Numerical Derivatives

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Use the Definition

- We want to estimate numerically the derivative of a function
- It is natural to think about the definition of derivative

$$\frac{df(x_0)}{dx} = \lim_{h \to 0^+} \frac{f(x_0 + h) - f(x_0)}{h} \quad \Rightarrow \quad \frac{df(x_0)}{dx} \approx \frac{f(x_0 + h) - f(x_0)}{h} \quad (h \text{ small})$$

- so we just take a very small value for *h*, and this gives us an approximation of the derivative
- we already know that we cannot take $h < x_0 \varepsilon_m$

Sources of Error

- What are the sources of error of my method:
 - truncation error
 - The definition hold when h → 0, but in reality we use a finite value for h
 - round-off error:
 - Computer represent numbers up to a certain precision (machine precision)
 - Every operation results in further rounding
 - Rounding error will increase when h → 0

Trade Off

- So when we decrease h we have a trade off between reduction of truncation error and growth or rounding error
- What is the order of convergence of my method (how quickly the truncation error reduces)?
- How small can I make h?
- Given we cannot reduce arbitrarily h, what else can we do to improve the approximation?

Order of Convergence

Let's recall Taylor expansion

$$f(x_0 + h) = f(x_0) + \frac{df(x_0)}{dx}h + \frac{1}{2}\frac{d^2f(\xi)}{dx^2}h^2 \qquad \xi \in [x_0, x_0 + h]$$

$$\frac{df(x_0)}{dx} = \frac{f(x_0 + h) - f(x_0)}{h} - \frac{1}{2}\frac{d^2f(\xi)}{dx^2}h$$

$$\frac{df(x_0)}{dx} = \frac{f(x_0 + h) - f(x_0)}{h} + O(h)$$

- The error (i.e. the order of convergence) is of order O(h)
- This means that if we cut h by half, we can expect truncation error to also reduce by half

Round-Off Error

• The function f(x) is computed in approximate form by the computer, e.g. it contains rounding errors

$$\frac{df(x)}{dx} = \frac{\left(f(x+h+\varepsilon_x+\varepsilon_h+\varepsilon_{xh})+\varepsilon_f\right)-\left(f(x+\varepsilon_x)+\varepsilon_f\right)+\varepsilon_d}{h+\varepsilon_h}$$

$$= \frac{\left(f(x(1+\varepsilon_m)+h(1+\varepsilon_m)+\varepsilon_{xh})+\varepsilon_{f^+}\right)-\left(f(x(1+\varepsilon_m))+\varepsilon_f\right)+\varepsilon_d}{h(1+\varepsilon_m)}$$
• When h becomes small, the second term tend to infinite term tend to infinite $\frac{f(x)}{h(1+\varepsilon_m)}+\frac{f(x)}{h(1+\varepsilon_m)}+\frac{f(x)}{h(1+\varepsilon_m)}+\frac{f(x)}{h(1+\varepsilon_m)}$
• It increases as $1/h$

- term tend to infinite
- Eventually, for very small h (when $|h/x| < \varepsilon_m$), the computer no longer distinguishes between x and x+h, therefore the numerator drops to zero

A Simple Improvement

 We can deal with the fact that h is not an exactly representable number via this trick:

let $x' = x(1+\varepsilon_m)$, i.e. the machine representation of x (we cannot do better!) xp = x' + h

$$h' = xp - x'$$

$$\frac{df(x)}{dx} = \frac{(f(x'+h')+\varepsilon_f)-(f(x')+\varepsilon_f)+\varepsilon_d}{h'}$$

$$= \frac{(f(x'+h')+\varepsilon_{f'})-(f(x')+\varepsilon_{f})+\varepsilon_d}{h'}$$

$$= \frac{f(x'+h')-f(x')}{h'} + \frac{\varepsilon_{f'}-\varepsilon_f+\varepsilon_d}{h'}$$

The two function arguments now differ by exactly h, which is not exactly h, but it does not really matter, as then we divide by exactly h

