Practical 2

Q2. Write a program to measure the distance using ultrasonic sensor and make LED blink using Arduino.

Example of an Arduino program that measures distance using an ultrasonic sensor (HC-SR04) and makes an LED blink based on the measured distance.

Components Needed:
☐ Arduino board (e.g., Arduino Uno)
☐ HC-SR04 ultrasonic sensor
Wiring:
1) Place the HC-SR04:
□ VCC to 5V on Arduino
☐ GND to GND on Arduino
☐ Trig to digital pin 9
☐ Echo to digital pin 10
2) Connect the LED:
☐ One end to the default terminal and double click on it and select IO13
\Box The other end of the resistor to GND.
Arduino Code:
const int trigPin = 9;
const int echoPin = 10;
const int ledPin = 13;

```
void setup() {
  // Start the serial communication
  Serial.begin(9600);
  // Set pin modes
  pinMode(trigPin, OUTPUT);
  pinMode(echoPin, INPUT);
  pinMode(ledPin, OUTPUT);
}
void loop() {
  // Clear the trigPin
  digitalWrite(trigPin, LOW);
  delayMicroseconds(2);
  // Set the trigPin high for 10 microseconds
  digitalWrite(trigPin, HIGH);
  delayMicroseconds(10);
  digitalWrite(trigPin, LOW);
  // Read the echoPin
  long duration = pulseIn(echoPin, HIGH);
  // Calculate the distance in cm
  float distance = duration *0.034/2;
  // Print distance to Serial Monitor
  Serial.print("Distance: ");
  Serial.print(distance);
  Serial.println(" cm");
```

```
// Blink the LED based on distance
  if (distance > 10) { // If distance is more than 40 cm
    digitalWrite(ledPin, HIGH); // Turn LED on
  } else {
    digitalWrite(ledPin, LOW); // Turn LED off
  }
  // Wait before next measurement
  delay(500);
}
Explanation:
1) Setup: The pins are initialized, and serial communication is started for
debugging.
2) Loop:
☐ The ultrasonic sensor sends a pulse and measures the time taken for the
echo to return.
\Box The distance is calculated based on the duration of the pulse.
☐ If the distance is more than 10 cm, the LED will blink on; otherwise, it
will be off.
3) Delay: The loop pauses for half a second before taking the next
measurement.
```

Connections:

