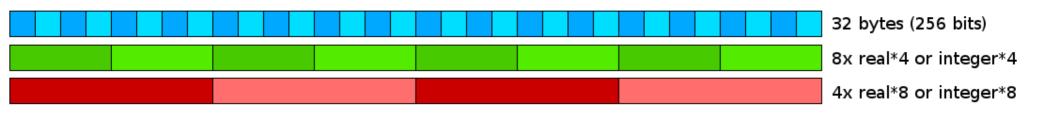


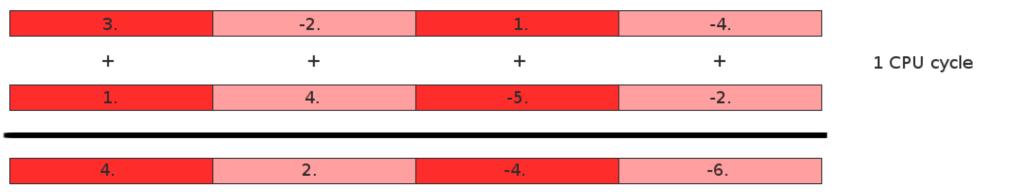


Типы инструкций SIMD у решений Intel



Различия для разновидностей типа





Трансформация кода

```
DO I = 1, N
Z(I) = X(I) + Y(I)
ENDDO
```

```
DO I = 1, N, 4

Z(I) = X(I) + Y(I)

Z(I+1) = X(I+1) + Y(I+1)

Z(I+2) = X(I+2) + Y(I+2)

Z(I+3) = X(I+3) + Y(I+3)

ENDDO
```

```
VLOAD X(I), X(I+1), X(I+2), X(I+3)

VLOAD Y(I), Y(I+1), Y(I+2), Y(I+3)

VADD Z(I, ..., I+3) X+Y(I, ..., I+3)

VSTORE Z(I), Z(I+1), Z(I+2), Z(I+3)
```

Изменение порядка выполнения

Non-Vector

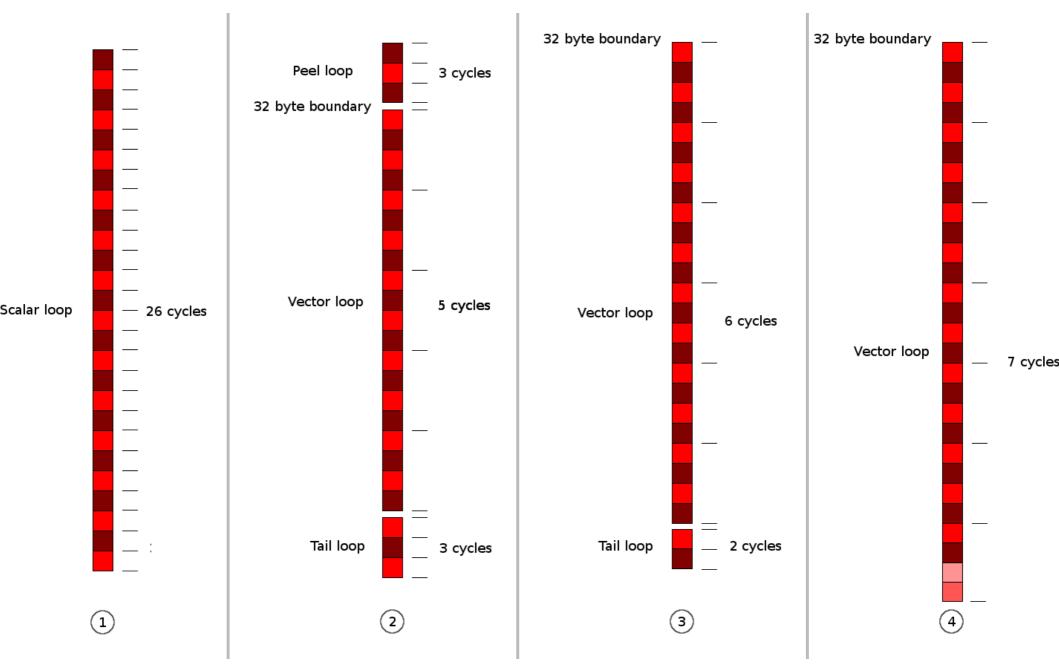
$$A(1) = B(1) + C(1)$$
 $D(1) = E(1) + F(1)$
 $A(2) = B(2) + C(2)$
 $D(2) = E(2) + F(2)$
 $A(3) = B(3) + C(3)$
 $D(3) = E(3) + F(3)$
 $A(4) = B(4) + C(4)$
 $D(4) = E(4) + F(4)$