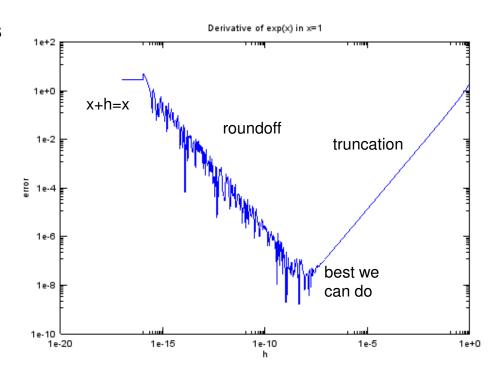
• Note: this makes h a representable machine number, but it won't help us if $h/x < \varepsilon_m$, which would lead to h'=0

Total Error Profile

- How can we expect the error if we progressively reduce the size of the step?
 - The round-off error is roughly proportional to the function evaluation error ε_f , and grows as $O(h^{-1})$
 - The truncation error decrease steadily as O(h)
 - There is an optimal value of h, which achieve the best possible accuracy

Stability Regions

- The demo program firstDeriv1.m evaluates the derivative of the function 'exp(x)' in x=1, using bump size ranging from hMin to hMax. Then plots the error in logarithmic space
 - >> firstDeriv1(@exp,@exp,"exp(x)",1,1e-18,1)
- If h becomes too small, rounding error will start to dominate and the approximation will worsen instead of improving
- Note: we are plotting the total error, which is the sum of truncation error (decrease steadily) and round-off error (increase wiggly). Because the chart is in log-scale, the larger of the two errors completely hides the smaller one



- We observe three regions
 - Truncation error dominates: reducing h accuracy increase. Stable.
 - Round-off error dominates: reducing h accuracy decrease. Unstable.
 - h/x beyond machine precision, hence x+h=x. That is "game over".

Math Review

Theorem

- If f(x) is a continuous function in the closed interval [a,b], let m=min{f(a),f(b)} and M=max{f(a),f(b)}, for any value y* such that m<y*<M there exist at least one number x* in [a,b] such that f(x*)=y*
- Note that this is a special case of the more general "Intermediate Value Theorem", but it is enough for our needs
- This obviously applies to the mean value $y^*=[f(a)+f(b)]/2$, which is a point in the interval [m,M]

Central Differences

• If we can afford two function valuations, one at x+h/2 and one at x-h/2

$$f\left(x + \frac{h}{2}\right) = f(x) + \frac{df(x)}{dx} \frac{h}{2} + \frac{1}{2} \frac{d^{2} f(x)}{dx^{2}} \left(\frac{h}{2}\right)^{2} + \frac{1}{6} \frac{d^{3} f(\xi)}{dx^{3}} \left(\frac{h}{2}\right)^{3} \quad \xi \in \left[x, x + \frac{h}{2}\right]$$

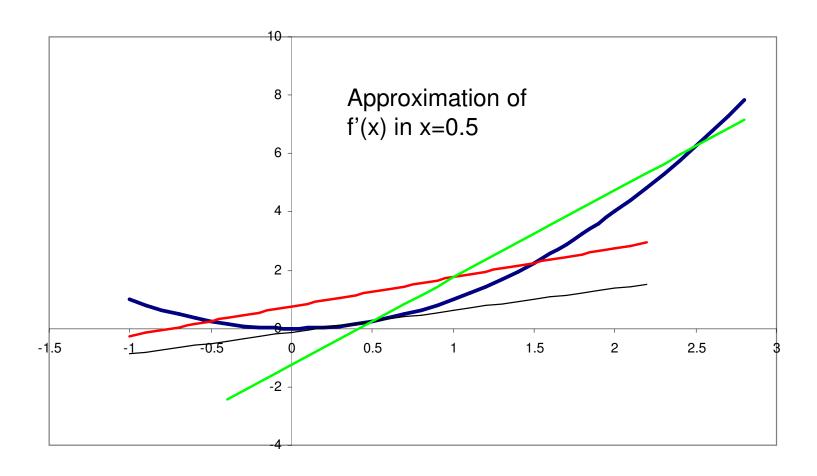
$$f\left(x - \frac{h}{2}\right) = f(x) - \frac{df(x)}{dx} \frac{h}{2} + \frac{1}{2} \frac{d^{2} f(x)}{dx^{2}} \left(\frac{h}{2}\right)^{2} - \frac{1}{6} \frac{d^{3} f(\vartheta)}{dx^{3}} \left(\frac{h}{2}\right)^{3} \quad \vartheta \in \left[x - \frac{h}{2}, x\right]$$

