```
CPP'''
                                             INCLUDE NECESSARY LIBRARY //
                                                      <INCLUDE <SERVO.H#
                                DEFINE VARIABLES FOR THE SERVO MOTORS //
                    ;SERVO SERVO1, SERVO2, SERVO3, SERVO4, SERVO5, SERVO6
                                  DEFINE THE PINS FOR EACH SERVO MOTOR //
                                                       ;INT SERVO1 PIN = 2
                                                       ;INT SERVO2_PIN = 3
                                                       ;INT SERVO3_PIN = 4
                                                       ;INT SERVO4_PIN = 5
                                                       ;INT SERVO5_PIN = 6
                                                       ;INT SERVO6_PIN = 7
                                                           } ()VOID SETUP
                      ATTACH THE SERVO MOTORS TO THEIR RESPECTIVE PINS //
                                              ;SERVO1.ATTACH(SERVO1_PIN)
                                              ;SERVO2.ATTACH(SERVO2_PIN)
                                              ;SERVO3.ATTACH(SERVO3_PIN)
                                              ;SERVO4.ATTACH(SERVO4_PIN)
                                              ;SERVO5.ATTACH(SERVO5_PIN)
                                              ;SERVO6.ATTACH(SERVO6_PIN)
                                                            } ()VOID LOOP
                         MOVE THE SERVO MOTORS TO DIFFERENT POSITIONS //
             MOVESERVOS(0, 30, 60, 90, 120, 150); // MOVE TO THESE POSITIONS
                                        DELAY(1000); // WAIT FOR 1 SECOND
           MOVESERVOS(180, 150, 120, 90, 60, 30); // MOVE TO THESE POSITIONS
                                        DELAY(1000); // WAIT FOR 1 SECOND
} VOID MOVESERVOS(INT POS1, INT POS2, INT POS3, INT POS4, INT POS5, INT POS6)
                      MOVE EACH SERVO MOTOR TO THE SPECIFIED POSITION //
                                                     ;SERVO1.WRITE(POS1)
                                                     ;SERVO2.WRITE(POS2)
                                                      ;SERVO3.WRITE(POS3)
                                                     ;SERVO4.WRITE(POS4)
                                                      ;SERVO5.WRITE(POS5)
                                                      ;SERVO6.WRITE(POS6)
                                             :HERE'S HOW THE CODE WORKS
```

.THE 'SERVO.H' LIBRARY IS INCLUDED TO PROVIDE THE NECESSARY FUNCTIONS FOR CONTROLLING THE SERVO MOTORS .1

.SIX 'SERVO' OBJECTS ARE DEFINED TO REPRESENT THE SIX SERVO MOTORS .2 .THE PINS FOR EACH SERVO MOTOR ARE DEFINED USING INTEGER VARIABLES .3

:SURE, HERE'S AN EXAMPLE OF HOW TO MOVE 6 SERVO MOTORS USING CODE

- $\cdot \text{IN THE `SETUP()` FUNCTION, THE SERVO MOTORS ARE ATTACHED TO THEIR RESPECTIVE PINS USING THE `ATTACH()` FUNCTION \cdot 4 \\$
 - :IN THE `LOOP()` FUNCTION .5
 - .THE 'MOVESERVOS()' FUNCTION IS CALLED TO MOVE THE SERVO MOTORS TO DIFFERENT POSITIONS -
- .THE SERVO MOTORS ARE MOVED TO THE POSITIONS SPECIFIED BY THE FUNCTION ARGUMENTS ('POS1', 'POS2', 'POS3', 'POS4', 'POS5', 'POS6') -
 - .THE PROGRAM WAITS FOR 1 SECOND BEFORE MOVING THE SERVO MOTORS TO THE NEXT SET OF POSITIONS -
 - .THE 'MOVESERVOS()' FUNCTION IS DEFINED TO MOVE EACH SERVO MOTOR TO THE SPECIFIED POSITION USING THE 'WRITE()' FUNCTION .6

YOU CAN MODIFY THE POSITIONS PASSED TO THE `MOVESERVOS()` FUNCTION TO CONTROL THE MOVEMENT OF THE SERVO MOTORS AS DESIRED. THIS CODE PROVIDES A BASIC EXAMPLE OF HOW TO MOVE 6 SERVO MOTORS USING AN _ARDUINO-BASED SYSTEM