Vector

$$A(1) = B(1) + C(1)$$
 $A(2) = B(2) + C(2)$
 $A(3) = B(3) + C(3)$
 $A(4) = B(4) + C(4)$
 $D(1) = E(1) + F(1)$
 $D(2) = E(2) + F(2)$
 $D(3) = E(3) + F(3)$
 $D(4) = E(4) + F(4)$

Order of execution

Три части порождаемого цикла



Три части порождаемого цикла

Peel loop

Alignment purposes Might be vectorized

Main loop

Vectorized
Unrolled by x2 or x4

Remainder loop

Remainder iterations Might be vectorized

```
LOOP BEGIN at gas dyn2.f90(2330,26)
<Peeled>
   remark #15389: vectorization support: reference AMACIU has unaligned access
   remark #15381: vectorization support: unaligned access used inside loop body
   remark #15301: PEEL LOOP WAS VECTORIZED
LOOP BEGIN at gas dyn2.f90(2330,26)
   remark #25084: Preprocess Loopnests: Moving Out Store
   remark #15388: vectorization support: reference AMAC1U has aligned access
  remark #15399: vectorization support: unroll factor set to 2
   remark #15300: LOOP WAS VECTORIZED
   remark #15475: --- begin vector loop cost summary ---
   remark #15476: scalar loop cost: 8
   remark #15477: vector loop cost: 0.620
   remark #15478: estimated potential speedup: 15.890
   remark #15479: lightweight vector operations: 5
   remark #15488: --- end vector loop cost summary ---
   remark #25018: Total number of lines prefetched=4
   remark #25019: Number of spatial prefetches=4, dist=8
   remark #25021: Number of initial-value prefetches=6
LOOP BEGIN at gas dyn2.f90(2330,26)
<Remainder>
   remark #15388: vectorization support: reference AMAC1U has aligned access
   remark #15388: vectorization support: reference AMAC1U has aligned access
   remark #15301: REMAINDER LOOP WAS VECTORIZED
```

Условия векторизации

- Данные должны быть сплошными в памяти
- Первый элемент каждого вектора должен быть выровнен
- Не должно быть перекрытий по памяти
- Не должно быть зависимостей итераций в виде чтение-после-записи

На что обращать внимание в коде

```
for (int i = 0; i < N; i++)
a[i] = a[i-1] + b[i];
```

```
for (int i = 0; i < N; i++)
a[c[i]] = b[d[i]];
```

```
for (int i = 0; i < N; i++)
a[i] = foo(b[i]);
```

Для С99 и С++

```
void v_add(float *c, float *a, float *b)
{
#pragma ivdep
   for (int i = 0; i < N; i++)
        c[i] = a[i] + b[i];
}</pre>
```

Управляемая векторизация: циклы

```
void v_add(float *c, float *a, float *b)
{
    #pragma simd
    for (int i = 0; i < N; i++)
        c[i] = a[i] + b[i];
}</pre>
```

Управляемая векторизация: OpenMP

```
#pragma omp simd reduction(+:sum) aligned(a : 64)
for(i = 0; i < num; i++) {
  a[i] = b[i] * c[i];
  sum = sum + a[i];
}</pre>
```

Управляемая векторизация: функции

```
__declspec(vector)
void v_add(float c, float a, float b)
{
    c = a + b;
}
...
for (int i = 0; i < N; i++)
    v_add(C[i], A[i], B[i]);</pre>
```

Управляемая векторизация: функции (Fortran)

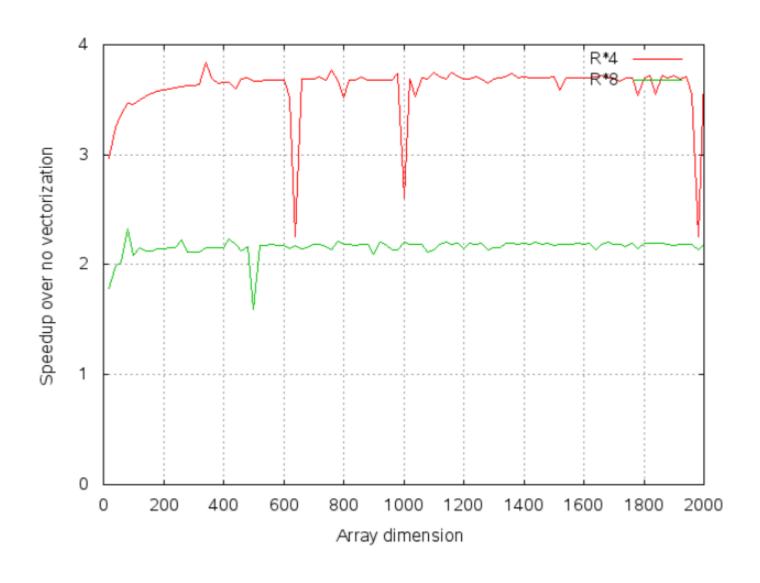
```
module fofx
contains
                                Line 7
  function f(x)^{-1}
!dir$ attributes vector :: f Elemental function in vectorization sense
    real, intent(in) :: x
    real f
    f = cos(x * x + 1.) / (x * x + 1.)
  end function
                           $ ifort -vec-report=3 elemental.f90
end module
                           elemental.f90(67): (col. 11) remark: LOOP WAS
program main
                           VECTORIZED
  use fofx
                           elemental.f90(7): (col. 18) remark: FUNCTION WAS
  real a(100), x(100)
                           VECTORIZED
  . . .
                           elemental.f90(7): (col. 18) remark: FUNCTION WAS
  do i=1,100
                           VECTORIZED
    a(i) = f(x(i))
                                Line 67
  end do
```

end program

Управляемая векторизация: функции (Fortran)

```
module fofx
contains
                                     This Fortran 'elemental' clause nothing to do with vect.
  elemental function f(x)
!dir$ attributes vector :: f
                                     Elemental function in vectorization sense
    real, intent(in) :: x
    real f
    f = cos(x * x + 1.) / (x * x + 1.)
  end function
                            $ ifort -vec-report=3 elemental.f90
end module
                            elemental.f90(67): (col. 11) remark: LOOP WAS
program main
                            VECTORIZED
  use fofx
  real a(100), x(100)
                            elemental.f90(7): (col. 28) remark: FUNCTION WAS
                            VECTORIZED
                            elemental.f90(7): (col. 28) remark: FUNCTION WAS
  a = f(x) \leq
                            VECTORIZED
                      Line 67
end program
```

Прирост производительности для элементных функций



Управляемая векторизация: OpenMP

```
#pragma omp parallel for simd
for(i = 0; i < num; i++) {
  sum = sum + a[i];
}</pre>
```

Управляемая векторизация: OpenMP

```
#pragma omp declare simd float myfunction(float a, float b, float c) { return a * b + c; }
```

```
#pragma omp simd
for(i = 0; i < num; i++) {
  OUT[i] = myfunction(arraya[i], arrayb[i], arrayc[i]);
}</pre>
```

Явная векторизация

```
a[:] // All elements
a[2:6] // Elements 2 to 7
a[:][5] // Column 5
a[0:3:2] // Elements 0,2,4
```

```
__declspec(vector)
void v_add(float c, float a, float b)
{
    c = a + b;
}
...
v_add(C[:], A[:], B[:]);
```

Массивы структур и структуры массивов

```
// Array of Structures (AoS)
struct coordinate {
    float x, y, z;
} crd[N];
...
for (int i = 0; i < N; i++)
... = ... f(crd[i].x, crd[i],y, crd[i].z);</pre>
```

x0 y0 z0 x1 y1 z1 ... x(n-1) y(n-1) z(n-1)

```
// Structure of Arrays (SoA)
struct coordinate {
    float x[N], y[N], z[N];
} crd;
...
for (int i = 0; i < N; i++)
... = ... f(crd.x[i], crd.y[i], crd.z[i]);</pre>
```

Consecutive elements in memory ————

```
x0 x1 ... x(n-1) y0 y1 ... y(n-1) z0 z1 ... z(n-1)
```