$$\frac{df(x)}{dx} = \frac{f\left(x + \frac{h}{2}\right) - f\left(x - \frac{h}{2}\right)}{h} - \frac{1}{6} \left[\frac{d^{3} f(\vartheta)}{dx^{3}} + \frac{d^{3} f(\xi)}{dx^{3}}\right] \frac{1}{2} \left(\frac{h}{2}\right)^{2}$$

$$\frac{df(x)}{dx} = \frac{f\left(x + \frac{h}{2}\right) - f\left(x - \frac{h}{2}\right)}{h} - \frac{1}{6} \frac{d^{3} f(\psi)}{dx^{3}} \left(\frac{h}{2}\right)^{2} \quad \psi \in [\vartheta, \xi] \subset \left[x - \frac{h}{2}, x + \frac{h}{2}\right]$$

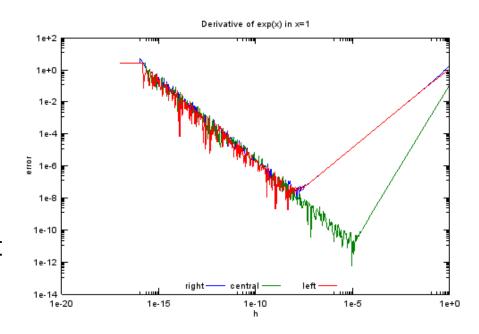
$$\frac{df(x)}{dx} = \frac{f\left(x + \frac{h}{2}\right) - f\left(x - \frac{h}{2}\right)}{h} + O(h^{2})$$

Graphical Intuition



Stability Regions

- The convergence of order O(h²) can be clearly observed in the loglog chart (firstDeriv2.m)
- We achieve very fast the "best we can do", at which point the size of the truncation error becomes comparable with the size of the round-off error (increasing on the same wiggly line as before). Then we see that further reductions in truncation error are negligible compared to the deterioration of the round-off error.
- It is generally difficult to predict how small can h be.



Source Code: firstDeriv2.m

```
function firstDeriv2 ( f, fp, fn, x, hMin, hMax )
   y = f(x); # exact value (note the semicolon at the end)
   # h vector: equally spaced points in log space
   hs = \exp(\log(hMin)) \cdot (\log(hMax) - \log(hMin)) / 500 \cdot \log(hMax));
   lx = ratio(f, x, hs, -1, 0); # left estimator
   rx = ratio(f, x, hs, 0, 1); # right estimator
   cx = ratio(f, x, hs, -0.5, 0.5); # central estimator
   yp = fp(x) * ones(size(hs)); # exact value
   # plot errors in log space
   loglog(hs, abs(rx-yp), hs, abs(cx-yp), hs, abs(lx-yp))
   xlabel("h");
   ylabel("error");
   title(["Derivative of ", fn, " in x=", num2str(x) ]) # note the string operations
   legend( "right", "central", "left", "location", 'west')
endfunction
function yp = ratio( f, x, h, hLeftFact, hRightFact )
  xm = x + h * hLeftFact;
  xp = x + h * hRightFact;
  hs = xp-xm;
  yp = (f(xp)-f(xm)) ./ hs;
  yp(isnan(yp)) = 0.0;
endfunction
```

Is Symmetry Necessary?

