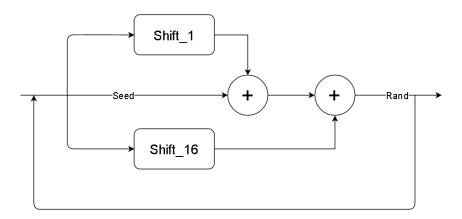
ECSE 323 – Digital System Design Random Number Generator g39_RANDU

The RANDU circuit is a random number generator that uses the Linear Congruential Generator algorithm. More specifically, the IBM RANDU version of the algorithm. Linear Congruential Generator method takes the form: R = mod(a * SEED + b, c) where in the IBM RANDU a = 65539, b = 0, and $c = 2^{31}$.

This works by feeding the circuit with an input SEED once, producing an output R, then replacing SEED with R to recursively generate more outputs.



SEED: 32-bit input RAND: 32-bit output

Algorithm:

Since b = 0, the equation becomes $R = mod(65539 * SEED, 2^{31})$.

I. Multiplication:

To multiply 65539 * SEED, we can use the fact that $65539_{10} = 10000000000000011_2$. So $65539 * SEED = Shift_left(SEED, 16) + Shift_left(SEED, 1) + Shift_left(SEED, 0)$

II. Modulo:

mod(X, Y) = X % Y where $Y = 2^n$ is basically setting all the bits of X beyond $(n-1)^{th}$ bit to 0. In other words, mod(X, Y) = X(n-1 DOWNTO 0)

VHDL Implementation:

While the algorithm could be implemented using the LPM library's adders and one of the shifting operations, we chose to implement it using ieee.std_logic_unsigned library.

Addition:

We can simply use "+" sign for addition and the unsigned library will take care of unbalanced bits by padding with zeros.

Shifting:

The "&" sign is used for concatenation. For example, Shift_left(11, 2) = 11 & "00" = 1100 This mimics the left shifting process.

Testing:

/seed	-No	1	65539	393225	1769499	7077969	26542323	95552217	334432395	1146624417	1722371299
rand	-No	65539	393225	1769499	7077969	26542323	95552217	334432395	1146624417	1722371299	14608041

The recursive relationships is $R_i = \text{mode}(a*R_{i-1}, c)$ where $R_0 = \text{initial SEED}$ above.

In order to check if the outputs of the simulation are correct, we've wrote a java program that simulates the circuit's function:

```
double a, c, seed, rand;
c = Math.pow(2, 31);
int iterations = 5;
double[] rands = new double[iterations];
rand = 0;
int i = 0;
 rand = a*seed % c;
 rands[i] = rand;
  System.out.println(rand);
 if(rand >= c-1) {
    System.out.print("MAX!");
    return;
  seed = rand;
} while(i < iterations);</pre>
i = iterations-1;
do {
 rand = (rands[i] - (6*rands[i-1]) + (9*rands[i-2])) % c;
  System.out.println(Math.abs(rand));
} while(i > 1);
```

The outputs of the programs match the ones seen in the simulation.