Массив структур

```
type coords
  real :: x, y, z
end type
type (coords) :: p(100)
real dsquared(100)

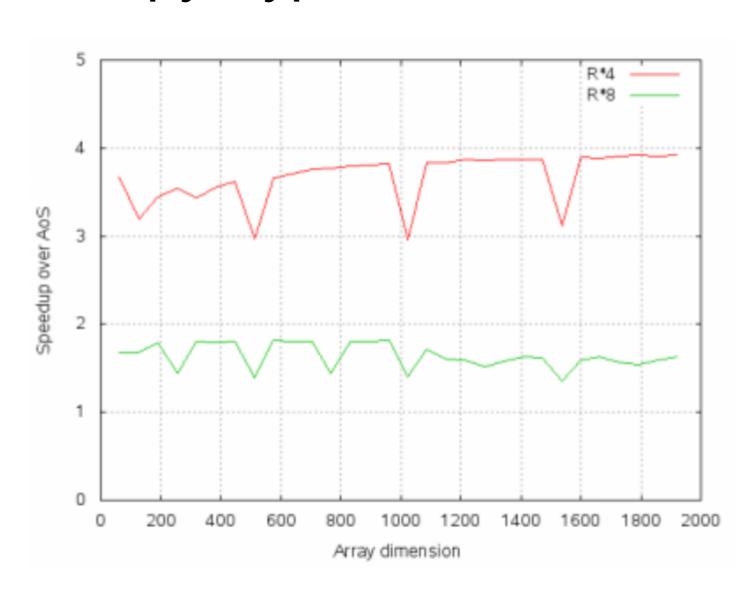
do i=1,100
  dsquared(i) = p(i)%x**2 + p(i)%y**2 + p(i)%z**2
end do
```

Структура массивов

```
type coords
   real :: x(100), y(100), z(100)
end type
type (coords) :: p
real dsquared(100)

do i=1,100
   dsquared(i) = p%x(i)**2 + p%y(i)**2 + p%z(i)**2
end do
```

Прирост производительности для структуры массивов



Используйте средства компиляторов

```
edison11 h/hjw> cc -vec-report=6 -c mm.c
mm.c(7): (col. 2) remark: loop was not vectorized: loop was transformed to memset or memcpy
mm.c(10): (col. 2) remark: vectorization support: reference c has aligned access
mm.c(10): (col. 2) remark: vectorization support: reference c has aligned access
mm.c(10): (col. 2) remark: vectorization support: reference a has aligned access
mm.c(6): (col. 2) remark: vectorization support: unroll factor set to 4
mm.c(6): (col. 2) remark: PERMUTED LOOP WAS VECTORIZED
mm.c(9): (col. 2) remark: loop was not vectorized: not inner loop
mm.c(7): (col. 2) remark: loop was not vectorized: not inner loop
```

Используйте средства компиляторов: Cray

```
do it=1.itmax
                                               b - blocked
58. + 1 br4----<
                        do j=1.n
                                               r - unrolled
59. + 1 br4 b----<
                                               V - Vectorized
                          do k=1.n
60. 1 br4 b Vr2--<
                             do i=1.nr
61. 1 br4 b Vr2
                                c(i,j) = c(i,j) + a(i,k) * b(k,j)
62. 1 br4 b Vr2-->
                             end do
63. 1 br4 b---->
                         end do
64. 1 br4---->
                      end do
65. 1-----> end do
```

```
ftn-6254 ftn: VECTOR File = matmat.F, Line = 57

A loop starting at line 57 was not vectorized because a recurrence was found on "c" at line 61 ftn-6294 ftn: VECTOR File = matmat.F, Line = 58

A loop starting at line 58 was not vectorized because a better candidate was found at line 60 ftn-6049 ftn: SCALAR File = matmat.F, Line = 58

A loop starting at line 58 was blocked with block size 8.

ftn-6005 ftn: SCALAR File = matmat.F, Line = 58

A loop starting at line 58 was unrolled 4 times.
```