• To achieve $O(h^2)$ we chose two symmetric points, x+h and x-h. Is that necessary?

$$\alpha \left[f(x+h_1) = f(x) + \frac{df(x)}{dx} h_1 + \frac{1}{2} \frac{d^2 f(x)}{dx^2} h_1^2 + \frac{1}{6} \frac{d^3 f(\xi)}{dx^3} h_1^3 \right] \quad \xi \in \left[\min(x, x+h_1), \max(x, x+h_1) \right]$$

$$\beta \left[f(x+h_2) = f(x) + \frac{df(x)}{dx} h_2 + \frac{1}{2} \frac{d^2 f(x)}{dx^2} h_2^2 + \frac{1}{6} \frac{d^3 f(\vartheta)}{dx^3} h_2^3 \right] \quad \vartheta \in \left[\min(x, x+h_2), \max(x, x+h_2) \right]$$

- We would like to choose α and β so that, adding the two equations the terms with power 0 and 2 disappear, and the term with power 1 has coefficient 1
- It is a system of 3 equations in 2 unknowns, hence we cannot solve it: we need a 3rd point!
- Symmetry makes the last equation linearly dependent on the first, which is why we make it with just 2 points

$$\begin{cases} \alpha + \beta = 0 \\ \alpha h_1 + \beta h_2 = 1 \\ \alpha h_1^2 + \beta h_2^2 = 0 \end{cases}$$

Is Higher Order Always Better?

- Is higher order of convergence guarantee of a smaller error? No. It usually yields smaller error, but not always
- Consider the following C¹ function :

$$f(x) = \begin{cases} 12x - 16 & x \le 2 \\ x^3 & x > 2 \end{cases}$$

$$f'(2)=12$$

 $[f(2)-f(1)] / 1 = 12$ (left differences is exact!)
 $[f(2.5)-f(1.5)] / 1 = 13.625$ (central differences)

Richardson Extrapolation

- Using more points we can obtain approximations which converge with even higher order.
- Assuming f(x) is smooth:

$$f(x+h) = \sum_{k=0}^{\infty} \frac{1}{k!} f^{(k)}(x) h^{k}$$

$$f(x-h) = \sum_{k=0}^{\infty} \frac{1}{k!} f^{(k)}(x) (-h)^{k}$$

$$f(x+h) - f(x-h) = 2h f^{(1)}(x) + 2 \sum_{k=1}^{\infty} \frac{1}{(2k+1)!} f^{(2k+1)}(x) h^{2k+1}$$

$$f^{(1)}(x) = \underbrace{\frac{f(x+h) - f(x-h)}{2h}}_{g(h)} - \sum_{k=1}^{\infty} a_{2k} h^{2k}$$

$$f^{(1)}(x) = g(h) + \sum_{k=1}^{\infty} a_{2k} h^{2k}$$

Richardson Extrapolation

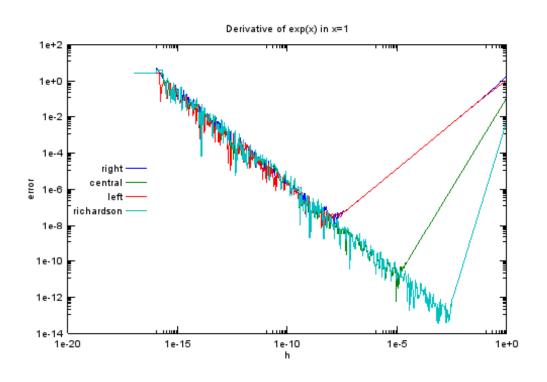
 Let's compute 4 points: f(x-h), f(x-h/2), f(x+h/2), f(x+h), we obtain the system of equations:

$$\begin{cases} f^{(1)}(x) = g(h) + \sum_{k=1}^{\infty} a_{2k} h^{2k} \\ f^{(1)}(x) = g\left(\frac{h}{2}\right) + \sum_{k=1}^{\infty} a_{2k} \left(\frac{h}{2}\right)^{2k} \end{cases} \Rightarrow \begin{cases} f^{(1)}(x) = g(h) + a_2 h^2 + O(h^4) \\ f^{(1)}(x) = g\left(\frac{h}{2}\right) + a_2 \left(\frac{h}{2}\right)^2 + O(h^4) \end{cases}$$

Subtracting the 2nd equation 4 times from the first one:

$$f^{(1)}(x) = \frac{4}{3}g(\frac{h}{2}) - \frac{1}{3}g(h) + O(h^4)$$

Stability Regions



- The convergence of order O(h⁴) can be clearly observed in the loglog chart (firstDeriv3.m)
- We reach the "best-wecan-do" point sooner, i.e. we intercept the round-off error line at a larger h.

