# **Milestone 3: Database Methodology**

## Team Name Loading...

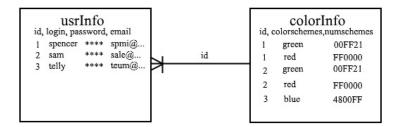
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#### 1. Database Usage:

Through using the relational database, mySQL, we will store the information needed for the application regarding login credentials and the color schemes for the Arduino controlled LED for each user. This database will be our backbone of the 'back-end' portion for our application. Having the ability to pull information from different data schemas to our app and relaying the instructions to the Arduino will be the primary function and use of the database.

#### 2. ER-Diagram:

### Database ER-Diagram



#### 3. Database Scripts:

We have several scripts. Two of which allow for modular insertion via command-line arguments into our tables <u>colorInfo</u> and <u>usrInfo</u> (those links lead to their scripts, respectively).

Likewise, we wrote a singular script to create a database named "leduino". This script creates the database and then, calls the second script we created 'leduino.sql', wherein our tables are created and some default values are inserted. The results of that action can be observed below:

Script to create database and insert our tables:

```
1 #!/bin/bash
2 sudo mysql -e "CREATE DATABASE leduino;"
3 sudo mysql leduino < leduino.sql
4</pre>
```

Script to create tables and insert default data:

```
exists usrInfo
                                                                                                          'id' int(4)
                                                                                                                                          auto increment,
 Tables in elduino
                                                                                                         'login' varchar(20) no
'password' varchar(20)
 colorInfo
 usrInfo
                                                                                                                           ISAM_DEFAULT_CHARSET=utf8_AUTO_INCREMENT=8;
usrInfo ('id', 'login', 'password', 'email') values
ncer', '****', 'spmi@ex.com'),
 rows in set (0.00 sec)
/sql> select * FROM colorInfo;
                  'colorschemes
                                                    'numschemes
                                                                                                                              if not exists colorInfo
                                                    00FF21
                                                                                                         'id' int(4)
                                                                                                                                 t null auto_increment,
varchar(10) not null,
                                                   FF0000
00FF21
                  red
                                                                                                          'colorschemes
                                                                                                                           es varchar(10) Not mult,

('varchar(6) not null,

('id', 'colorschemes')

ISAM DEFAULT CHARSET=utf8 AUTO_INCREMENT=8;

colorInfo ('id', 'colorschemes', 'numscheme
                  green
red
                 blue
                                                    4800FF
 rows in set (0.00 sec)
ysql> SELECT * FROM usrInfo;
                 'login'
                                                                    'email'
                                         'password'
                                                                    spmi@ex.com
sale3054@c.com
teum@c.com
                                         ****
                  spencer
           2 | sam
3 | telly
                                         ****
```

All of these pieces are simple, however, in tandem they will allow for quick read/write on the backend of our project.

It is likely that these will need to become more complicated in the near future, but for now, this accomplishes our foreseeable tasks.