«Наивное» выравнивание данных

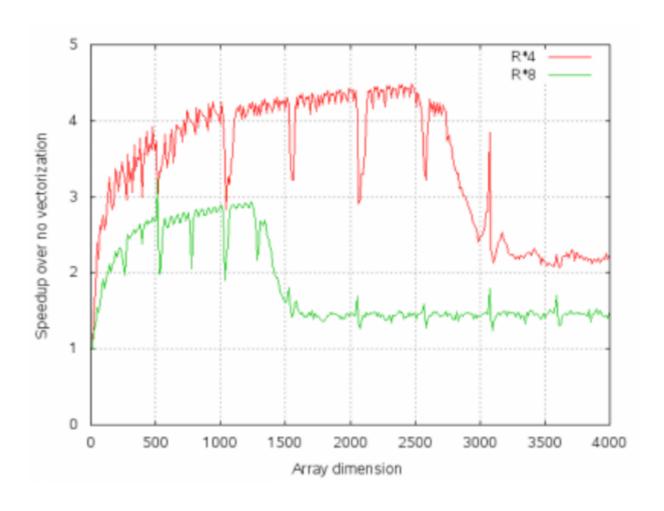
```
real, allocatable :: a(:,:), b(:,:), c(:,:)
!dir$ attributes align : 32 :: a,b,c
allocate (a(npadded,n))
allocate (b(npadded,n))
allocate (c(npadded,n))
                                        speedup over no vectorization
                                            6
do j=1,n
    do k=1,n
!dir$ vector aligned
        do i=1, npadded
            c(i,j) = c(i,j) &
                + a(i,k) * b(k,j)
        end do
                                                                             vectorization (R *4
    end do
                                                                 vectorization + 16 byte aligned (R *4
                                                                 vectorization + 32 byte aligned (R*4)
end do
                                                                 vectorization + 64 byte aligned (R *4)
                                            0
                                                    10
                                                            20
                                                                                        60
!... Ignore c(n+1:npadded,:)
                                                                 Array dimension (n)
```

Выравнивание каждой строки

```
% cat Driver.c
#define COLBUF 1
. . .
#define COLWIDTH COL+COLBUF
        FTYPE a[ROW][COLWIDTH] attribute ((aligned(16)));
        FTYPE b[ROW]
                                         __attribute__((aligned(16)));
                                         attribute ((aligned(16)));
        FTYPE x[COLWIDTH]
% cat Multiply.c
#pragma vector aligned
. . .
                for (j = 0; j < size2; j++) {
                        b[i] += a[i][j] * x[j];
```

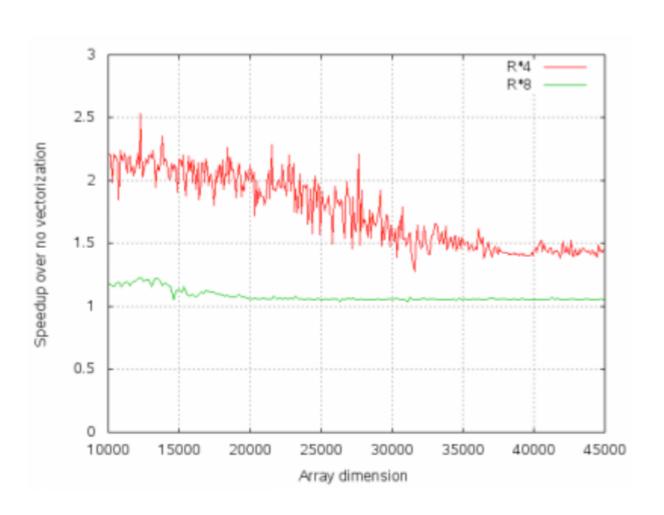
Что ожидать от производительности?

do i=1,n c(i) = a(i) + b(i) end do



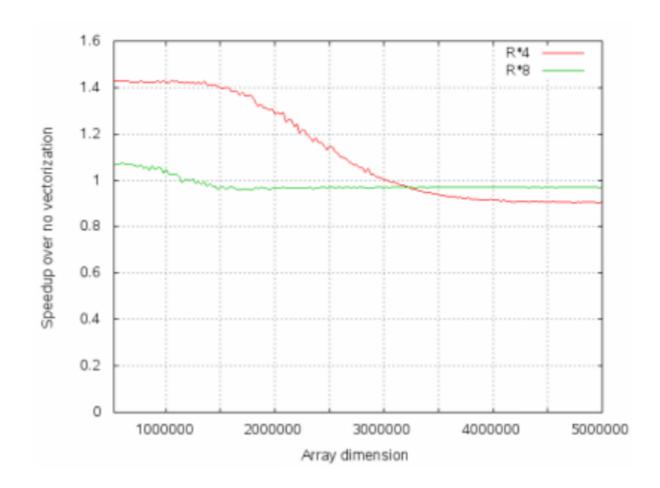
А дальше?

do i=1,n c(i) = a(i) + b(i) end do



?

do i=1,n c(i) = a(i) + b(i) end do



Блочная работа с СОЗУ

```
do i = 1, n
do j = 1, m
c += a(i) * b(j)
enddo
enddo
```

Loads From DRAM: n*m + n

```
do jout = 1, m, block
do i = 1, n
do j = jout, jout+block
c += a(i) * b(j)
enddo
enddo
enddo
```

Loads From DRAM: m/block * (n+block) = m*n/block + m