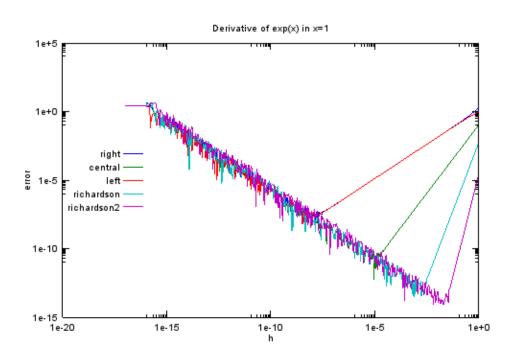
Richardson Extrapolation

$$\begin{cases} \alpha \left[f^{(1)}(x) = g(h) + a_2 h^2 + a_4 h^4 + O(h^6) \right] \\ \beta \left[f^{(1)}(x) = g\left(\frac{h}{3}\right) + a_2 \left(\frac{h}{3}\right)^2 + a_4 \left(\frac{h}{3}\right)^4 + O(h^6) \right] \\ \gamma \left[f^{(1)}(x) = g\left(\frac{2h}{3}\right) + a_2 \left(\frac{2h}{3}\right)^2 + a_4 \left(\frac{2h}{3}\right)^4 + O(h^6) \right] \\ \alpha + \beta + \gamma = 1 \\ \alpha + \frac{1}{9}\beta + \frac{4}{9}\gamma = 0 \implies \begin{cases} \alpha = \frac{1}{10} \\ \beta = \frac{3}{2} \\ \alpha + \frac{1}{81}\beta + \frac{16}{81}\gamma = 0 \end{cases} \Rightarrow \begin{cases} \alpha = -\frac{3}{5} \end{cases}$$

$$f^{(1)}(x) = \frac{3}{2}g\left(\frac{h}{3}\right) - \frac{3}{5}g\left(\frac{2h}{3}\right) + \frac{1}{10}g(h) + O(h^6)$$

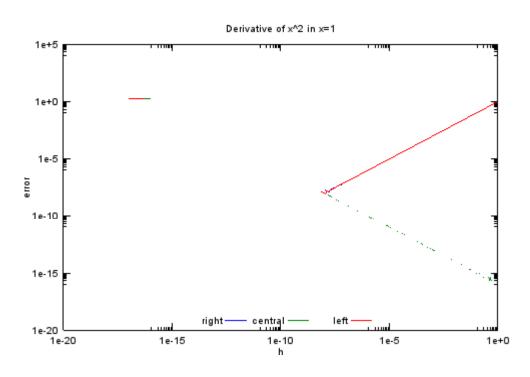
- We could use more points using a arbitrary set of chosen h, e.g 6 points located at ±h, ±h/3, ±2h/3
- Classic Richardson approach keeps halving the increment, i.e. h, h/2, h/4

Stability Regions



- The convergence of order O(h⁶) can be clearly observed in the loglog chart (firstDeriv4.m)
- The range of h where the approximation is stable and accuracy is strictly superior to the previous Richardson scheme is very small
- We are getting very close to machine precision. Doing better becomes harder and harder and certainly we cannot exceed machine precision.

A Simple Polynomial



- >> function d=g(x) d=x.*x; endfunction
- >> function d=gp(x) d=2*x; endfunction
- >> firstDeriv2(@g,@gp,1,1e-17,1)
- Central differences starts from an accuracy comparable with machine precision. How do we explain that?
- A 2nd order polynomial has only Taylor terms up to 2nd order, therefore our approximation is exact
- In other words, central differences is equivalent to construct a 2^{nd} order polynomial passing by the points f(x-h), f(x), f(x+h), and then computing the derivative analytically at x

In general, any N-points finite difference schemes, consists of constructing a polynomial which pass through the N points, then take its derivative at x

Further Readings

- Online lecture Notes from Prof Binegar
 http://www.math.okstate.edu/~binegar/4513-F98/4513-I18.pdf
- Richardson Extrapolation
 http://en.wikipedia.org/wiki/Richardson extrapolation